

# **HP VMA SAN Gateway Installation and User Guide**

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# Preface

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This document describes how to install, configure, and manage the VMA-series SAN Gateway.

## Document Conventions

The table lists the icons that indicate special kinds of information in this guide, with an example of each icon.

Icon	Usage
<b>Caution:</b>	A Caution icon emphasizes information that helps you avoid improperly configuring the system.
<b>Note:</b>	A Note icon draws your attention to significant information.
 <b>Web:</b>	A Web icon indicates tasks that can be performed in the VMA Web Interface.

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## Text Formatting

The following table summarizes the font conventions used in this guide.

Font	Usage	Example
<b>Bold</b>	Object labels in the VMA Web Interface, such as column headings.	<b>User Name</b>
<i>Italic</i>	Provides emphasis and identifies variables and document titles.	
Monospace	Commands, prompts, parameters, parameter options, file names, and command examples.	login:

## Command Syntax Conventions

The following conventions define the command syntax in this guide.

Font	Usage	Example
Monospace	Commands, prompts, and command examples.	login:
<b>Monospace bold</b>	Input you must enter exactly as shown.	login: <b>admin</b>
<i>Monospace italic</i>	Variables for which you must supply a value are printed in italics and enclosed in angled brackets < >.	<IP address>
...	Repeat the previous element.	
[]	Optional parameter.	
	Choose from one of the parameters.	[block   cache]

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<b>Canada</b>	<p>This class A digital apparatus complies with Canadian ICES-003.</p> <p>Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada.</p>
<b>CISPR22</b>	<p><b>Warning:</b> This is a class A product. In a domestic environment, this product may cause radio interference, in which case, the user may be required to take adequate remedial measures.</p>
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## **Reference Documents**

- *HP VMA-series VMA Array Installation and Service Guide*

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### Introduction to the HP VMA SAN Gateway

The HP VMA-series storage products are designed for I/O intensive server applications such as high performance databases. Flash memory offers tremendous performance advantages over traditional hard disk drive systems enabling data centers to consolidate hard disk drives/spindles and reduce the number of servers/CPUs and associated software licenses.

The HP VMA provisions flash memory through systems consisting of VMA Arrays (HP VMA Arrays) and HP VMA SAN Gateways (HP VMA SAN Gateway). These units are combined and managed together as nodes within a cluster by means of the vCLUSTER management software.



Figure 1.1 HP VMA SAN Gateway System

Within this clustered system, the HP VMA SAN Gateways act as intelligent nodes providing connectivity to the data center's network and allowing multiple hosts/

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servers to share the high performance flash VMA Arrays. Sharing reduces costs and allows hosts to cooperate.

The HP VMA Arrays provide high capacity flash storage with RAID protection using a special flash-optimized algorithm (vRAID). This algorithm minimizes latency and provides data integrity very efficiently.

HP VMA SAN Gateways support vSHARE, a LUN management solution for SAN block storage.

- HP VMA SAN Gateways with vSHARE provide for flexible LUN provisioning, LUN reservations, and full-speed LUNs. Each LUN can use the full IOPS/bandwidth of the HP VMA Array platform if the other LUNs are idle.

## vSHARE Architecture

A vSHARE system is built for performance and high Reliability, Availability and Serviceability (RAS). The system fits with standard 19-inch racks in hot/cold isles and can coexist with other data infrastructure without special facilities. A system is built with the following primary components:

- **vSHARE:** vSHARE software provides block storage functionality. It is deployed on the HP VMA SAN Gateways. This software implements Fibre Channel and manages LUNs and the initiator-target relationships.

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**Note:** HP only supports the Fiber Channel protocol.

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- **HP VMA SAN Gateways:** Each HP VMA SAN Gateway provides network connectivity (typically 4 x 8Gb Fibre Channel (FC) or 4 x 10GbE), processing and DRAM to support the vSHARE function. The typical vSHARE HP VMA SAN Gateway supports eight processing cores and 12GB of DRAM for maximum performance of over 400K IOPS at 4kB block size. Up to 32 gateways can be included in a single vSHARE system.
- **VMA Arrays:** These VMA Arrays contain up to 40TB of raw flash memory per array and 30TB of usable space. Unlike many other arrays, the flash memory is RAID protected and hot-swappable to ensure maximum uptime and very low data loss probabilities.
- **HP VMA Memory Modules:** The memory modules reside within the VMA Arrays and provide the flash memory and controllers required for high performance flash storage. These modules are hot-swappable with minimal impact on cache performance.
- **vCLUSTER Management Software:** Clustering with automatic failover of virtual IP (VIP) addresses, Fibre Channel paths and management software are

provided on the HP VMA SAN Gateways and VMA Arrays to enable the systems to be configured and monitored as a single system. SNMP and call-home e-mail alerts are sent in the event of hardware failures or other critical events.

The internal architecture of the vSHARE system is designed for minimum latency and multipathing the HP VMA SAN Gateway and the VMA Arrays to improve availability. This Intelligent Flash Storage architecture eliminates the software required for cache control, RAID control and flash memory control and replaces them with flash memory optimized architectures, which provide data protection and high performance. Latency is reduced by implementing many of the data path functions in hardware.

A vSHARE system typically consists of one or more HP VMA SAN Gateways running the vSHARE software and one or more VMA Arrays.

In this environment, the HP VMA SAN Gateways are targets, and the hosts (for example, a database server or application server) are the initiators. The storage systems have storage target devices, LUNs, which the hosts access through the HP VMA SAN Gateways. The LUNs are part of large storage arrays and they can be allocated and provisioned as they are needed.

### **vSHARE Feature Summary**

vSHARE runs as software on the HP VMA SAN Gateway managing SAN block storage and providing high performance processing, high bandwidth DRAM, and high bandwidth access to the VMA Arrays.

Each vSHARE HP VMA SAN Gateway operates as a SAN (Fibre Channel), and provides access to LUNs that are stored on its attached VMA Arrays.

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**Note:** HP VMA-series SAN Gateway supports only SAN (Fibre Channel) connectivity

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The LUN management capability of the vSHARE software is very feature rich and has many patent-pending capabilities. Four of the most important features are flexible LUN mapping, full-speed LUNs, shared LUNs, and scale-out clustering:

- **Flexible LUN Mapping:** The vSHARE software formats each VMA Array into a container of usable address space. Each container is then split into 1GB flashlets. Up to 1024 LUNs can be created on each array with each assigned

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any number of flashlets. There is no need for flashlets to be contiguous and hence LUNs can be packed very well with no wasted space.

- **Full-Speed LUNs:** Each flashlet and hence each LUN is striped across all of the VIMMs in a flash VMA Array. By doing this, the performance of the LUN is only limited by the performance of the whole VMA Array.
- **Shared LUNs:** Each LUN can be accessed using Fibre Channel and can be shared by many servers in a cluster.
- **Scale-out Clustering:** vSHARE leverages the rich clustering capabilities of vCLUSTER to provide a single web, SNMP, e-mail and XML provisioning and management API on a system that can scale to 2.5PB, 16,000 LUNs and 10M IOPS. Flash VMA Arrays can be added dynamically without interruption of existing LUNs and users.
- **Active-Active High Availability (HA) configuration:** vSHARE provides the ability to have dual redundant HP VMA SAN Gateways servicing I/O requests for attached VMA Arrays. For best performance, the configuration requires that client initiators use multipath I/O (MPIO) software with a round-robin scheduling algorithm.

LUNs are accessible in an active-active configuration via either HP VMA SAN Gateway in an HA pair. Clients using MPIO can continue I/O through either HP VMA SAN Gateway as long as at least one path is still available.

## vCLUSTER Architecture

A typical HP VMA SAN Gateway cluster consists of one or more HP VMA SAN Gateways (nodes), one of which is designated as the master node, another is designated as the standby node, and additional nodes are designated as “normal” nodes.

The HP VMA SAN Gateways provide connectivity to the network and allow multiple servers to share the high performance flash VMA Arrays. Depending on the configuration, HP VMA SAN Gateways may be used for block or file storage.

The VMA Arrays provide high capacity flash storage with RAID protection.

In an HP VMA SAN Gateway cluster the first HP VMA SAN Gateway added to the cluster is designated as the Master HP VMA SAN Gateway (master node). Configurations defined in the master node are inherited by every other node in the cluster. Should the master node fail, the standby node takes over the master role, and cluster management traffic is automatically redirected to the new master node.

vCLUSTER management software enables you to manage the HP VMA SAN Gateways and VMA Arrays in the cluster as a single system using either the CLI or the VMA Web Interface.



# Installing and Upgrading the HP VMA SAN Gateway

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### Deployment Overview

VMA-series SAN Gateway deployment occurs in five distinct phases. Each phase of the deployment process must be completed before you can proceed to the next phase of the deployment.

- **Phase 1: HP VMA SAN Gateway Installation** includes the unpacking, racking, and cabling of HP VMA SAN Gateway hardware.
- **Phase 2: System Network Configuration** includes the configuration of network settings and HP VMA SAN Gateway system network connections.
- **Phase 3: Memory Array Configuration** includes the installation and configuration of Memory Array to support NFS caching (vCACHE) or block storage (vSHARE).
- **Phase 4: Cluster Configuration** includes the configuration of the HP VMA SAN Gateway cluster.
- **Phase 5: vSHARE Configuration** includes the configuration of the HP VMA SAN Gateway cluster block storage (vSHARE).

Four of the five phases of an HP VMA SAN Gateway deployment are described in detail in this manual. Phase 3: Memory Array Configuration is described in the *HP VMA-Series Memory Array Installation and Service Guide*.

The diagram below shows the five phases of HP VMA SAN Gateway configuration and the discrete steps required within each phase of an implementation.

### PHASE 1:

#### Memory Gateway Installation

- |                                     |  |                                       |                                 |   |
|-------------------------------------|--|---------------------------------------|---------------------------------|---|
| <b>1</b><br>Unpacking<br>Components | <b>2</b><br>Rack-Mounting<br>the Chassis | <b>3</b><br>Connecting<br>PCIe Cables | <b>4</b><br>Connecting<br>Power | <b>5</b><br>Connecting<br>Management<br>Network |
|-------------------------------------|--|---------------------------------------|---------------------------------|---|

### PHASE 2:

#### System Network Configuration

- |   |   |
|---|---|
| <b>1</b><br>Configuring<br>Device Drivers | <b>2</b><br>Creating Partitions<br>(Containers) |
|---|---|

### PHASE 3:

#### Memory Array Configuration

### PHASE 4:

#### Cluster Configuration

- |  |   |
|--|---|
| <b>1</b><br>Configuring the<br>Master Node | <b>2</b><br>Configuring Standby<br>& Normal Nodes |
|--|---|

### PHASE 5:

#### vSHARE Configuration

- |                                       |   |   |                           |                            |
|---------------------------------------|---|---|---------------------------|----------------------------|
| <b>1</b><br>Configuring<br>Containers | <b>2</b><br>Configuring<br>Target Ports | <b>3</b><br>Configuring<br>Initiator Groups<br>& Initiators | <b>4</b><br>Creating LUNs | <b>5</b><br>Exporting LUNs |
|---------------------------------------|---|---|---------------------------|----------------------------|

Figure 2.1 HP VMA SAN Gateway Deployment Flowchart

## Phase 1: HP VMA SAN Gateway Installation

In this phase, you unpack and install the physical hardware and configure network components:

Phase 1, HP VMA SAN Gateway Installation, includes the following procedures:



- **Unpacking HP VMA SAN Gateway Hardware Components:** The first step in the hardware installation phase is to unpack the HP VMA SAN Gateway shipping box and confirm that all components are present.
- **Rack-mounting the HP VMA SAN Gateway Chassis:** The second step is to mount the HP VMA SAN Gateway chassis in the rack.
- **Connecting to Memory Arrays with PCIe Cables:** The third step is to connect each HP VMA SAN Gateway to one or more Memory Arrays using PCIe cables.
- **Connecting Power:** The fourth step is to connect to a power feed.
- **Connecting the Serial Console and Management LAN:** The fifth step is to connect the serial console and management LAN.
- **Cabling and Configuring Network Connections:** In this step you connect the HP VMA SAN Gateway to network switches using 10GbE or 8Gb Fibre Channel cables and, optionally, to configure support on the cluster and network switches for bonded interfaces and VLANs.

All Phase 1 configuration procedures are described in [HP VMA SAN Gateway Installation](#) on page 27.

## Phase 2: Network Configuration

Phase 2, System Network Configuration, includes the following procedure:

- **Configuring Network Settings:** You set up and define the network settings for the HP VMA SAN Gateway cluster. During this phase you must configure the following IP addresses, parameters, and names: the public interface IP address and netmask for each node (HP VMA SAN Gateway in the cluster).

The Phase 2 configuration procedure is described in [Cluster VLAN Configuration](#) on page 39.

## Phase 3: Memory Array Configuration

In this phase, you install and configure the Memory Arrays. These procedures are discussed in detail in the *HP VMA-series VMA Array Installation and Service Guide*.

## Phase 4: Cluster Configuration

In this phase, you connect to the HP VMA SAN Gateway and define the HP VMA SAN Gateway cluster and global cluster parameters. An HP VMA SAN Gateway cluster consists of one or more HP VMA SAN Gateway nodes. Using the configuration wizard greatly simplifies this process.

---

Phase 4, HP VMA SAN Gateway Configuration, includes the following procedures:

- **Configuring the Master HP VMA SAN Gateway:** The first step is to configure the master node of the HP VMA SAN Gateway cluster and define the global cluster parameters, which are inherited by each node subsequently added to cluster.
- **Configuring additional HP VMA SAN Gateways:** Connect to each remaining HP VMA SAN Gateway node to set its hostname and local system parameters.

All Phase 4 configuration procedures are described in CHAPTER 3, [Configuring and Managing Clusters](#) on page 37.

## Phase 5: vSHARE Configuration

During this phase you configure the HP VMA SAN Gateway cluster to support block storage with vSHARE.

### vSHARE

vSHARE configuration includes the following steps:

- **Configuring Containers:** The first step is to format the VMA Array to manage block storage and create one or more containers to manage the LUNs.
- **Configuring the Target Ports:** The second step is to configure the target ports. Target ports may be used to control access to LUNs, which is useful for security and bandwidth management.

If using Fibre Channel, the target ports are automatically configured when you create the storage container on the Memory Array.

- **Configuring Initiator Groups and Initiators:** The third step is to configure the initiator groups and add one or more initiators to each initiator group. Access to LUNs may be restricted by initiator group or on an initiator-by-initiator basis.
- **Configuring LUNs:** LUNs are created within the storage containers on the Memory Arrays. LUNs inherit attributes from the container in which they are created.
- **Exporting LUNs:** The LUNs must be exported to the initiator groups or initiators via target ports. Only those initiator groups or initiators to which the LUN is exported may access the LUN. Access may be further restricted to a specific target port.

HP VMA SAN Gateways running vSHARE can be deployed in a High Availability (HA) configuration, where two HP VMA SAN Gateways provide active-active access to a Memory Array. Data is accessible via both HP VMA SAN Gateways. If one of the Gateways fails, or a link along one of the paths to the Array goes down, data is available seamlessly via the other Gateway.

All vSHARE configuration procedures are described in CHAPTER 4, [Configuring vSHARE](#) on page 65.

## HP VMA SAN Gateway Installation

The first phase of an HP VMA SAN Gateway deployment requires that you unpack and install all hardware, connect power and PCIe cables, and connect and configure network cabling.

Phase 1, Hardware Installation, includes the following procedures:

- **Unpacking HP VMA SAN Gateway Hardware Components:** The first step in the hardware installation phase is to unpack the HP VMA SAN Gateway shipping box and confirm that all components are present.
- **Rack-mounting the HP VMA SAN Gateway Chassis:** The second step is to mount the HP VMA SAN Gateway chassis in the rack.
- **Connecting to Memory Arrays with PCIe Cables:** The third step is to connect each HP VMA SAN Gateway to one or more Memory Arrays using PCIe cables.
- **Connecting Power:** The fourth step is to connect to a power feed.
- **Connecting network interfaces:** The fifth step is connect all network interfaces.

### Unpacking HP VMA SAN Gateway Hardware

The first step in the hardware installation process is to unpack the shipping box and carefully inspect all materials. If you have any problems with your order, contact HP Customer Service for further instructions.

- Depending on your installation location, you may find it easier to connect interface cables to the HP VMA SAN Gateway before installing them into the equipment rack.
- Read through this entire chapter and plan your installation according to your location before installing the equipment. The following procedures and the order in which they appear are general installation guidelines only.

---

## Required Installation Tools

The following tools are required during the installation process:

- Null Modem Cable or KVM (Keyboard/Video/Mouse) access to console.
- Network requirements: The HP VMA SAN Gateway uses Gbit Ethernet for management and cluster network connections.

## Front View

The front panel has Power and Reset buttons that allow you to start, stop, or reset the HP VMA SAN Gateway.

---

**Caution:** Using the Power button to turn off the system power removes the main power but keeps standby power. Before servicing, you must therefore unplug the system.

---

The following LEDs are present on the HP VMA SAN Gateway:

- NIC1-4
- Power supplies 1 and 2
- Overtemp
- DIMM status
- Processor status
- Fan status
- HDD
- Power

Rear View

The rear panel provides the interfaces for input and output devices, power supplies, cluster management, network traffic, and one or more Memory Arrays.

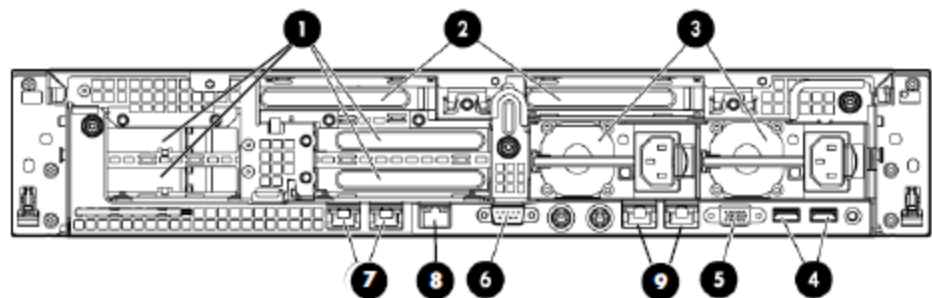


Figure 2.2 HP VMA SAN Gateway Back Pane

Figure 2.2 shows the interfaces available on a typical HP VMA SAN Gateway including redundant power supplies, multiple options for management, and the choice of either 10GbE or Fibre Channel for data transfers:

- 1: Fibre Channel Connectors (hba-a is top right, hba-b is bottom right, hba-c is top left, hba-d is bottom left. Port ones are on left, Port twos on right)
- 2: PCIe Connectors (Slot 1 on right, Slot 4 on left)
- 3: Power Supplies
- 4: USB Ports
- 5: Video Port (not used)
- 6: Serial Console Port
- 7 & 9: Management Ethernet Ports (Eth1 is on right, Eth4 is on left)
- 8: iLO Management Port

Power Supplies	Each HP VMA SAN Gateway has two sockets for power supplies.
iLO Remote Management Port	The Integrated Lights-Out remote management port supports the IPMI protocol and functions enabling administrators to remotely manage the Memory Gateway.
PCIe Connectors	Each HP VMA SAN Gateway may connect to up to one or more HP VMA Arrays via PCIe connections.
Fibre Channel Connectors	8-Gigabit Fibre Channel connectors provide the network interfaces.

Table 2.1 Rear Panel Interfaces

---

Serial Console Port	The serial port may be used for CLI access.
Gbit Ethernet Ports	Two Gbit Ethernet ports provide management access to the HP VMA SAN Gateway cluster.

Table 2.1 Rear Panel Interfaces

## **Rack-Mounting HP VMA SAN Gateways**

The next step in the hardware installation of an HP VMA SAN Gateway is to rack-mount the HP VMA SAN Gateway chassis.

The HP VMA SAN Gateway may be racked as you would a normal server. The chassis should be placed within one meter of the attached Memory Arrays so that PCIe cables can be easily connected.

## **Connecting to Memory Arrays with PCIe**

The next step in the hardware installation of a HP VMA SAN Gateway is to connect each HP VMA SAN Gateway to one or more Memory Arrays using PCIe cables.

In typical configurations, either a single stand-alone or two redundant paired VMA SAN gateways are connected to one or two VMA Arrays using PCIe cables.

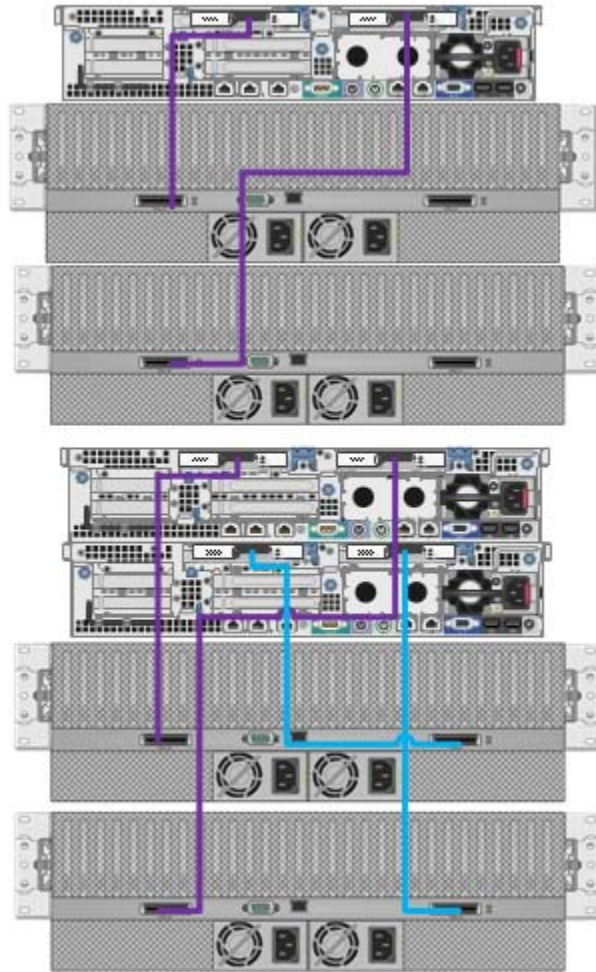


Figure 2.3 HP VMA SAN Gateway and Memory Array Back Panels

If one HP VMA SAN Gateway were to fail, the other HP VMA SAN Gateway would immediately become the primary owner of that Memory Array.

## Connecting Power

The next step in the hardware installation of a HP VMA SAN Gateway is to connect to a power source.

---

The HP VMA SAN Gateway chassis has two single-phase power supplies installed prior to shipping. The IEC-C14 male receptacles accept two IEC-C13 female connectors.

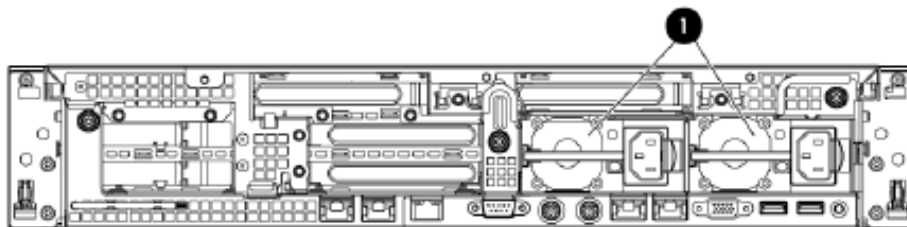


Figure 2.4 HP VMA SAN Gateway Power Supplies

Each HP VMA SAN Gateway features redundant power supplies. Connect the AC power cord to either power receptacle on the HP VMA SAN Gateway or both.

For maximum availability, the power supplies for each HP VMA SAN Gateway and HP VMA Array should be connected to different power feeds to provide failover in case of a failed power supply or loss of a power feed.

In a typical system containing two HP VMA SAN Gateways and two Memory Arrays, eight 208V outlets are recommended.

## Connecting Network Interfaces

You can connect to the VMA-series SAN Gateway using the following methods:

- APC and a null modem cable.
- A keyboard, video monitor, and mouse (KVM) connected directly to the HP VMA SAN Gateway.
- A Virtual serial text console or Integrated Remote Management (VGA) console through the iLO interface.



A typical HP VMA SAN Gateway system will have three management interfaces.

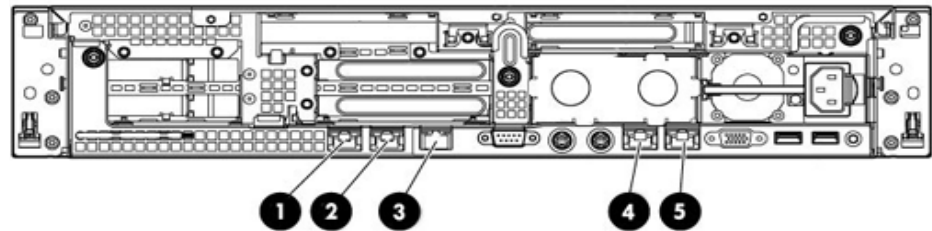


Figure 2.5 Network Interfaces

- 1-2 & 4-5: Management Ethernet Ports (Eth1 is on right, Eth4 is on left)
- 3: iLO Management Port

In this example, 8GB Fibre SAN ports are the primary ports for failover management. These interfaces may be used as individual ports configured for different networks or they may be bonded together to run on the same subnet for increased throughput and reliability.

The default public interface—the Ethernet port used for cluster management—is eth1. Cluster management and cluster data traffic must share the same physical cabling. For cable redundancy, the eth1 and eth2 interfaces can be bonded together as eth0, in which case eth0 is used for the cluster master interface and the cluster interface. In a single Ethernet cable configuration, the eth1 port is used for both cluster management and cluster data traffic. To hide cluster data traffic from the management network, a VLAN can be used for the cluster interface. For more information, see [Network Interface Commands](#) on page 148.

---

**Note:** For proper operation in a vSHARE High Availability (HA) configuration, the management and cluster interfaces should be bonded to a single interface, eth0, and that interface becomes the management and cluster interface.

---

### Null Modem Cable Connection

Connect to the public interface by connecting a null modem cable to the communication port of a PC.

The settings for the modem are as follows:

Port Setting Name	Value
Bits per second	9600
Data bits	8
Parity	None
Stopbits	1
Flowcontrol	None

Table 2.2 Modem Settings

### KVM Connection

If a null modem cable is not available, a KVM (USB keyboard, VGA video monitor, and USB mouse) may be used to directly plug into the public interface for configuration.

### Connecting Data Ports to Network Switches

In a typical configuration, two HP VMA SAN Gateways are connected to two switches. Each HP VMA SAN Gateway has dual HBAs and connects to two switches.

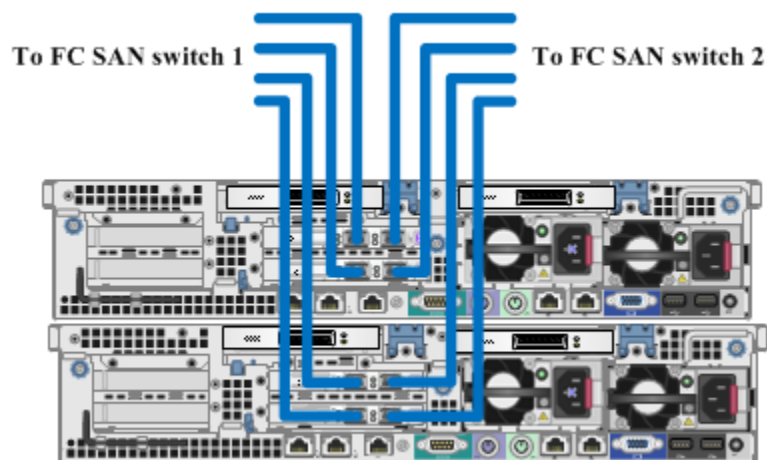


Figure 2.6 HP VMA SAN Gateway Network Connectivity

Each HP VMA SAN Gateway connects to the network via four 8Gb Fibre Channel connectors. Each port is functionally identical and is provided for improved

throughput and availability. All the Ethernet or Fibre Channel ports on the HP VMA SAN Gateway may be connected to the same switch.

Additional FC ports can be added to an HP VMA SAN Gateway by using HP supplied HBAs (part number AJ764A), each of which supports two data ports. The maximum number of HBAs supported is four.



---

### vCLUSTER Overview

Cluster management software provides for the central management of multiple HP VMA SAN Gateways and VMA Arrays as nodes within a single system. Using vCLUSTER, multiple HP VMA SAN Gateways and VMA Arrays may be managed from the CLI or VMA Web Interface.

An HP VMA SAN Gateway cluster consists of one or more HP VMA SAN Gateways (nodes), one of which is designated as the master node, and a second (in a cluster of more than one node) is designated as the standby node. Any other nodes in the cluster are designated as normal nodes. Should the master node fail, the standby node replaces it and becomes the master node, and cluster management traffic is automatically redirected to the new master node.

Cluster management activities include monitoring the HP VMA SAN Gateways (nodes) in the HP VMA SAN Gateway cluster, stopping or rebooting nodes, and upgrading the vSHARE running on the cluster. Every node in the cluster may be managed using controls in the CLI or VMA Web Interface.

### Cluster Network Configuration

Phase 2, System Network Configuration, includes the following procedures:

- **Configuring Network Switches:** The first step of Phase 2, System Network Configuration, is to set up and define the network switches for the HP VMA SAN Gateway cluster. During this phase you must configure the following IP addresses, parameters, and names: the public interface IP address and netmask

---

for each node (HP VMA SAN Gateway in the cluster), the cluster management VIP address, and the VMA Array IP address.

- **Configuring Network Connections:** The second step of Phase 2 is to configure support on the cluster and network switches for bonded interfaces and VLANs.

## Configuring Network Settings

The first step of Phase 2, System Network Configuration, is to set up and define the network settings for the HP VMA SAN Gateway cluster.

During this phase you must configure the following IP addresses, parameters, and names: the public interface IP address and netmask for each node (HP VMA SAN Gateway in the cluster), the cluster management VIP address, and the VMA Array IP address.

### Defining Initial IP Addressing

The following IP address assignments must be performed via console or null modem cable to the network switches of the HP VMA SAN Gateway cluster:

- **Public Interface Name and IP Address:** For each node, define the public interface name, IP address, and an associated netmask for the system's private address requirements. (DHCP can be used for these addresses; however, most installations use hard-coded IP addresses.)
- **Cluster Management VIP:** Define the cluster management virtual IP address. The cluster management VIP directs all cluster management traffic to the public interface on the master node.
- **VMA Array IP Address:** Define the VMA Array management IP address.

### Defining Additional Parameters

The following parameters may be set via the serial console port on the Master Gateway or via the cluster management VIP address:

- Global network parameters: Default Gateway or DNS Server information.
- NTP Server IP address for time synchronization.
- SMTP Server IP address for email configuration.
- Multiple IP addresses for the accelerated VIPs that enable clients to access the system.
- Private VLAN for cluster communication.

## Defining Cluster Name and Host Names

Names for the cluster and each HP VMA SAN Gateway may be set via the serial console port on the Master Gateway or via the cluster management VIP address:

- Cluster name to identify the VMA-series SAN Gateway.
- Host names for each HP VMA SAN Gateway in the cluster. Typically, these would be given obvious names such as “vmg-n1” and “vmg-n2” or something similar.

## Configuring Network Connections

The second step of Phase 2 is to configure support on the cluster and network switches for bonded interfaces and VLANs.

### Interface Bonding

Interface bonding is the bundling of several physical ports together to form a single logical channel. One bonding method is the Link Aggregation Control Protocol (LACP), which can optionally be used to allow, network devices to negotiate the automatic bundling of links with other devices that implement LACP.

To utilize interface bonding, you must (1) bond together one or more network interfaces together using the `network bond` command and (2) if using LACP, ensure that the network switches are LACP-enabled. For more information, see [Network Bond Commands](#) on page 150.

Depending on the switch’s capabilities and configuration, the port LACP settings may be either active or passive. Active mode is recommended because no non-aggregated traffic is expected from the HP VMA SAN Gateway.

If interface bonding is used, `eth0` is defined as a bonded interface consisting of two or more network interfaces. All bonded interfaces share the same subnet. The LOM port cannot be configured using `vCLUSTER`. For more information on interface bonding see [Network Interface Commands](#) on page 148.

### Cluster VLAN Configuration

The VMA-series SAN Gateway uses a separate cluster network for low-latency, low-bandwidth communication between HP VMA SAN Gateways in a cluster.

---

To separate cluster network traffic from cluster management traffic, you can configure virtual LAN (VLAN). Network switches must also be configured to provide a private VLAN if it will be used for the cluster network traffic.

For best performance and minimal impact on the customer network, HP recommends configuring a private network for use by the cluster through VLAN tagging.

Each network switch port connected to a HP VMA SAN Gateway should be configured to allow VLAN-tagged traffic for the given cluster VLAN ID. By default, the cluster VLAN is assigned to VLAN ID 10. This is a configurable option that you can change to suit your network setup. For more information, see [VLAN Commands](#) on page 151.

Some switch vendors, including Cisco, do not allow untagged traffic over an LACP link. If you are using this type of switch, you must provide the HP VMA SAN Gateway with the public-facing VLAN (in addition to the cluster VLAN) and tag the ports appropriately.

---

**Note:** The system uses mDNS for cluster communication. This needs to be allowed on all switches and uses group 224.0.0.251.

---

## HP VMA SAN Gateway Cluster Configuration

After the system hardware is set up and cabled correctly and the VMA Array is configured, you may configure the HP VMA SAN Gateway cluster.

Phase 4, HP VMA SAN Gateway Cluster Configuration, includes the following procedures:

- **Configuring the Master HP VMA SAN Gateway:** The first step is to configure the master node of the HP VMA SAN Gateway cluster and define the global cluster parameters, which are inherited by each node subsequently added to cluster.
- **Configuring additional HP VMA SAN Gateways:** Connect to each remaining HP VMA SAN Gateway node to set its hostname and local system parameters.

Once the initial configuration is set up, you can use the VMA Web Interface to finish configuring the application, as described in [VMA Web Interface Reference](#) on page 177.



## Logging into the HP VMA SAN Gateway

Once you have connected to the KVM console or serial port, you are prompted to log in. Enter the username `admin` (**bold** shows user input):

```
tc500-1973fa login: admin
```

The admin user does not have a default password.

Once logged in, you are prompted whether to use the configuration wizard, as shown below:

```
Unauthorized Access Prohibited.  Usage of the HP VMA SAN Gateway is subject
to the HP License agreement which is included under this product's
Web Interface Help section.
```

```
HP VMA SAN Gateway
```

```
HP VMA SAN Gateway configuration wizard
```

```
Press '?' for help, Ctrl+B to go back to the previous step.
Default value is in square brackets: press Enter to accept it.
Press Ctrl+R to clear default to enter empty string.
Press Ctrl+C to jump to the end of the wizard at any time.
```

```
Do you want to use the wizard for initial configuration?
```

The configuration wizard will prompt you to enter the configuration information and parameters discussed in the following subsections.

## Configuring the Master HP VMA SAN Gateway

The first step in Phase 2 of an HP VMA SAN Gateway deployment is to configure the master node of the HP VMA SAN Gateway cluster and define the global cluster parameters, which are inherited by each node subsequently added to cluster.

A typical HP VMA SAN Gateway vCLUSTER consists of one or more HP VMA SAN Gateways (nodes), one of which is designated as the master node and another which is designated as the standby node. Additional nodes beyond the master and standby in a vCLUSTER are called normal nodes.

---

The first HP VMA SAN Gateway added to the HP VMA SAN Gateway cluster is the master node. The master node is the default gateway for all cluster management tasks. The cluster management VIP directs all cluster management traffic to the public interface—generally eth1 (or eth0 if a bonded interface is used)—on the master node. Should the master node fail, the standby node replaces it and becomes the master node, and cluster management traffic is automatically redirected to the new master node.

---

**Note:** The vCLUSTER roles of master, standby, and normal are with respect to cluster nodes for configuration management. The pairing of HP VMA SAN Gateway nodes for VMA Arrays in a High Availability (HA) configuration is not based on these cluster roles, but by physical cabling.

For example, it is possible in a vCLUSTER to have an HA pair of Gateways for a set of Arrays where neither node is a vCLUSTER master or standby. vSHARE LUNs are defined and saved within the Arrays themselves. vSHARE LUN export records are, however, managed and stored within the vCLUSTER configuration database owned by the master node.

---

### Master Node Parameters

All global cluster parameters are defined on the master node and are automatically inherited by each additional node added to the cluster.

Please have all of the following information available for configuring the first HP VMA SAN Gateway, the master node, in the cluster:

Public interface name	This specifies the Ethernet port that is used for cluster management. If only a single Ethernet cable will be used to connect the Gateway node, then eth1 should be used. If both eth1 and eth2 will be cabled to the network, then they should be bonded as eth0, and eth0 should be used as the public interface.
Public interface IP address & netmask	The interface IP address and netmask. (Note: DHCP is not recommended.)
Default gateway	Recommended for access to the cluster from outside of its local network.
Global default gateway	Enable or disable. HP recommends that you enable the global default gateway.

Table 3.1 HP VMA SAN Gateway Settings

DNS server name(s)	Specify a primary and, optionally, a secondary DNS server.
Domain name	The name of your local domain.
Hostname	A local hostname for the HP VMA SAN Gateway. This should be a unique host name for each gateway.
Admin password	Setting a password is highly recommended.
Timezone	Set the clock timezone by specifying the zone and subzones. (Use "?" to display zone names interactively.)
NTP server	Optional and recommended.
Email notification recipients, mail hub, & port	Set recipients to <code>callhome-hp@vmem.com</code> for HP Customer Support and at least one email alias for your company, in a comma-separated list.
Enable HP support	Set <code>autosupport</code> to <code>yes</code> to ensure proper handling of support issues.
Cluster interface name	The interface for internal vCLUSTER traffic. In a single Ethernet-cabled Gateway, this is <code>eth1</code> . A VLAN can be used instead to separate vCLUSTER multicast traffic from management traffic. If using a VLAN, the cluster interface name is based on the VLAN ID. For example, if you use VLAN #14 then the cluster interface name is "vlan14". In a redundant gateway pair configuration (in which both <code>eth1</code> and <code>eth2</code> are used) without a VLAN being used, then the <code>eth0</code> bonded interface should be specified for the cluster interface name.
Cluster expected nodes	Set the number of nodes (HP VMA SAN Gateways) in the cluster. The minimum is 1 for a standalone gateway. Note that this is the expected number of HP VMA SAN Gateway nodes only. Do not include the number of VMA Arrays.
Cluster id	The cluster id is preconfigured with the HP VMA SAN Gateway. For standby and other members of a vCLUSTER management group, use the master node cluster ID

Table 3.1 HP VMA SAN Gateway Settings

---

Cluster name	The name of the cluster used by DNS.
Cluster management IP address & netmask	The virtual IP address (VIP) and netmask for management of the cluster. The address and netmask are assigned to the master node of the cluster, and redirected as needed whenever another node becomes the master.

Table 3.1 HP VMA SAN Gateway Settings

The fastest and easiest way to configure the master node of a HP VMA SAN Gateway cluster is to use the configuration wizard.

Note that interface bonding and cluster VLAN configuration are not covered in the configuration wizard. If you plan to use these features, you must configure them using the CLI.

To simplify initial setup, or for single-Ethernet cable to Gateway configurations, you can specify the eth1 interface as the answer for the “Public interface name” and “Cluster interface name” questions in the wizard, and subsequently do the interface bonding and VLAN configuration using the CLI.

See [Network Bond Commands](#) on page 150 for information on how to set up bonding. See [VLAN Commands](#) on page 151 for information on how to configure a VLAN.

### Using the Configuration Wizard

The configuration wizard may be used locally on each gateway to configure every HP VMA SAN Gateway in the cluster. Immediately after logging into each HP VMA SAN Gateway, you will be prompted to choose between proceeding with the configuration or escaping to the CLI.

- If you respond “Yes” to the wizard prompt, the Configuration Wizard will guide you through the steps required to configure the HP VMA SAN Gateway.
- If you respond “No” to the wizard prompt, the system enters the command line interface (CLI) in Standard mode. (See [Command Modes](#) on page 117 for more information about Standard mode.)

---

**Note:** HP recommends that you use the Configuration Wizard.

---

The configuration wizard interactively configures the cluster settings, prompting you at each step to enter a value or accept the default (or the current setting, if

previously configured). After the last step, the wizard repeats your settings and lets you return to any step if you want to make more changes.

To rerun the Configuration Wizard, use the command `configuration jump-start` from the CLI(config) prompt.

### **To configure the Master HP VMA SAN Gateway using the configuration wizard:**

1. Connect and log in as admin.

The configuration wizard prompts you to use it for the initial configuration of the HP VMA SAN Gateway.

```
Do you want to use the wizard for initial configuration?  
Yes
```

2. Respond "Yes" to the wizard prompt.

You are prompted to answer a series of configuration questions. The responses given for each question will configure the initial HP VMA SAN Gateway, which becomes the master node.

```
Step 1: Configure as master/stand-alone? [yes]
```

3. Reply "Yes" to Step 1: Configure as master/stand-alone?

By replying Yes, you define the current HP VMA SAN Gateway as the master node of the cluster. You should answer Yes only for the master node or standalone gateways. Answer No for all other nodes. There is a shorter list of questions for the other nodes compared to the master node. A standby node will be elected from the remaining nodes that form the vCLUSTER.

4. In each subsequent step, type a new value or press the Enter key to accept the default value shown in square brackets (if one is present).

---

When you complete the list of questions, the configuration wizard displays your responses and prompts you to accept or reject the settings:

```
To change an answer, enter the step number to return to.  
Otherwise hit <enter> to save changes and exit.
```

```
Choice: █
```

5. To save your responses, and exit the configuration wizard press the Enter key.

The configuration wizard displays the HP VMA SAN Gateway cluster settings and exits to the CLI.

```
You have entered the following information:
```

```
1. Configure as master/stand-alone: yes  
2. Public interface name: eth0  
3. Public interface IP address: 10.3.7.84  
4. Public interface netmask: 255.255.252.0  
5. Global default gateway: 10.3.4.1  
  
6. DNS server name(s): 10.3.4.2  
7. Domain name: mv.vmem.com  
8. Hostname: gateway01  
9. Admin password (Enter to leave unchanged): (CHANGED)  
10. Set clock timezone: yes  
11. Zone to use: America  
12. Sub-zone 1 to use: North  
13. Sub-zone 2 to use: United_States  
  
14. Sub-zone 3 to use: Pacific  
15. NTP server name(s): 10.1.1.2  
16. Email Notification recipient(s): nicka@vmem.com,tallulah@vmem.com  
  
17. Email mailhub: smtp.company.com  
18. Email mailhub port: 25  
19. Enable HP support: yes  
20. Cluster interface name: vlan14  
21. Cluster expected nodes: 2  
22. Cluster id: 00500-0008-0105  
23. Cluster name: cluster1
```

- 24. Cluster management IP address: 10.3.19.61
- 25. Cluster management IP netmask: 255.255.252.0

To change an answer, enter the step number to return to.  
Otherwise hit <enter> to save changes and exit.

Choice:

6. To return to the configuration wizard after exiting, enter the command `configuration jump-start` in the CLI. This command can be used anytime to change the configuration settings.

### Getting Help During Configuration

Additional usage advice is provided at the beginning of the wizard.

HP VMA SAN Gateway configuration wizard

Press '?' for help, Ctrl+B to go back to the previous step.  
Default value is in square brackets: press Enter to accept it.

Press Ctrl+R to clear default to enter empty string.  
Press Ctrl+C to jump to the end of the wizard at any time.

---

Type "?" for help with the current step. For example, when setting the timezone you can type "?" to display the possible values, along with general help:

```
...
Step 10: Set clock timezone? [yes]
Step 11: Zone to use? [UTC] America
Step 12: Sub-zone 1 to use? [Caribbean] ?

Caribbean Central North South

Press '?' for help, Ctrl+B to go back to the previous step.
Default value is in square brackets: press Enter to accept it.
Press Ctrl+R to clear default to enter empty string.
Step 12: Sub-zone 1 to use? [Caribbean] North
Step 13: Sub-zone 2 to use? [Canada] United_States
Step 14: Sub-zone 3 to use? [Alaska] ?

Alaska Arizona Central Eastern Hawaii Mountain Other Pacific

Press '?' for help, Ctrl+B to go back to the previous step.
Default value is in square brackets: press Enter to accept it.
Press Ctrl+R to clear default to enter empty string.
Step 14: Sub-zone 3 to use? [Alaska] Pacific
Step 15. NTP server name(s)? [0.0.0.0] 10.1.1.2
...
```

When the configuration is correct, press <Enter> at the Choice prompt to save the configuration. The configuration wizard displays the HP VMA SAN Gateway



cluster settings and enters the CLI. If you changed the master node's hostname or the cluster's name, the command prompt will show their new names. For example:

```
Choice: <Enter>

Configuration changes saved.

Cluster ID:          00500-0008-0105
Cluster name:        cluster1
Management IP:       10.3.19.61/22
Cluster master IF:   eth0
Cluster node count:  2
Local name:          gateway01
Local role:          master

Local state:         online
Master address:      10.3.7.84 (ext) 169.254.72.138 (int)
Master state:        online

*gateway01 [cluster1: master] (config) #
```

**Note:** VLAN and interface bonding configuration are not part of the configuration wizard and must be configured using the CLI. If you specified either a VLAN ID or the bonded interface (eth0) for the “Public interface name” or “Cluster interface name” questions, then additional steps are required. See [Network Bond Commands](#) on page 150 for information on how to set up bonding. See [VLAN Commands](#) on page 151 for information on how to configure a VLAN. *Need to better explain this.*

## Configuring Additional Gateways

The second step in Phase 2 of a deployment is to add and configure additional member HP VMA SAN Gateways to the vCLUSTER.

A typical HP VMA SAN Gateway vCLUSTER consists of one or more HP VMA SAN Gateways (nodes), one of which is designated as the master node and one more which is designated as the standby node.

- **Master node:** The first node added to the cluster is the master node. Configuration of the master node is described in [Configuring the Master HP VMA SAN Gateway](#) on page 41.

- 
- **Standby node:** The second node added to the cluster is automatically designated as the standby node. Should the master node fail, the standby node replaces it and becomes the master node, and cluster management traffic is automatically redirected to the new master node.
  - **Normal nodes:** Each additional HP VMA SAN Gateway added to the cluster is defined as a normal node. During the course of vCLUSTER operation, a normal node can assume the role of standby or master. There is always only a single master and at most a single standby node.

All global cluster parameters are defined on the master node and are automatically inherited by each node added to the cluster. Consequently, the configuration of the standby node and each subsequent normal node requires only seven steps as compared to the 25 steps required to configure the master node.

Note that if a global cluster parameter is changed on a node other than the master node, the changes will only take effect locally until the next time the master node synchronizes with the rest of the cluster.

#### **To configure a HP VMA SAN Gateway for addition into the vCLUSTER:**

1. Connect and log in as admin.

The admin user has no password initially; when the HP VMA SAN Gateway joins the cluster, the admin role obtains the password that was set on the Master HP VMA SAN Gateway.

The configuration wizard prompts you to use it for the initial configuration of the HP VMA SAN Gateway.

```
Do you want to use the wizard for initial configuration?  
Yes
```

2. Reply "No" to Step 1: Configure as master/stand-alone?:

```
Step 1: Configure as master/stand-alone? [yes] no
```

3. Provide values or accept defaults for steps 2 through 7.

A typical configuration of a normal node HP VMA SAN Gateway using the configuration wizard might look like the following example:

```
Step 1: Configure as master/stand-alone? [yes] no
Step 2: Public interface name? [eth0]
Step 3: Public interface IP address? [10.1.9.101]
Step 4: Public interface netmask? [255.255.252.0]
Step 5: Hostname? [gateway01] gateway02
Step 6: Cluster interface name? [vlan14]
Step 7: Cluster id? [00500-0008-0105]
```

The configuration wizard automatically completes settings that are defined by the master node. In all but one of these steps, the settings are inherited from the master node.

Step 2: Public interface name; Use the public interface name defined for the master node.

Step 3: Public interface IP address for this HP VMA SAN Gateway.

Step 4: Netmask for the public interface IP address.

Step 5: Unique hostname for this specific HP VMA SAN Gateway.

Step 6: Cluster interface name; Use the interface name configured on the master. Initially each gateway is pre-configured with its own unique cluster id for standalone gateway operation.

Step 7: Cluster id; Use the same cluster id as configured on the master.

4. When the configuration is correct, press <Enter> at the prompt to save the configuration.

The configuration wizard displays the basic cluster settings and exits to the CLI.

```
Choice: <Enter>

Configuration changes saved.

*** Warning: This system is a member of a cluster.
Shared configuration
                must be changed on the cluster master.
```

```
Cluster ID:          00500-0008-0105
Cluster name:        cluster1
Management IP:       10.1.9.100/22
Cluster master IF:   eth0
Cluster node count:  2

Local name:          gateway02
Local role:           standby
Local state:          online
Master address:       10.1.9.102 (ext) 169.254.9.21 (int)
Master state:         online

*gateway02 [cluster1: standby] (config) #
```

A typical configuration of a normal node HP VMA SAN Gateway using the configuration wizard might look like the following example:

```
HP VMA SAN Gateway configuration wizard

Press '?' for help, Ctrl+B to go back to the previous step.
Default value is in square brackets: press Enter to accept it.
Press Ctrl+R to clear default to enter empty string.
Press Ctrl+C to jump to the end of the wizard at any time.

You have entered the following information:

1. Configure as master/stand-alone: no
2. Public interface name: eth0
3. Public interface IP address: 10.1.9.101
4. Public interface netmask: 255.255.252.0
5. Hostname: gateway02
6. Cluster interface name: vlan14
7. Cluster id: 00500-0008-0105

To change an answer, enter the step number to return to.
Otherwise hit <enter> to save changes and exit.

Choice:
```

---

**Note:** VLAN and interface bonding configuration are not part of the configuration wizard and must be configured using the CLI. If you specified either a VLAN ID or the bonded interface (eth0) for the “Public interface name” or “Cluster interface name” questions, then additional steps are required. See [Network Bond Commands](#) on page 150 for information on how to set up bonding. See [VLAN Commands](#) on page 151 for information on how to configure a VLAN.

---

## Command Line and Web Interfaces

After the initial configuration parameters are set, you can access the VMA-series SAN Gateway through its Web Interface (the VMA Web Interface) or its command line interface (CLI) for further configuration and management.

The VMA Web Interface provides a subset of the commands available in the CLI; HP recommends the VMA Web Interface for ease of use.

To access the VMA Web Interface, use a supported browser (with JavaScript and cookies enabled) to open the following URL:

`http://<IP address or hostname of Master Gateway>`

and proceed to log in. Supported browsers include recent versions of Internet Explorer, Firefox, Safari, and Chrome (see [Supported Web Browsers](#) on page 181 for details).

For detailed information about these two interfaces, see:

- APPENDIX A: [Command Line Interface](#) on page 113
- APPENDIX B: [VMA Web Interface Reference](#) on page 177

## HP VMA SAN Gateway Cluster Management

Cluster management activities include monitoring the HP VMA SAN Gateways (nodes) in the HP VMA SAN Gateway cluster, stopping or rebooting nodes, and upgrading the software running on the cluster.

Management tasks can be performed either in the VMA Web Interface or in the CLI. This chapter explains the tasks with CLI examples and gives references to APPENDIX B: [VMA Web Interface Reference](#) on page 177, where the same tasks are described using VMA Web Interface tools.

---

## Cluster Management VIP

A typical HP VMA SAN Gateway cluster consists of one or more HP VMA SAN Gateways, one of which is designated as the master node and one more which is designated as the standby node. All other nodes in the vCLUSTER are considered “normal” nodes.

The cluster management VIP, a virtual IP address, provides access to the cluster, enabling administrators to manage and monitor all nodes of the management cluster. This VIP is defined during initial configuration of the HP VMA SAN Gateway management cluster and is assigned to the master node; if the master node fails, the standby node replaces it and becomes the master node, and cluster management traffic is automatically redirected to the new master node. A new standby node will be elected from the remaining normal nodes.

Every HP VMA SAN Gateway in a cluster is defined by its node role (master, standby, or normal):

- **Master Node:** The master node is the primary node for managing the Gateway vCLUSTER. The cluster management VIP is assigned to the master node.
- **Standby Node:** The second node configured in the cluster is automatically designated as the standby node. The standby node is an active node that performs services like the other nodes in the cluster. If the master node fails, the standby node replaces it and becomes the master node, and cluster management traffic is automatically redirected to the new master node.
- **Normal Node:** Any additional cluster members are called normal nodes.

By using the cluster management VIP, you can ensure a reliable connection to the current master node for all management activities.

## Monitoring the Cluster

To monitor the nodes in an HP VMA SAN Gateway cluster, you can use the `show cluster` commands in the CLI or the Gateways page in the Administration section of the VMA Web Interface.

A very useful command is `show cluster global brief`, which may be used on any HP VMA SAN Gateway in the cluster. For descriptions of the `show cluster` commands and other cluster management commands, see [Cluster Configuration and Show Commands](#) on page 146.

In the VMA Web Interface, the Gateways page lists all of the HP VMA SAN Gateways (nodes) in the cluster, their status, and role (master node, standby node, or normal node). Using controls in the Gateways page, you may view additional information, stop the HP VMA SAN Gateway (remove it from the cluster), or reboot it. If you stop a HP VMA SAN Gateway in this page, it can only be restored to service by using the CLI. For more information, see [Gateways Page](#) on page 188.

### Show Cluster Global Brief Command

The `show cluster global brief` command displays the cluster ID and name, the management IP address and netmask, the cluster master interface, and the number of HP VMA SAN Gateways (nodes) in the cluster.

The following is an example of `show cluster global brief` on the standby node:

```
SM076 [NJ-Lab-vSHARE00: standby] # show cluster global brief

Global cluster state summary
=====

Cluster ID: 99999-9999-1023
Cluster name: NJ-Lab-vSHARE00
Management IP: 10.10.0.38/24
Cluster master IF: eth1
Cluster node count:  2

ID      Role      State      Host           External Addr  Internal Addr
-----
2       master    online     SM075          10.10.0.37     10.10.0.37
3*      standby  online     SM076          10.10.0.143    10.10.0.143
```

For each node, the display gives its node role (master, standby, or normal), host ID, external IP address, and internal IP address.

---

An asterisk after a node's ID number designates the local node where you issued the command.

### Show Cluster Global Command

Without the `brief` option, the `show cluster global` command displays additional information about each HP VMA SAN Gateway in the cluster. Instead of using an asterisk to designate the local node ID, the label `<--- (local node)` is used to identify the local node.

```
gateway02 [cluster1: standby] # show cluster global

Cluster ID:          00500-0008-0175
Cluster name:        cluster1
Management IP:       10.3.19.65/22
Cluster master IF:   eth1
Cluster node count:  2

Node Status:

    Node ID: 1  <--- (local node)

    Host ID: 75527d83e101

    Hostname: vmg-vc1-n2

    Node Role: master

    Node State: online

    Node internal address: 169.254.70.242, port: 60102

    Node external address: 10.3.19.102

    Recv. Heartbeats from: 2

    Send Heartbeats to: 2

Node Status:

    Node ID: 2

    Host ID: e12080d777e6
```



```
Hostname: vmg-vc1-n1

Node Role: standby

Node State: online

Node internal address: 169.254.151.82, port: 56345

Node external address: 10.3.19.101

Recv. Heartbeats from: 1

Send Heartbeats to: 1

gateway02 [cluster1: standby] # █
```

## Configuration File Management

Changes made to the configuration of an HP VMA SAN Gateway cluster take effect immediately, but those changes can be lost if they are not saved to a configuration file. The HP VMA SAN Gateway cluster stores one or more configuration files on persistent storage, one of which is designated as the *active configuration file*.

The active configuration file is where changes are stored when you save the configuration. Whenever the system reboots, it loads the configuration settings from the file designated as active. The system backs up the active configuration file automatically.

### Saving Configurations

To store current configuration parameters to persistent storage in the active configuration file, enter either the `configuration write` or `write memory` command in the CLI or click the Commit Changes button in the VMA Web Interface.

In the following example, the `configuration write` command is used to save changes to the cluster configuration:

```
* gateway02 [cluster1: master] (config) # configuration
write
gateway02 [cluster1: master] (config) # █
```

---

Note that an asterisk (\*) appears before the command prompt to remind you that changes have been made to the HP VMA SAN Gateway cluster, which have not yet been saved.

In this example, the `write memory` command is used to save changes to the cluster configuration:

```
* gateway02 [cluster1: master] (config) # write memory
gateway02 [cluster1: master] (config) # █
```

In the VMA Web Interface, the Commit Changes button appears in the message bar only when the current configuration includes changes that have not yet been saved; otherwise, the message bar displays a No Unsaved Changes message. For more information, see [Understanding the Commit Changes Button](#) on page 180.

### Switching Configuration Files

To switch to another configuration file, save the current configuration to a specified file name using the `configuration write to <filename>` command.

In the following example, the `configuration write to cf1` command is used to save the configuration to a file named `cf1` and to make that file the active configuration file:

```
gateway02 [cluster1: master] (config) # configuration write to cf1
gateway02 [cluster1: master] (config) # █
```

In the VMA Web Interface, use the Save Configuration as: `<filename>` option in the Cluster Administration page. Enter a filename and click the Save button. For more information, see [Cluster Administration Page](#) on page 193.

### Saving Without Switching Configuration Files

To save the current configuration to a different file, without making the new file the active configuration file, use the `no-switch` option of the `configuration write to` command.

```
* gateway02 [cluster1: master] (config) # configuration write to cf2 no-switch
* gateway02 [cluster1: master] (config) # █
```

The `no-switch` option can be used to save an interim configuration which you will finish later. Saving with the `no-switch` option does not change a configuration's unsaved status (indicated by an asterisk in the CLI), because recent changes are still not stored in the active configuration file.

### **Saving the Configuration File to a Remote Server**

You can create a copy of the active Gateway configuration file and store it on a remote server for recovery purposes. The system backs up the active configuration file automatically; however, storing a copy of the file on a remote server ensures that you can restore the system configuration to its current settings if needed.

The following procedure should be performed on all HP VMA SAN Gateway nodes in the cluster (Master and Standby).

1. First, show the configuration files associated with the HP VMA SAN Gateway using the following command. The configuration file in use is followed by `(active)`.

```
* gateway [cluster: master] (config) # show
configuration files
```

```
initial (active)
```

```
initial.bak
```

```
initial.prev
```

2. Make a copy of the active configuration file using the `configuration copy` command. For example:

```
* gateway [cluster: master] (config) # configuration
copy initial new
```

Where `new` is the new name for the copied configuration file.

3. Save the copied configuration file to the remote server using the `upload` command. For example:

```
* gateway [cluster: master] (config) # configuration
upload filename scp://username:password@hostname/path/filename
```

Where:

- `filename` is the name of the copied configuration file

- 
- hostname is the name of the remote server
  - path is the location in which to store the file on the remote server
  - 4. Check the remote server to make sure that the file was uploaded successfully.
  - 5. Repeat steps 1-4 for the Standby node, using its configuration file.

To download the configuration file from the remote server:

Use the `fetch` command if you need to recover a configuration file from the remote server. For example:

```
* gateway [cluster: master] (config) # configuration
fetch scp://username:password@hostname/path/filename
```

## Show Configuration Files

To view a list of all of the configuration files associated with this VMA-series SAN Gateway, use the `show configuration files` command in the CLI.

The command identifies the active file, the back up of the current active file (called `<filename>.bak`), and backups of previously active configuration files.

In the following example, the `show configuration files` command returns five configuration files:

```
gateway02 [cluster1: master] (config) # show configuration files
initial
initial.bak
cf1 (active)
cf1.bak
cf2
gateway02 [cluster1: master] (config) # █
```

After switching from the original configuration file (named `initial`) to a file named `cf1`, and saving that file to another file named `cf2` using the `no-switch` option, the CLI displays each of these five configuration files.

In the VMA Web Interface, you may view a list of configuration files in the Cluster Administration page. For more information, see [Cluster Administration Page](#) on page 193.

## Show Configuration

The `show configuration` commands enable you to view the commands required to bring a fresh system up to match a given configuration.

- `show configuration`
- `show configuration running`
- `show configuration files <filename>`
- `show configuration full`
- `show configuration running full`
- `show configuration unsaved`

The output of each of these commands begins with a short header that contains the name and version number of the configuration in a comment.

With the exception of the `show configuration full` and `show configuration running full` commands, output omits commands that are not required because they set parameters to their default values.

```
show configuration
```

The `show configuration` command displays commands to reproduce the state saved in the active configuration file.

```
show configuration running
```

The `show configuration running` command displays commands to reproduce the state of the current running configuration, which could include some unsaved configuration settings. The `show running-config` and the `write terminal` commands are the same as `show configuration running` command.

```
show configuration files <filename>
```

The `show configuration files <filename>` command displays commands to reproduce the state saved in the specified configuration file.

```
show configuration full
```

The `show configuration full` command displays all commands, including any default settings, to reproduce the state saved in the active configuration file.

```
show configuration running full
```

---

The `show configuration running full` command displays all commands, including any default settings, to reproduce the state of the current running configuration.

```
show configuration unsaved
```

The `show configuration unsaved` command displays commands that have been configured, but not yet saved in the configuration file.

User passwords cannot be recovered with a `show configuration` command (or similar command) unless the passwords are encrypted. For more information, see the command `username <userid> password` in [User Accounts and Local Authentication](#) on page 128.

## Reverting to Saved Configuration Files

If you do not want to keep the current changes, you can revert to the last saved configuration or apply an inactive configuration file to the VMA-series SAN Gateway using the `configuration revert saved` command.

In the following example, the command undoes recent changes and returns to the configuration saved in the active configuration file:

```
gateway02 [cluster1: master] (config) # configuration revert saved
gateway02 [cluster1: master] (config) # █
```

In the VMA Web Interface, you can select any available configuration file in the Cluster Administration page and click the Apply button to apply its configuration to the VMA-series SAN Gateway. For more information, see [Cluster Administration Page](#) on page 193.

## Delete, Move, or Copy a Configuration File

To delete, move (rename), or copy an inactive configuration file, use the following commands in the CLI:

- `configuration delete <filename>`
- `configuration move <source name> <destination name>`
- `configuration copy <source name> <destination name>`

An active configuration file may not be deleted or renamed, nor may it be the target of a move or copy. It may be the source of a copy, in which case the original remains active.

In the VMA Web Interface, select one or more configuration files in the Current Configurations section of the Cluster Administration page and click the Delete button. For more information, see [Cluster Administration Page](#) on page 193.

## User Management

User management privileges are set by assigning one of the following roles to a user account:

- **admin:** The administrator role has full privileges to view anything, take any action, or change any configuration. This role can access every page in the VMA Web Interface.
- **monitor:** The monitor role can read all data and perform some actions, such as rebooting the system and configuring various system parameters, but cannot change the configuration of the VMA-series SAN Gateway. This role can view some of the pages in the VMA Web Interface.
- **unpriv:** The unprivileged role can query a restricted set of state information, but cannot take any actions that would directly affect the system or change the configuration. This role cannot log into the VMA Web Interface.

---

**Caution:** Initially these accounts have no password. Setting a password for the admin role is highly recommended.

---

The CLI command modes Config, Enable, and Standard correspond to the admin, monitor, and unpriv roles.

You can add user accounts and set their privileges and passwords in the Administration section of the VMA Web Interface or by using the CLI.

- For information on managing users in the CLI, see [User Accounts and Local Authentication](#) on page 128.
- For information on managing users in the VMA Web Interfaces, see [Users Page](#) on page 199.

---

## Software Upgrades

Upgrading the HP VMA SAN Gateway software requires that you obtain the latest software release, run a command to distribute and install the software on each HP VMA SAN Gateway, and then reboot the HP VMA SAN Gateway cluster.

There are three options for upgrading the HP VMA SAN Gateway cluster: *immediate*, *rolling*, and *staged*.

For immediate upgrades, the HP VMA SAN Gateways are upgraded simultaneously and then restarted. During this process clients can no longer maintain connections to the file servers until the cluster is restarted again. Although this method of upgrading the cluster is relatively quick, you will experience some downtime while the nodes reboot.

For rolling upgrades, the upgrade and restart process is done on each HP VMA SAN Gateway one at a time. Rolling upgrades can only be done when upgrading between releases that differ by minor version number; for example, upgrading from version 5.1.0 to version 5.1.*x*, where *x* is 1, 2, 3, and so on. Rolling upgrades from one major release to another (for example, 5.1.0 to 5.2.0) are not supported.

For staged upgrades, the cluster is split into two clusters, A and B, with half the HP VMA SAN Gateways in cluster A and half in Cluster B. The HP VMA SAN Gateway(s) in Cluster B are upgraded first, followed by those in Cluster A. While Cluster B is being upgraded, Cluster A provides access to storage, and vice-versa.

- For details on the specific CLI command for upgrading to a new software release, see [Upgrade the HP VMA SAN Gateway Software](#) on page 122.
- For information on using the VMA Web Interface to perform software upgrades, see [Tools: Upgrade](#) on page 203.



---

HP VMA SAN Gateways running vSHARE can be deployed in a High Availability configuration, where a pair of HP VMA SAN Gateways provide redundant access to a VMA Array. See [Deploying vSHARE in a High Availability Configuration](#) on page 82.

### Understanding vSHARE

vSHARE is a solution for block storage management. vSHARE runs as software on a HP VMA SAN Gateway enabling host systems (for example, database servers) to use and Fibre Channel (FCP) transport protocols to access logical units of data (LUNs) stored within VMA Arrays.

On the host system, the LUN appears as a local SCSI disk. The host formats and partitions the LUN. The storage system sees the contents of a LUN as a set of blocks of arbitrary data.

Administrators may use vSHARE to define rules for controlling access to LUNs based on the containers, initiators and initiator groups, and target ports configured within the system.

- **Storage Containers:** A storage container is an addressable partition within a VMA Array. Every LUN created and managed by vSHARE is created within a storage container.
- **Initiators and Initiator groups:** An initiator is a host or client I/O port that requires access to the LUNs stored in the containers. Multiple initiators may be grouped together in an initiator group (igroup). Access to the LUNs in a container may be restricted to specific initiators or initiator groups.



## **vSHARE Configuration Overview**

vSHARE configuration must be understood within the context of an HP VMA SAN Gateway deployment.

vSHARE configuration occurs during the fifth phase of an HP VMA SAN Gateway deployment. During the first three phases (1) HP VMA SAN Gateway system hardware is assembled and cabled and the network is defined; (2) one or more VMA Arrays is configured; and (3) the HP VMA SAN Gateway cluster is configured.

vSHARE configuration is required for administrators who wish to use their HP VMA SAN Gateways for block storage. vSHARE configuration enables

administrators to define sophisticated rules for controlling access to the LUNs by initiator groups, initiators, or target ports.

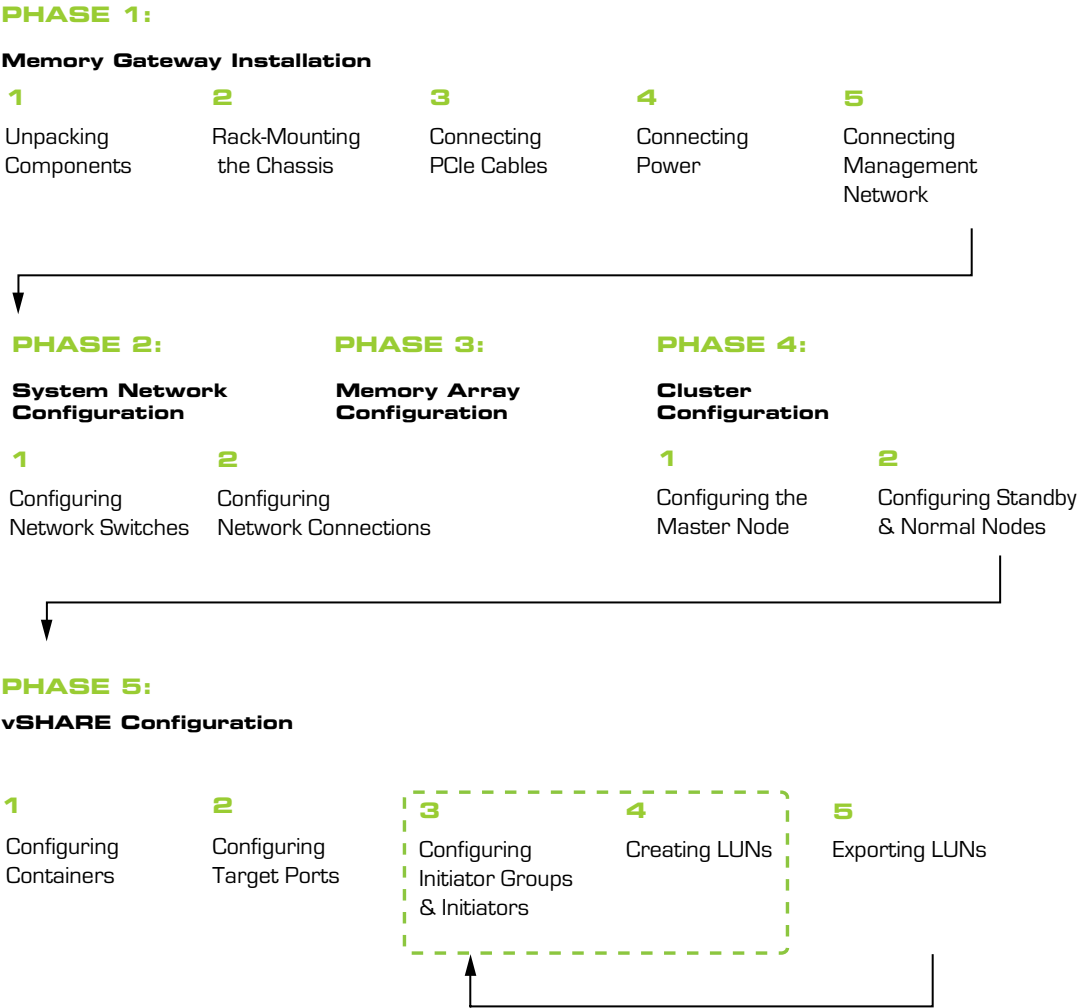


Figure 4.2 HP VMA SAN Gateway Deployment Flowchart

The vSHARE flowchart shows the steps required to configure the HP VMA SAN Gateway for vSHARE block storage within the larger context of configuring the HP VMA SAN Gateway.

#### PHASE 5: vSHARE

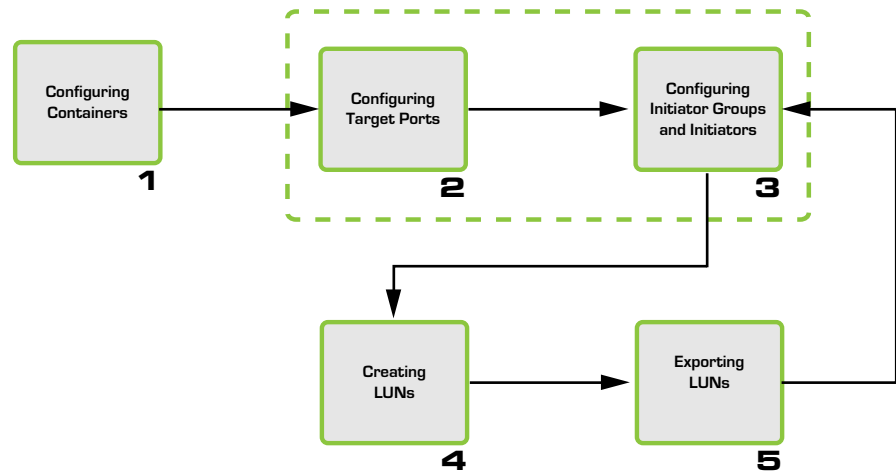


Figure 4.3 vSHARE Deployment Flowchart

In general, vSHARE configuration is a five-step process consisting of the following procedures.

- **Step 1: Configuring Storage Containers:** The first step is to initialize the VMA Array to manage block storage and create one or more storage containers (partitions) to manage the LUNs. To format the VMA Array from vSHARE, the `media init` command is required. This command enables you to initialize one or more VMA Arrays to support block storage. Once a VMA Array has been initialized to support block storage, you may create one or more storage containers on each VMA Array, which may be used to store and manage LUNs.
- **Step 2: Configuring the Target Ports:** The second step is to configure the target ports. Target ports may be used to control access to LUNs, which is useful for security and bandwidth management.
- **Step 3: Configuring Initiator Groups and Initiators:** The third step is to configure the Initiator groups and add one or more initiators to each initiator group. Access to LUNs may be restricted by initiator group or on an initiator-by-initiator basis.
- **Step 4: Configuring LUNs:** LUNs are created within the storage containers on the VMA Arrays. LUNs inherit attributes from the container in which they are created.

- 
- **Step 5: Exporting LUNs:** The LUNs must be exported to the initiator groups or initiators via target ports. Only those initiator groups or initiators to which the LUN is exported may access the LUN. Access may be further restricted to a specific target port.

Step 2, Configuring the Target Ports, and Step 3, Configuring Initiator Groups and Initiators, are, strictly speaking, optional steps. Organizations that do not wish to use LUN-masking techniques to control access to LUNs may bypass these procedures entirely. In this case, access to LUNs may be controlled via ports or switches.

## Configuring Storage Containers

The first step in configuring a vSHARE HP VMA SAN Gateway is to format the VMA Arrays and create the containers needed to manage LUNs in the target storage on each VMA Array.

In vSHARE, LUNs are addressable subsets of the flash memory within a VMA Array. Every LUN created and managed by vSHARE is created within a *storage container*, which is an addressable partition within a VMA Array.

Depending on the VMA Array, a container may have different performance and reliability attributes. When a LUN is created, it is assigned to a specific container and inherits the attributes of that container and array.

### (Initializing VMA Arrays for Block Storage

The first step towards configuring a VMA Array to support block storage is to format (initialize) the VMA Array using the `media init` command.

#### Command Syntax

```
media init device <VIOLIN_MEMORY_ARRAY_> type  
[block] [force] [name]
```

## Command Parameters

device <device>	The <device> parameter indicates the array to be initialized and is a string of the form: ata-VIOLIN_MEMORY_ARRAY_xxxxxxxxxxxxxxxx
type	The type parameter defines media as block (vSHARE).
name	The name parameter is used to name the partition. The default is to use the last 14 characters of the VMA Array serial number. To use a different name, add this parameter followed by a custom name of choice. The name can be up to 14 alphanumeric characters in length.
force	The force parameter is used to force initialization of a VMA Array that has already been initialized. This is a data destructive operation.

### To initialize the VMA Array for block storage:

1. Connect to the HP VMA SAN Gateway.
2. Enter Config mode.

```
> Enable  
  
# config t  
  
(config) #
```

3. Enter the media init command to initialize the VMA Array.

```
(config) # media init device ata-  
VIOLIN_MEMORY_ARRAY_23108R00000043 type block
```

The above command generates the container ID: 23108R00000043. Use the name parameter to create a custom name for the container ID. For example:

```
(config) # media init device ata-  
VIOLIN_MEMORY_ARRAY_23108R00000043 type block name  
FASTBOX1
```

4. Confirm that you want to initialize the VMA Array.

```
Really initialize ata-  
VIOLIN_MEMORY_ARRAY_23108R00000043 (all data will be  
lost)? [no] y
```

---

A message confirms that the VMA Array was successfully initialized.

```
media init completed successfully

SM076 [NJ-Lab-vSHARE00: standby] (config) #
```

## Viewing Containers

Once you have initialized the VMA Array, you can see the container created using the `show containers` command.

1. Log on as an administrator into the HP VMA SAN Gateway attached to Port 1 of the VMA Array.

Before a block media device can be used for block storage, it must be enabled. Use the `media block id <id> enable` command to enable the device.

2. Enter into Config mode using the `configure terminal` command.

```
# configure terminal
(config) #
```

3. Run the `media block id <id> enable` command to enable all block containers.

```
(config) # media <tab>
(config) # media block id all enable
```

The `block` parameter ensures that you enable vSHARE devices and not vCACHE devices. The `all` parameter ensures that every block container is enabled.

4. To verify the containers were created, run the `show containers` command to view information about the containers.

```
> enable
# show containers
```

Container	LUNs	Total	Free	Ports	HostnameA	HostnameB	Status
C-1	0	199G	199G	A,B	<hostname>	<hostname>	Single
C-2	150	199G	50176M	A,B	<hostname>	<hostname>	Single



## Configuring Target Ports

The second step in configuring a vSHARE HP VMA SAN Gateway is to configure the target ports. The target ports control access to a particular LUN, which may be useful for both security and bandwidth management.

In a vSHARE system, the VMA Arrays are the *targets* and the host system (for example, one or more database servers or application servers) are the *initiators*. The storage systems have storage target devices, LUNs, which the hosts access through the HP VMA SAN Gateway.

vSHARE supports Fibre Channel target ports. Every target is a specific port on a hardware Fibre Channel host bus adapter (HBA).

When using Fibre Channel, the target ports are automatically configured when you create the storage container on the VMA Array.

A LUN may be exported through multiple target ports of different types. Active-active multipathing is supported.

### Configuring Fibre Channel Target Ports

When using Fibre Channel, the target ports are automatically configured when you create the container on the VMA Array. However, you may wish to confirm that the vSHARE system can see the target ports prior to creating the initiator groups.

The `show targets` command enables you to view all Fibre Channel target ports.

#### show targets Command

The `show targets` command lists all of the target ports and their addresses (wwn/iqn), filtered by various options.

#### Syntax

```
show targets [node <cluster node id>] [hostname <hostname>]  
[protocol fc] [id <target id>] [sessions] [detail]
```

---

## Syntax Description

[node <cluster node id>]	Displays targets on node ID.
[hostname <hostname>]	Displays targets on hostname.
[protocol fc]	Displays targets using protocols FC.
[id <target id>]	Displays a specific target.
[sessions]	Displays targets including sessions.
[detail]	Displays in detail.

Table 4.1 show targets Command

## Configuring Initiator Groups

The third step in configuring the vSHARE system is to configure the initiator groups (igroups) which identify the initiators (hosts) that are allowed to access a LUN or set of LUNs.

Every initiator has a protocol-specific identifier used to access storage.

Fibre Channel initiators are identified by World-Wide Names (WWN). Fibre Channel initiators are fixed by the appropriate HBA port.

### Initiator Group Configuration Overview

1. From the CLI, enter into Enable mode using the `enable` command and then Config mode using the `configure terminal` command.

```
> enable
# configure terminal
(config) #
```

Run the `igroup name` command to create an initiator group and one or more initiators within that group. The `initiator_name` must be a valid wwn (Fibre Channel) name..

```
(config) # igroup create name <igroup name> initiators
wnn.21:00:00:1b:32:9a:18:65
```

The command creates the initiator within the initiator group.

2. To add additional initiators to an initiator group, use the `igroup addto` command.

```
(config) # igroup addto name <igroup name> initiators
wnn.21:01:00:1b:32:ba:18:65
```

You can also add two Fibre Channel initiators to the same initiator group.

```
(config) # igroup addto name <igroup name> initiators
wnn.21:00:00:1b:32:9a:18:65 wnn.21:01:00:1b:32:ba:18:65
```

Fibre Channel initiator identifiers (WWN) are fixed by the HBA port. If you want to restrict LUN access to a particular Fibre Channel initiator, you must get the appropriate the WWN from the Fibre Channel HBAs on the client machine.

3. To confirm that initiators were added to the initiator group, return to the CLI and run the `show igroups` command.

```
(config) # exit
# show igroups
Initiator group: <igroup name> #Initiators: 4
iqn.2004-02.com.vmem:initiator1
iqn.2004-02.com.vmem:initiator2
wnn.21:00:00:1b:32:9a:18:65
wnn.21:01:00:1b:32:ba:18:65
```

The `show igroups` command shows all initiator groups, the number of initiators within each group, and the WWN of those initiators.

### igroup create Command

The `igroup create` command creates an initiator group and, optionally, one or more Fibre Channel initiators. Fibre Channel initiator identifiers (WWNs) are generated automatically by an HBA.

#### Syntax

```
[no] igroup create name <name> initiators [initiator_name ..]
```

---

## Syntax Description

name	The name is alphanumeric only.
initiator_name	The initiator_name must be prefixed with "wwn." (FC initiators).

Table 4.2 igroup create Command

## Examples

The following examples demonstrate how the `igroup create` and `igroup addto` commands may be used to manage initiator groups and initiators.

The command adds the three initiators to an initiator group named FINANCE:

```
igroup create name FINANCE initiators
wwn.20:20:20:20:20:20:20:20:20 wwn.20:20:20:20:20:20:20:20:21
wwn.20:20:20:20:20:20:20:20:22
```

The Cisco-style `no` prefix may be used to delete initiator groups or initiators. In the following example, the command deletes the `igroup FINANCE`.

```
no igroup create name FINANCE
```

The following command removes the initiator named `wwn.20:20:20:20:20:20:20:20:20` from `igroup FINANCE` and preserves the other two initiators (`wwn.20:20:20:20:20:20:20:20:21` `wwn.20:20:20:20:20:20:20:20:22`).

```
no igroup addto FINANCE initiators
wwn.20:20:20:20:20:20:20:20:20
```

## igroup addto Command

The `igroup addto` command adds one or more initiators to a group.

### Syntax

```
[no] igroup addto <igroup name> initiators [initiator_name ...]
```

## Creating LUNs

The fourth step in configuring the vSHARE system is to create the LUNs. In vSHARE, LUNs are addressable subsets of the flash memory within a container

inside a VMA Array. In many systems, a LUN may be referred to as a *volume* or *logical unit*.

On the host system (initiator), the LUN appears as a local SCSI disk. The host may format and partition the LUN. The target, or storage system, sees the contents of the LUN as a set of blocks of arbitrary data.

Every LUN is created within a container. A container is an addressable partition of one or more VMA Arrays. When a LUN is created, it is assigned to a specific container and inherits the attributes of the container.

vSHARE implements LUNs at a minimum of 1GB increments with the ability to configure up to 1024 LUNs per HP VMA SAN Gateway.

## LUN Creation Overview

1. From the CLI, enter into Enable mode using the `enable` command and then Config mode using the `configure terminal` command.

```
> enable
# configure terminal
(config) #
```

2. All LUNs are created and managed within a container. To view the available containers, use the `show containers` command.

```
> enable
# configure terminal
(config) # show containers
```

Check the size of the containers. LUNs are implemented in 1GB increments; the size of the container may restrict the number of LUNs that may be created.

3. Enter the `lun create` command to create LUNs within a container.

```
(config) # lun create container <container_name> name
<LUN_name> size equal quantity 20 nozero
```

The command creates 20 LUNs of equal size in the container. Use the `nozero` option to ensure that the data is not zeroed-out, which could take considerable time depending on the size of the container.

---

Typically, fewer than 100 LUNs would be created within a container; however, the creation of up to 1024 LUNs is supported per container.

**lun create Command**

The `lun create` command enables you to create a LUN within a specified storage container.

**Syntax**

```
[no] lun create container <container_name> name <LUN_name>
size [<size GB> | equal] [quantity <number>] [nozero]
[readonly] [startnum <unsigned integer>] [blksize 512 | 4096]
[offline]
```

**Syntax Description**

The table shows syntax for LUN commands.

name	Defines the name of LUN to be created; used as a prefix if the quantity of LUNs created is greater than one.
size	Defines the size of each LUN in GB, or "equal" to divide the free space of the container equally among the new LUNs. A value of 0 (zero) may be used in place of "equal."
container	Identifies the name of the container in which the LUN is created.
quantity	Defines the number of LUNs to be created; the default is 1. If the number is greater than 1, the names of the newly created LUNs will be appended with an index number from <code>startnum</code> up to the number of LUNs created.
nozero	Specify to avoid zeroing-out the data on the LUNs, which could take a long time for large LUNs.
readonly	Creates the LUNs in read-only mode.
startnum	Defines starting index number for newly created LUNs. The default is 1.

Table 4.3 lun create Command

<code>blksize</code>	Defines the logical block or sector size for the created LUNs; the default is 512, can be set to 512 or 4096. Not all systems can handle 4096-byte sizes. Use 512 if you are in doubt. <i>There is another word here I can't read.</i>
<code>offline</code>	Creates the LUNs in offline mode.

Table 4.3 lun create Command

## lun set Command

The `lun set` command enables you to set a LUN as read-only.

The `lun set` command is the only command usable after a LUN has been created except the `no lun create ... readonly` command.

### Syntax

```
[no] lun set container <id> name <name> readonly
```

## show luns Command

### Syntax

```
show luns [container <id>] [name <id>] [count] [sessions]
[serial page80 | page83-ascii | page83-binary]
```

### Syntax Description

<code>container</code>	The <code>container</code> parameter enables you to show only the LUNs within a specific container.
<code>name</code>	The <code>name</code> parameter enables you to show a specific LUN.
<code>sessions</code>	The <code>session</code> parameter shows the sessions accessing a particular LUN.

Table 4.4 show luns Command

## show containers Command

The `show containers` command displays all available containers.

### Syntax

```
show containers
```

---

## Exporting LUNs

The fifth step in configuring the vSHARE HP VMA SAN Gateway is to export the LUNs to an initiator. The LUN must be exported before it may be accessed over block protocols.

Access to LUNs may be restricted to a specific initiator group, initiator, or target port when the LUN is exported using the `lun export` command.

- The optional `[igroup | initiator]` parameter identifies the initiator group or initiator that may access the LUN.
- The optional `[port]` parameter identifies the target that may access the LUN.

A LUN ID is a SCSI identifier which may be used to differentiate between devices on the same target port. By default, vSHARE automatically assigns LUN IDs to LUNs when they are exported to an initiator group or initiator.

vSHARE optionally enables you to assign a special, user-defined LUN ID to a vSHARE LUN when you export LUNs to an initiator group or initiator. User-defined LUN IDs may make it easier differentiate between LUNs. If you do assign user-defined LUN ID, HP recommends that you specify a number below 255 as some operating systems (for example, Windows) will only discover LUN IDs between 0 and 254. LUNs cannot be exported if they are assigned an existing LUN ID; an error message is returned and the export fails.

### lun export Command

The `lun export` command enables you to export the LUNs within a specific container to an initiator or initiator group. A single LUN may be exported multiple times through different target ports (multipathing) or to different initiators (clustered access).

#### Syntax

```
[no] lun export container <container_name> name <lun_name>
[lunid] [to <igroup> | <initiator>| all]... [using <port ...>]
```



## Syntax Description

<code>lun_name</code>	The <code>lun_name</code> could be wildcard specified, such as <code>FINANCE*</code>
<code>container &lt;container_name&gt;</code>	
<code>name &lt;lun_name&gt;</code>	
<code>lunid &lt;lun_id&gt;</code>	Designates the LUN ID assigned to an exported LUN. By default, LUN IDs are automatically assigned by vSHARE. User-defined LUN IDs may be specified to track specific LUNs.
<code>igroup</code>	The name of the igroup. If no igroup or initiator is specified, all initiators will have access to the LUN.
<code>initiator</code>	WWN (Fibre Channel) name of the initiator.
<code>port</code>	The port is the Fibre Channel wwn ID.

Table 4.5 lun export Command

---

## Optimizing Connectivity to Storage Arrays for Windows

Depending on the Windows operating system, client machines using vSHARE should use the Microsoft® Multipath I/O (MPIO) driver.

Install the appropriate driver for your operating system:

### Windows Server 2008 R2 and above

Install the Microsoft MPIO driver. MPIO is not installed by default. Use the following link for installation instructions.

Installing and Configuring MPIO for Windows Server 2008 R2:

[http://technet.microsoft.com/en-us/library/ee619752\(WS.10\).aspx](http://technet.microsoft.com/en-us/library/ee619752(WS.10).aspx)

For HA configurations, to ensure proper MPIO operation when an HP VMA SAN Gateway failure occurs, do the following:

1. Install SP1 on Windows Server 2008 R2.
2. Install HotFix KB2522766 (from the Microsoft Support site).
3. Install HotFix KB2460971 (from the Microsoft Support site).

## Deploying vSHARE in a High Availability Configuration

HP VMA SAN Gateways running vSHARE can be deployed in a High Availability (HA) configuration. In a vSHARE HA configuration, two HP VMA SAN Gateways provide redundant access to a VMA Array.

The HP VMA SAN Gateways operate in an active-active, symmetrical configuration. Data is accessible via both HP VMA SAN Gateways. If one of the Gateways fails, or a link along one of the paths to the Array goes down, data is available seamlessly via the other Gateway.

Figure 4.4 shows an illustration of a vSHARE HA configuration.

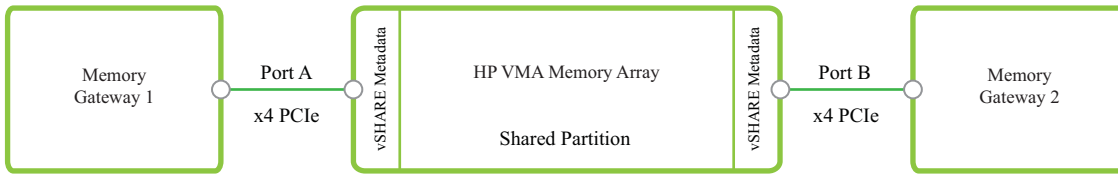


Figure 4.4 vSHARE High Availability Configuration

In this configuration, two HP VMA SAN Gateways are connected to a VMA Array. The Array contains three partitions: private vSHARE metadata partitions for each HP VMA SAN Gateway, and a shared partition containing storage that is exportable by both Gateways. Data on the VMA Array is accessible via both Port A and Port B.

Also see [Standard System Configurations](#) on page 233 for details on an HA configuration involving more than two HP VMA SAN Gateways.

### vSHARE High Availability Configuration Example

The procedure in this section shows an example of how to set up a vSHARE High Availability configuration. In this sample configuration, two HP VMA SAN Gateways are attached to a single HP VMA Array. A container, Strad201, is created on the VMA Array and one LUN, FINANCE, is added to it. The FINANCE LUN will be accessible via both HP VMA SAN Gateways.

1. Ensure that the HP VMA SAN Gateways are cabled correctly to the VMA Array.

---

**Note:** For this example, Gateway MG-1 is connected to Port A on the Array, and Gateway MG-2 is connected to Port B on the Array. In order for the HA configuration to work properly, the two Gateways must be cabled to the Array from identically numbered PCIe slots. That is, if you connect a cable from PCIe Slot 1 on Gateway 1 to Port A on the Array, then you must connect a cable from PCIe Slot 1 on Gateway 2 to Port B on the Array.

---

2. Ensure that the HP VMA Array has dual-port x4 firmware (A5.1 or greater) loaded. An example filename would be v3000-a5-1-3-**x4**-slc.upg.

3. From the HP VMA SAN Gateway CLI on the cluster master, enter Config mode.

```
> enable
# configure terminal
(config) #
```

4. Initialize the HP VMA Array for vSHARE (block) storage.

```
(config) # media init device ata-<array-name>_<sn> type block name Strad201 force
```

This command generates the container *Strad201* and creates three partitions, *vtmsa1*, *vtmsa2*, and *vtmsa3*. The *vtmsa1* and *vtmsa3* partitions are used by the HP VMA SAN Gateways to store LVM gateway metadata, and the *vtmsa2* partition is shared between the HP VMA SAN Gateways in the HA pair.

5. Create a LUN called FINANCE within the Strad201 container.

```
(config) # lun create container Strad201 name FINANCE size 10
```

When you enter this command, the FINANCE LUN is created and placed online in HA mode, so it is accessible from both HP VMA SAN Gateways in the HA pair.

6. Verify that the ports on the array are operating in HA mode.

```
# show containers
```

Container	LUNs	Total	Free	Ports	HostnameA	HostnameB	Status
Strad201	1	10G	50G	A,B	MG-1	MG-2	HA

7. Verify that the LUN is online in HA mode.

```
# show luns
```

Container: Strad201

LUN	Size	RW	Bksz	Status	Ports
FINANCE	10240M	rw	512	HA	A,B

In the example above, the FINANCE LUN is operating in HA mode, accessible via ports A and B on the VMA Array. In the event of a link or Gateway failure that reduces the number of available paths to the LUN, the value in the *Status* column will be *Degraded*.

## Configuring Interface Bonding

In a High Availability vSHARE configuration, management traffic and cluster traffic must both share the same physical links. The Gigabit interfaces on each HP VMA SAN Gateway, eth1 and eth2, should be configured as a bonded interface, eth0. A bonded network interface provides port/cable redundancy.

The following is an example of configuring simple round-robin balance mode for the bonded interface, which does not require any switch changes.

These commands must be entered on each gateway node to enable bonding:

```
> enable
# configure terminal
(config) # network bond eth0 interface eth1 interface eth2 mode balance-rr
(config) # cluster interface eth0
(config) # cluster master interface eth0
(config) # wr mem
```

This creates a round-robin bond called eth0 using interfaces eth1 and eth2 and should move the IP address configured for eth1 to eth0. (You will need to verify that this IP address move occurred.) A reboot of the HP VMA SAN Gateways may be required after all nodes have been changed for the cluster to reconnect.

There are many types of bonding modes available, see [Network Bond Commands](#) on page 150 for more information on these modes.

## Configuring Multipath I/O on vSHARE Clients

In a High Availability configuration, host servers access the LUNs via multiple paths (in *Figure 4.5* below, two paths vian HP VMA SAN Gateway 1 and two paths

---

vian HP VMA SAN Gateway 2). To a host server, each of these paths appears as a separate device (for example, `/dev/sdb`, `/dev/sdc`, and so on.)

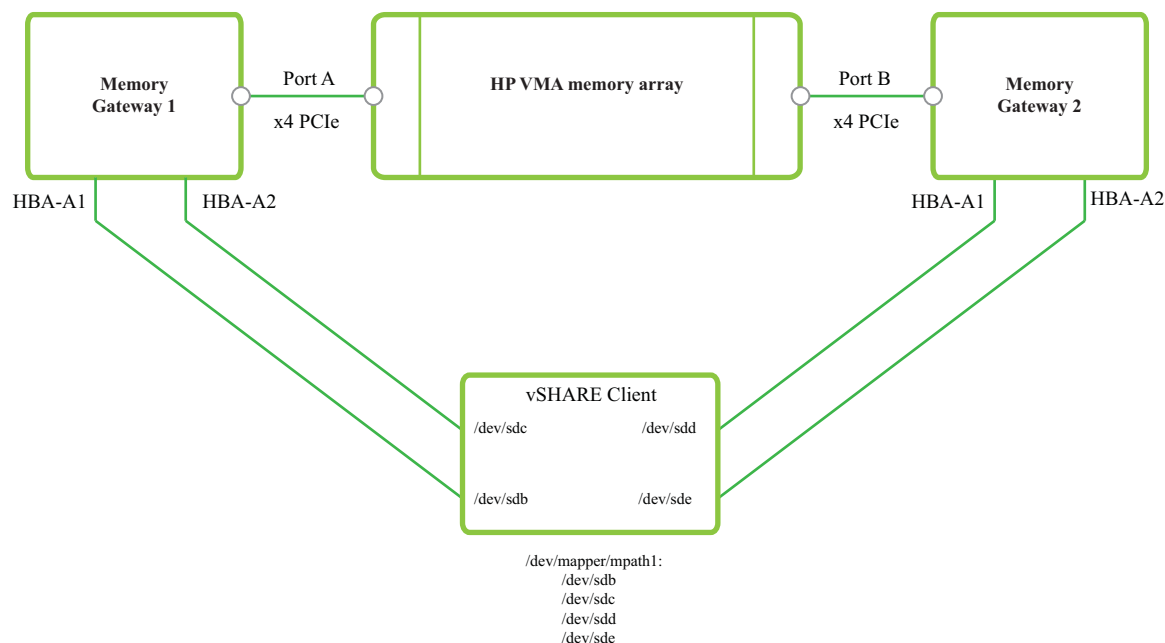


Figure 4.5 Mapping Multiple HA Paths to a Single Device *Image will need to be redone*

You can configure MPIO on the host servers to aggregate these four devices into a single device, so that the HA paths appear as a single device. The MPIO driver balances the load across the paths (devices). If any of the paths should fail, the remaining paths are used. The path failover is transparent to the user, apart from possible performance degradation due to fewer paths being used.

---

**Note:** Figure 4.5 uses a Linux client and Device Mapper as an example. See [Optimizing Connectivity to Storage Arrays for Windows](#) on page 82 for information on installing the MPIO driver for Windows.

---

## Non-Disruptive Software Upgrades

In a non-HA configuration, when you upgrade the software on a HP VMA SAN Gateway, it requires the HP VMA SAN Gateway to be unavailable for a period of time while the new software is loaded and the HP VMA SAN Gateway is rebooted. During this time, the data on the HP VMA Array is not available to vSHARE clients.

In an HA configuration, where there are two HP VMA SAN Gateways with access to the HP VMA Array, you can perform a *staged* or *non-disruptive* software upgrade, which results in no loss in data availability. During a staged software upgrade, the cluster is split into two clusters, A and B, with half the HP VMA SAN Gateways in Cluster A and half in Cluster B. The HP VMA SAN Gateway(s) in Cluster B are upgraded first, followed by those in Cluster A. While Cluster B is being upgraded, Cluster A provides access to storage, and vice-versa. Consequently, at no point does the data become unavailable during the upgrade process.

The syntax for the staged upgrade command is:

```
cluster upgrade <url or image name> staged
```

The cluster is upgraded to the software specified by the URL or image name source. See [Key to Command Parameters](#) on page 120 for valid URL formats.

In the event that the software upgrade of Cluster B is unsuccessful, or if the upgrade process results in a split cluster due to unexpected failure, you can cancel the staged upgrade and go back to the previous software image by entering the following command on the master node of both Cluster A and Cluster B.

```
cluster recover staged-upgrade
```

This command is available only in the CLI, not the VMA Web Interface.

If Cluster B was successfully upgraded, but Cluster A did not get upgraded, you can enter the following command to initiate the upgrade for Cluster A:

```
cluster continue staged-upgrade
```

## Disabling HA Mode for a LUN or Container

By default, LUNs are online via all available ports. LUNs are considered to be in HA mode when they are online via two or more ports in the Array. If necessary, such as for debugging purposes, you can explicitly take a LUN or a container out of HA mode, so that it is accessible via only one port.

For example, the following command removes the FINANCE LUN from HA mode by setting it offline for Port B, and making it accessible only from Port A:

```
(config) # no lun set container Strad201 name FINANCE port B online
```

When the LUN has been taken out of HA mode, the `show luns` command displays the status of the LUN as `Single` and indicates the port from which it is online. For example:

```
# show luns
```

```
Container: Strad201
```

```
LUN                               Size RW Bksz Status  Ports
```

```
-----  
FINANCE                          10240M rw 512  Single  A
```

The following command sets a container offline from Port B, making it accessible only from Port A:

```
(config) # no container set name Strad201 port B online
```

The `show containers` command indicates that the status of the container is `Single` and displays the number and hostname of the Gateway for the online port. For example:

```
# show containers
```

```
Container      LUNs  Total   Free Ports HostnameA  HostnameB  Status  
-----  
Strad201       1     10G    50G  A      MG-1      ---      Single
```



---

**Verifying Connections and Performance****Verifying Target Port Activity and Status**

The `show targets` and `show interfaces` commands enable you to verify the activity and status of target ports.

**Viewing Port Activity**

```
show targets [node <cluster node id>] [hostname <hostname>]  
[protocol fc] [id <target id>] [sessions] [detail]
```

The `show targets` command lists all of the target ports and their addresses (wwn), filtered by various options.

The `session` and `detail` options are particularly useful for understanding target port activity and status.

The `sessions` option displays the number of SCSI sessions active on a target and the initiator and the assigned LUN ID for each session.

```
SM075 [NJ-Lab-vSHARE00: master] (config) # show targets protocol fc node 3
hostname SM076 sessions
Node Hostname      Protocol Target      Enab  Address
-----
3      SM076        fc          hba-a1       yes   wwn.21:00:00:1b:32:8f:24:5d
      Connected Sessions : wwn.21:00:00:1b:32:82:1e:50
      : wwn.21:00:00:1b:32:94:13:32
      : wwn.21:01:00:1b:32:a2:1e:50
      : wwn.21:01:00:1b:32:af:24:5d
      : wwn.21:01:00:1b:32:b4:13:32
      : wwn.21:fd:00:05:1e:09:ed:48
3      SM076        fc          hba-a2       yes   wwn.21:01:00:1b:32:af:24:5d
      Connected Sessions : wwn.21:00:00:1b:32:82:1e:50
      : wwn.21:00:00:1b:32:94:13:32
      : wwn.21:01:00:1b:32:a2:1e:50
      : wwn.21:01:00:1b:32:b4:13:32
      : wwn.21:fd:00:05:1e:09:ed:48
```

The `detail` option returns the network bindings for each target.

```
SM075 [NJ-Lab-vSHARE00: master] (config) # show targets protocol fc node 3
hostname SM076 detail

Target: hba-a1

Node      : 3
Hostname  : SM076
Protocol  : fc
Address   : wwn.21:00:00:1b:32:8f:24:5d
Enabled   : yes
Link Up   : Online
Port Type : NPort (fabric via point-to-point)
Speed     : 4 Gbit
Supported Speeds : 1 Gbit, 2 Gbit, 4 Gbit, 8 Gbit
```

For detailed information about this command, see [Show Targets Command](#) on page 104.

### Viewing Interface Statuses

```
show interfaces [<ifname>] [configured | brief]
```

The `show interfaces` command may be used to view information about a specific interface or, if one is not named, all interfaces. By default, detailed information about the interface and its runtime state is given. The `configured` and `brief` options enable the user to specify which information is displayed in the CLI:

- If the `configured` option is selected, the configuration of the interface is displayed.
- If the `brief` option is selected, an abbreviated runtime state, with the interface statistics excluded, is displayed.

## Verifying Container Activity and Status

### Viewing Media Statistics

The `show stats media` command enables you to view read and write statistics for storage media. The `show stats media` command displays read and write rates (in MBs per second) for the current ten-second sample and averaged over the last five minutes.

The `show stats media` command supports a `continuous` option which enables you to view a continually updated set of statistics.

---

## Viewing Containers

The `show containers` command returns information about the storage containers on an HP VMA SAN Gateway cluster including the node, container name, the number of LUNs, the space allocated, and the space free.

# show containers							
Container	LUNs	Total	Free	Ports	HostnameA	HostnameB	Status
-----							
C-1	0	199G	199G	A,B	<hostname>	<hostname>	Single
C-2	150	199G	50176M	A,B	<hostname>	<hostname>	Single

## Block Storage Media Management

### Show Media Commands

The `show media` commands enable you to view information about the storage media installed on an HP VMA SAN Gateway node including the size, location, and status of all media devices.

If no options are specified, the `show media` command returns information about vSHARE block storage media only and excludes all non-block storage media devices.

The `show media` command may be defined by the following options, which may be used in various combinations:

<code>all</code>	Display information for all media.
<code>block</code>	Display information about block storage media devices.
<code>detail</code>	Display detailed information.
<code>freelist</code>	Display media allocation freelist information for all devices including flash memory devices not allocated or formatted.
<code>global</code>	Display information about media on all HP VMA SAN Gateways in the cluster.

Table 5.1 Show Media Options

<code>health</code>	Display status information and lifetime remaining for media devices. For more information on the <code>health</code> option, see <a href="#">Show Media Health Commands</a> on page 98.
<code>id</code>	Display information for a specified media device or all media ( <code>id all</code> ).

Table 5.1 Show Media Options

The `show` commands described in this section can be used in Config or Enable mode. All other media management commands require Config mode. (See [Command Modes](#) on page 117.)

The following six command and option combinations are described below:

- `show media`
- `show media all`
- `show media global`
- `show media block id all`
- `show media block id <id>`
- `show media block detail`

### **show media**

The `show media` command returns all media devices that can be used as block storage on the current HP VMA SAN Gateway (node or module). This command shows a summary line for each device location, giving the size and status of that device.

Location	Media ID	Model	Size	Status
-----				
unknown-00	Fender1002	VMA Array	6895.75G	online
unknown-01	Strad130	VMA Array	432.00G	online

The `show media` command is an alias for `show media block id all` command. Media used by the system for purposes other than block storage are not shown.

### show media all

The `show media all` command displays all media devices installed in an HP VMA SAN Gateway. This command shows a summary line for each device location, giving the size and status (online/offline) of the installed media device.

Location	Media ID	Model	Size	Status
-----				
unknown-00	Fender1002	VMA Array	6895.75G	online
unknown-01	Strad130	VMA Array	432.00G	online

### show media global

To view information about storage media devices on a cluster, connect to the master node of the cluster and add the `global` option to the `show media` commands.

SM075 [NJ-Lab-vSHARE00: master] # show media global				
Module 2: SM075 (10.10.0.37)				
Location	Media ID	Model	Size	Status
-----				
unknown-00	Fender1002	VMA Array	6895.75G	online
unknown-01	Strad130	VMA Array	432.00G	online
-----				
Module 3: SM076 (10.10.0.143)				
Location	Media ID	Model	Size	Status
-----				
PCI 2	Strad134	VMA Array	399.75G	online

The `show media all global` command returns information about all media devices on the cluster including non-storage devices.

### show media block id all

The `show media all block id all` command displays the location, media ID, model, size, and status (online/offline) of all block storage media.

```
SM075 [NJ-Lab-vSHARE00: master] # show media block id all
Location      Media ID      Model              Size    Status
-----
unknown-00    Fender1002    VMA Array          6895.75G  online
unknown-01    Strad130      VMA Array          432.00G  online
```

### show media block id <id>

Information about a particular block storage media device can be displayed by identifying the device with the `block id <id>` option of the `show media` command:

```
SM075 [NJ-Lab-vSHARE00: master] # show media block id Strad130
Location      Media ID      Model              Size    Status
-----
unknown-01    Strad130      VMA Array          432.00G  online
```

The `<id>` of specific media devices can be found in the output of the `show media all` or `show media block id all` commands.

### show media block detail

The `detail` option of the `show media` command returns detailed information about storage media. The `detail` option may be combined with any other `show media` command option in any order.

```
SM076 [NJ-Lab-vSHARE00: standby] (config) # show media block id all detail
Location PCI 2:

  Status:                online

  Size:                   429226196992

  Type:                   block device

  Firmware version:       3.7.2

  Manufacturer model:     VIOLIN_MEMORY_ARRAY
```

---

```
Manufacturer serial no: 6C057CWX00134

Device ID:             ata-VIOLIN_MEMORY_ARRAY_6C057CWX00134

Violin model:          VMA Array

Violin serial no:      Strad134

Violin Part number:    V1010

Violin Revision:
```

---

### Media Block Enable Commands

Before a media device can be used for block storage, it must be enabled. This section describes commands for enabling and disabling block storage media devices on a vSHARE HP VMA SAN Gateway.

The `enable` commands described in this section can be used in Config mode only. For more information, see [Command Modes](#) on page 117.

Commands include:

- `media block id <id> enable`
- `no media block id <id> enable`
- `media block id all enable`
- `no media block id all enable`

#### **media block id <id> enable**

The `media block id <id> enable` command enables a specified block storage media device. The `block` option specifies a vSHARE block media device.



In the following example, the `media block id <id> enable` command is used to enable a single block storage media device:

```
* gateway02 [cluster1: master] (config) # media block id ?
all                               Change block media state for all block
devices
<id>
VTMS0101-2
VTMS0101-4
* gateway02 [cluster1: master] (config) # media block id
VTMS0101-2 enable
* gateway02 [cluster1: master] (config) # █
```

To enable all block storage media devices on a local HP VMA SAN Gateway, use the `all` option as described in [media block id all enable](#) on page 97.

### **no media block id <id> enable**

To disable a media device, use the `no` form of the `media block id <id> enable` command.

```
* gateway02 [cluster1: master] (config) # no media block id
VTMS0101-2 enable
Warning: this command will cause users of this media to
reset and lose all content.
Confirm command? [no] yes
* gateway02 [cluster1: master] (config) # █
```

---

**Caution:** When a block media device is disabled, all applications using that device immediately stop using it, and will have space from other media allocated for them. This may be a disruptive operation.

---

To disable all block storage media devices on a local HP VMA SAN Gateway, use the `all` option as described in [no media block id all enable](#) on page 98.

### **media block id all enable**

The `media block id all enable` command enables all block storage media devices on the local HP VMA SAN Gateway.

---

In the following example, the `media block id all enable` command enables all storage media devices on the local HP VMA SAN Gateway:

```
SM076 [NJ-Lab-vSHARE00: standby] (config) # media block id
all enable

Enabling 23108R00000043

Enabling Strad134
```

### **no media block id all enable**

To disable the use of all media devices in the HP VMA SAN Gateway, use the `no` form of the above command in Config mode.

---

**Caution:** When all media devices on an HP VMA SAN Gateway are disabled, applications using those devices immediately stop using them and will have space allocated for them on other HP VMA SAN Gateways. This may be a disruptive operation.

---

In the following example, the `no media block id all enable` command disables all block storage media devices on the local HP VMA SAN Gateway:

```
* gateway02 [cluster1: master] (config) # no media block id
all enable
Warning: this command will cause users of this media to
reset and lose all content.
Confirm command? [no] yes
Disabling VTMS0101-2
Disabling VTMS0101-4
* gateway02 [cluster1: master] (config) # █
```

### **Show Media Health Commands**

The `health` option of the `show media` command returns information about the status and expected lifetime of media devices. The option can be included with other options in various forms in any order.

- `show media health`
- `show media health [all] [detail] [global]`

The `show media health` commands display the location, media ID, model, life remaining, and status (or health) of media devices on the local HP VMA SAN Gateway or on all of the HP VMA SAN Gateways in the cluster. The commands can be used in Enable and Config modes.

## Understanding Media Health Statuses

The status of the media device is defined by one of four values:

ok	The device is running correctly and has plenty of expected life remaining.
unknown	The status cannot be determined.
warning	A S.M.A.R.T attribute of the device is within 5% of the usage threshold specified by the manufacturer.
critical	A S.M.A.R.T attribute is equal to or below its usage threshold. (This indicates a high likelihood of impending failure.)

Table 5.2 Device Health Statuses

Status is determined for each individual S.M.A.R.T attribute by comparing its current normalized value to a manufacturer-specified usage threshold. The `detail` option lists all of the S.M.A.R.T attributes and gives the status of each attribute. Without the `detail` option, `show media health` gives the worst-case status among all the device's attributes.

Normalized values begin at their maximum (usually 100 or 254) and decrease with use of the device, so they approach their specified thresholds from above. A warning status indicates that the value is close to its threshold, and a critical status indicates that it has reached or passed the threshold.

---

**Note:** Warning and critical statuses do not necessarily indicate any current problems; they only show that devices are near the manufacturer's thresholds for expected lifetime performance. When a device reaches warning status, its detailed status should be monitored carefully.

---

---

**Caution:** Critical status indicates that failures are likely in the near future. It is recommended that devices that reach critical status be disabled and replaced before they fail.

---

## show media health

The `show media health` command returns information about the health of storage media devices on the local HP VMA SAN Gateway.

```
SM075 [NJ-Lab-vSHARE00: master] # show media health
```

Location	Media Id	Model	Life remain	Health
unknown-00	Fender1002	VMA Array	99.0%	ok
unknown-01	Strad130	VMA Array	96.0%	ok

To view information about storage media on other nodes in the cluster, use the `global` option.

The `show media health` command returns information about the block storage media only. To include non-storage media devices, use the `show media all health` command.

## show media health detail

The `show media health detail` command returns detailed information about block storage devices on the local HP VMA SAN Gateway including all of the S.M.A.R.T attributes and provides the status of each attribute.

In the following example, the `block id <id>` option is used to identify a specific media device.

```
SM075 [NJ-Lab-vSHARE00: master] # show media health block id Strad130 detail
```

Location unknown-01:					
Model: VMA Array		Est. life remaining: 96.0%			
Serial no: Strad130		Health status:		ok	
SMART Attribute	Type	Raw value	Norm	Thres	Status
Reallocated Sector Ct	Old age	0	100	0	ok
Power On Hours	Old age	0	100	0	ok
Power Cycle Count	Old age	0	100	0	ok
Unsafe Shutdown Count	Old age	0	100	0	ok
Temperature Celsius	Old age	54	54	0	ok
Host Write Count	Old age	0	200	0	ok
Avail Reserved Space	Old age	100	100	10	ok

## Media Read and Write Statistics

The `show stats media` commands enable you to view read and write rates (in MB per second) for both the current ten-second sample and an average of the samples taken over the last five minutes.

The `show stats media` command displays read and write statistics for block storage media devices in one or more nodes in the cluster. The scope of each command is the same as the corresponding `show media` command, described above.

### **show stats media**

The structure of the `show stats media` commands is identical to the `show media` commands described above, except that these commands also support a `continuous` option to display a continually updating view of the statistics.

```
SM075 [NJ-Lab-vSHARE00: master] # show stats media
Media Stats Summary (sampled @10 secs)
```

Location	Media ID	Read (bytes/s)		Write (bytes/s)	
		Current	Last 5m	Current	Last 5m
unknown-00	Fender1002	36.81M	34.90M	35.91M	37.21M
unknown-01	Strad130	46.27M	46.00M	32.72M	33.62M

If the `continuous` option is specified, the display of statistics is updated continually. Use CTRL+ C to exit the display.

The command `show stats media` is an alias for `show stats media block id all`. The command returns information about storage media devices on the local HP VMA SAN Gateway and omits all non-block storage media.

---

## vSHARE Block Storage Management Commands

### Managing Containers

The `show containers` command returns information about the storage containers on an HP VMA SAN Gateway cluster including the node, container name, the number of LUNs, the space allocated, and the space free.

# show containers							
Container	LUNs	Total	Free	Ports	HostnameA	HostnameB	Status
-----							
C-1	0	199G	199G	A,B	<hostname>	<hostname>	Single
C-2	150	199G	50176M	A,B	<hostname>	<hostname>	Single

### Managing Initiator Groups

#### igroup Create Command

```
[no] igroup create name <name> initiators [initiator_name ..]
```

The `igroup create` command creates an initiator group and, optionally, one or more Fibre Channel initiators. Fibre Channel initiator identifiers (WWNs) are generated automatically by an HBA.

#### igroup addto Commands

```
[no] igroup addto <igroup name> initiators [initiator_name ...]
```

The `igroup addto` command adds one or more initiators to a group.

### Managing LUNs

#### Show LUNs Command

```
show luns [container] [name <name>] [sessions]
```

The `show luns` command enables you to view LUNs. LUNs may be filtered by container, name, and session option.

The `show luns session` command returns information about the sessions connected to LUNs including the target port and the session ID. Use the `name` option to identify a specific LUN.

```
# show luns container <container_name> name <LUN_name> sessions
Container: HA-1
LUN                               Size RW Bksz Status   Ports
-----
Fender1002                        1024M rw 512   Single   A

  Connected Sessions : Port: hba-a1, Session: 21:00:00:1b:32:1b:8d:4b, LUN ID: 1
                    : Port: hba-a2, Session: 21:00:00:1b:32:82:1e:50, LUN ID: 1
                    : Port: hba-a2, Session: 21:01:00:1b:32:a2:1e:50, LUN ID: 1
                    : Port: hba-a2, Session: 21:01:00:1b:32:b4:13:32, LUN ID: 1
                    : Port: hba-a2, Session: 21:00:00:1b:32:94:13:32, LUN ID: 1
                    : Port: hba-a2, Session: 21:01:00:1b:32:bd:4d:91, LUN ID: 1
                    : Port: hba-a2, Session: 21:fd:00:05:1e:09:ed:48, LUN ID: 1
                    : Port: hba-b1, Session: 21:01:00:1b:32:3b:8d:4b, LUN ID: 1
                    : Port: hba-b2, Session: 21:00:00:1b:32:82:1e:50, LUN ID: 1
                    : Port: hba-b2, Session: 21:01:00:1b:32:a2:1e:50, LUN ID: 1
                    : Port: hba-b2, Session: 21:01:00:1b:32:b4:13:32, LUN ID: 1
                    : Port: hba-b2, Session: 21:00:00:1b:32:94:13:32, LUN ID: 1
                    : Port: hba-b2, Session: 21:fd:00:05:1e:09:ed:48, LUN ID: 1
```

To view a list of containers, enter `show luns container ?`.

```
SM075 [NJ-Lab-vSHARE00: master] (config) # show luns
container ?
Fender1002
Strad130
Strad134
```

The `name` option enables you to view only those LUNs which are prefixed by a particular name.

## LUN Create Commands

```
[no] lun create container <container_name> name <LUN_name>
size [<size GB> | equal] [quantity <number>] [nozero]
[readonly] [startnum <unsigned integer>] [blocksize 512 |
4096] [offline]
```

The `lun create` command enables you to create a LUN within a specified storage container.

---

## LUN Set Commands

```
[no] lun set container <id> name <name> readonly
```

The `lun set` command enables you to set a LUN as read-only. The `lun set` command is the only command usable after a LUN has been created except the `no lun create ... readonly` command.

## Managing Targets

### Show Targets Command

```
show targets [node <cluster node id>] [hostname <hostname>]  
[protocol fc] [id <target id>] [sessions] [detail]
```

The `show targets` command displays all Fibre Channel targets. Use the `hostname`, `protocol`, and `id` parameters to filter the targets returned.

The command returns the node, hostname, target port, status (enabled or not), and address (WWN). The `detail` parameter returns the network bindings for each target.

## Managing Block Storage in the VMA Web Interface

The vSHARE management pages in the VMA Web Interface provide you with tools for managing LUNs, initiator groups, and targets in four pages: the LUN Status page, the LUN Management page, the Initiator Management page, and the Target Management page.

## Monitoring LUN Status

A container is an addressable partition within a VMA Array. Every LUN created and managed by vSHARE is created within a storage container.



The LUN Status page enables you to view information about containers and the LUNs within those containers.

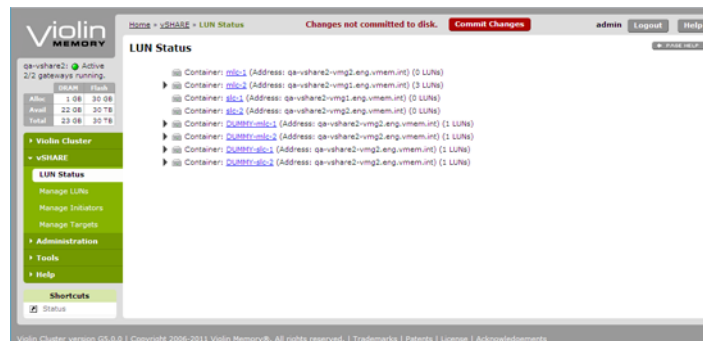


Figure 5.1 LUN Status Page

## Viewing Container Status

The LUN Status page displays high level information about the containers in the vSHARE system including the container name, its address, and the number of LUNs in that container.

## Viewing LUN Status

To view information about the LUNs within a specific container, select that container in the LUN Status page. The container expands displaying high level information about those LUNs including its name, size, and the number of active sessions.

---

## Managing LUNs

The LUN Management page displays tools which enable you to add or remove LUNs from containers and to export LUNs to specific targets.

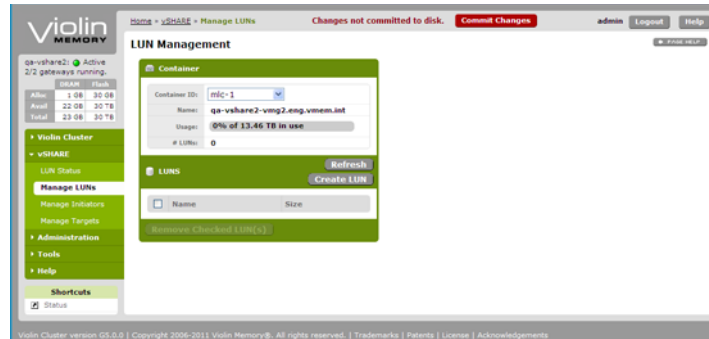


Figure 5.2 LUN Management Page

The LUN Management Page is divided into two basic areas: the Container area and the LUNs area.

- The Container area displays information about the containers created on the attached VMA Arrays including the name, the percentage of space used, and the number of LUNs. The Containers dropdown list enables you to select a container.
- The LUNs area displays high level information about the LUNs in a specific container including its name and size. The container selected in the Container ID drop-down list filters the LUNs displayed.

### Creating LUNs

#### To create a LUN:

1. Select **viSHARE > Manage LUNs** in the VMA Web Interface.

The LUN Management page appears.

2. Select a container in the Container ID dropdown list in the Container area.

Every LUN is created within a container. Note the size and percentage used of the container may restrict the number and size of the LUNs created within the container.

3. Click the **Create LUN** button in the LUNs area.

The Create LUN window appears.

4. Define the number of LUNs in the # LUNs to Make space.
5. Define the name of the LUNs in the LUN Name space.

If the number of LUNs to be created is greater than one, the name of each of the newly created LUNs will be appended with an index number beginning with 1 up to the number of LUNs created.

6. Define the size of the LUNs.
  - To define the size of the LUN based on the space available, select the “Use all available space equally” button.
  - To manually define the size of each LUN, select the “Specific size per LUN” button and enter the size (in GB) in the space.

The size of the LUNs may be restricted by the space available in the container.

7. Define the block size of the LUN.

---

**Note:** This is equivalent to specifying the sector size for the LUN.

---

- To define the block size at 512 bytes, select the “512 bytes” button.
- To define the block size at 4096 bytes, select the “4096 bytes” button.

Not all systems can handle 4096-byte blocks. Use 512-byte blocks if you are in doubt.

8. To securely erase the drive, select the “Zero-out drive space when creating” check box.

Zeroing-out data could take a long time for large LUNs.

9. To set the LUNs online, select the Online check box.

LUNs may be online or offline.

10. To define the LUNs as read-only, select the Read-only check box.
11. Click the OK button.

The LUNs are created in the container.

---

## Exporting LUNs

### To export LUNs:

1. Select vSHARE > Manage LUNs in the VMA Web Interface.

The LUN Management page appears.

2. Select a container in the Container ID drop-down list in the Container area.
3. Click on a LUN in the LUNS area to highlight it.
4. Click the Add Export button in the Exports area.
5. The Add Export dialog box appears.
6. Select the initiators to which the LUNs are exported.
  - To export to all initiators, select the All Initiators option button.
  - To export to specific initiator groups or initiators, select the Specific Initiator Groups and/or Initiators option button and select one or more Initiator Groups in the Initiator Groups list. Individual initiators may be added by entering the appropriate initiator names in the Initiator list. Each initiator name must be on a separate line.
7. Select the target ports through which the LUNs are exported.
  - To export through all target ports, select the All Ports option button.
  - To export through specific target ports, select the Specific Ports option button and select one or more target ports in the Ports list.
8. Define the method of assigning IDs to the exported LUNs.

vSHARE optionally enables you to assign a special, user-defined LUN ID to a vSHARE LUN when you export LUNs to an initiator group or initiator.

- To assign a user-defined LUN ID to exported LUNs, select the Value option button and enter a value in the space. User-defined LUN IDs may make it easier differentiate between LUNs. If you do assign user-defined LUN ID, HP recommends that you specify a number below 255 as some operating systems (for example, Windows) will only discover LUN IDs between 0 and 254.
  - To automatically assign an ID to the exported LUNs, select the Auto option button.
9. Click the OK button.

## Managing Initiators

In a vSHARE HP VMA SAN Gateway environment, the hosts (for example, database servers or application servers) that access LUNs are called *initiators* and the HP VMA SAN Gateways themselves are called *targets*.

The Initiator Management page enables you to define initiator groups and add or remove initiators to those groups.

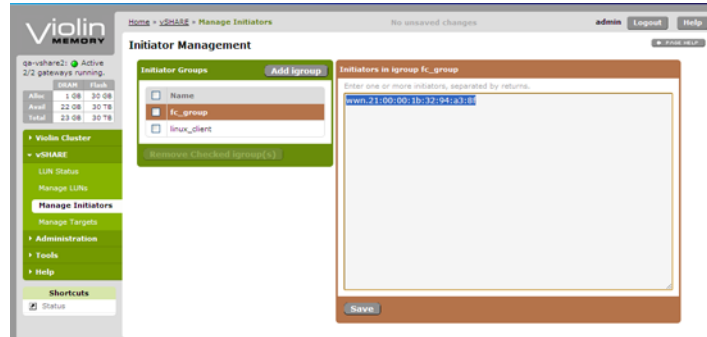


Figure 5.3 Initiator Management Page

vSHARE enables you to control access to LUNs on an initiator-by-initiator basis or by defining initiator groups (igroups).

### Adding or Deleting Initiator Groups

#### To add an initiator group:

1. Select vSHARE > Manage Initiators in the VMA Web Interface.

The Initiator Management page appears.

2. Click the Add igroup button in the Initiator Groups table.

The Name of the New Group dialog box appears.

3. Enter a name in the dialog box and click the OK button.

The new initiator group is displayed in the Initiator Group table.

#### To delete an initiator group:

1. Select vSHARE > Manage Initiators in the VMA Web Interface.

The Initiator Management page appears.

2. Select one or more initiator groups in the Initiator Groups table.
3. Click the Remove Checked iGroup(s) button.

The initiator group is removed from the Initiator Group table.

## Adding or Removing Initiators to Initiator Groups

Fibre Channel initiators are identified by World-Wide Names (WWN). Fibre Channel initiators are fixed by the appropriate HBA port.

### To add an initiator to an initiator group:

1. Select vSHARE > Manage Initiators in the VMA Web Interface.

The Initiator Management page appears.

2. Select an initiator group in the Initiator Groups table.
3. Enter one or more initiator identifiers in the Initiators in Initiator Group list. Multiple initiators must be separated by returns.
4. Click the Save button.

## Managing Targets

In a vSHARE HP VMA SAN Gateway cluster, each HP VMA SAN Gateway operates as a SAN (Fibre Channel) target which provides access to the LUNs stored on its attached VMA Arrays.

The Target Management page displays tools which enable you to view information about Fibre Channel target ports.

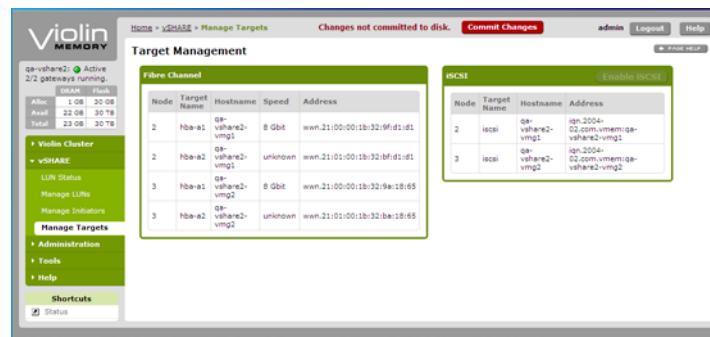


Figure 5.4 Target Management Page

### **Fibre Channel Target Ports**

The Fibre Channel table in the Target Management page displays the node, target name, hostname, speed, and address of each Fibre Channel target port.

If using Fibre Channel, the target ports are automatically configured when you create the storage containers on the VMA Array.





## APPENDIX A: Command Line Interface



**Web:** For information about using the VMA Web Interface as an alternative to the CLI, see APPENDIX B: [VMA Web Interface Reference](#) on page 177.

### Using the Command Line Interface

The CLI can be used to perform all of the functions provided in the VMA Web Interface, as well as other functions that are not available in the VMA Web Interface. Depending on the user's current access mode (described in [Command Modes](#) on page 117), a subset of commands is available for configuring, managing, and viewing information about the HP VMA SAN Gateway.

---

**Note:** This guide only documents commands that are needed for the HP VMA SAN Gateway and some other general-purpose commands. See [Quick Reference to Commands](#) on page 173 for a list of the commands that are documented in this chapter.

---

### CLI Shorthand Method

Commands can be expressed in shorthand form in the CLI. Each keyword can be abbreviated by omitting its final letters, as long as the remaining letters are unique

---

within the CLI command set. For example, the commands to display the system date and time or the hostname can be abbreviated as:

<code>sh clo</code>	<code>show clock</code>
<code>sh h</code>	<code>show hosts</code>

Additional letters can be included but none can be skipped; for example, the `show clock` command can be typed as `sho clo` or `sh clock` or various other combinations, but not `shw clk`.

Other commands that are frequently typed in shorthand include:

<code>en</code>	<code>enable</code>
<code>conf t</code>	<code>configure terminal</code>
<code>ex</code>	<code>exit</code>

If the command is shortened too much, an error message appears and help is offered. For example, the abbreviation `sh cl` could mean `show clock` or `show cluster` so it generates this error message:

```
> sh cl

% Ambiguous command "cl".

Type "sh cl?" for help.
```

---

**Note:** When scripting CLI commands, the shorthand versions should *not* be used, since commands that appear in a future release could potentially change the acceptable shorthand version of a given command.

---

## Getting Help

In any mode of the CLI you can query for help by using the `help` command or a question mark.

Enter `help` at the prompt for a summary of how to use question marks to obtain context-sensitive help, as described here. Just entering a question mark `?` by itself

provides a list of available commands corresponding to the current mode. (Modes are described in [Command Modes](#) on page 117.)

You can also query for options of a specific command by typing in the command, following it with a space, and adding a question mark. After displaying a list of options, the command line echoes the string and puts the cursor after it, ready for more input.

For example, in Standard mode you can enter `cli ?` at the command line and see the following output.

```
> cli ?
clear-history      Clear the command history for the current user
session           Configure CLI options for this session only

> cli █
```

If the command is complete without further options or values, `<cr>` is displayed on a separate line and the command is echoed at the prompt. Pressing the Enter key (also known as carriage return, `<cr>`) will then issue the command if no values are required, or `<value required>` will be displayed.

---

For example:

```
> cli session ?
auto-logout      Configure keyboard inactivity timeout for automatic logout
paging           Configure the ability to view text one screen at a time
prefix-modes     Configure the CLI's prefix modes feature for this session
progress         Configure progress updates for long operations
terminal         Set terminal parameters
x-display        Set the display to use for X Windows applications

> cli session paging ?
enable           Enable paging

> cli session paging enable ?
<cr>

> cli session terminal ?
length           Set the number of lines for this terminal
resize          Resize the CLI terminal settings (to match with real terminal)
type            Set the terminal type
width           Set the width of this terminal in characters

> cli session terminal width ?
<number of characters>

> cli session terminal width 60
> █
```

When `<value required>` is displayed and only specific values can be used (such as interface names or a VLAN identifier), those values will be displayed on new lines after `<value required>`. Similarly, when the command is complete but could include additional options, `<cr>` and the options are displayed, each on a separate line.

## Tab Completion of Commands

Commands can be completed by typing in the first few letters then pressing the Tab key (`<tab>`). Pressing Tab once completes the command if there is only one way to complete it; otherwise it expands the command to the next point of uncertainty.

At that point, pressing Tab again displays a list of possible completions, which might be keywords or values, or both.

h<tab>	Completes the <code>help</code> keyword.
sh<tab>	Completes the <code>show</code> keyword (but <code>s&lt;tab&gt;</code> does not, because more than one command starts with the letter "s").
show <tab>	Lists options of the <code>show</code> command that can immediately follow the <code>show</code> keyword.
sh<tab><tab>	Completes the <code>show</code> keyword and lists options of the <code>show</code> command.
s<tab><tab>	Lists all available commands that begin with the letter "s".

For a list of all commands currently available, press the Tab key twice at the prompt.

In Standard mode, for example, press the Tab key twice to list these commands:

```
> <tab><tab>
cli      help      show      terminal
enable   no          slogin    traceroute
exit     ping        telnet
```

## Command Modes

The CLI can be in one of three modes, which determine the set of commands that can be executed. Commands that are not currently available do not show in help or completion, and generally behave as if they do not exist.

### Standard Mode

When the CLI is launched, it begins in Standard mode. This is the most restrictive mode and only has commands to query a restricted set of state information. In this mode you cannot take any actions that would directly affect the system, nor can you change any configuration.

User accounts with the `unpriv` role are restricted to Standard mode.

---

## Enable Mode

The `enable` command moves the CLI to Enable mode. This mode has commands to view all state information and take certain kinds of actions, such as rebooting the system or configuring some system parameters, but it excludes commands that configure the cluster. Its commands are a superset of those in Standard mode. The `disable` command moves the CLI from Enable mode back to Standard mode.

The `exit` command (in Enable mode) closes the CLI.

User accounts with the `monitor` role can use all Enable mode commands.

## Config Mode

The `configure terminal` command moves the CLI from Enable mode to Config mode.

- On the cluster's master node, Config mode has a full unrestricted set of commands to view anything, take any action, or change any configuration. Its commands are a superset of those in Enable mode.
- On nodes other than the master, Config mode only includes commands that operate on the local node. Using a global command on a standby or normal node either has a temporary local effect (which is overridden as soon as the node synchronizes with the master node) or produces an error message which identifies the master node where the command can be used.

The `exit` command moves the CLI from Config mode to Enable mode. Using the `exit` command twice closes the CLI, or you can use the `quit` command to close the CLI directly.

To return to Standard mode from Config mode, first exit Config mode and then disable the Enable mode.

User accounts with the `admin` role can use all Config mode commands.

## Prompt and Response Conventions

The prompt format is:

```
<hostname> [<cluster name>: <role>] <prompt>
```

The prompt begins with the hostname of the node and, in brackets, the cluster name and role of the node in that cluster (master, standby, normal, or unknown). The end

of the prompt string indicates what command mode the CLI is in: > for standard mode, # for Enable mode, or (config) # for Config mode.

For example, if the hostname of the master node is `gate1` and the cluster name is `vmgCluster` then the prompts for each of the CLI modes are:

Standard mode:	<code>gate1 [vmgCluster: master] &gt;</code>
Enable mode:	<code>gate1 [vmgCluster: master] #</code>
Config mode:	<code>gate1 [vmgCluster: master] (config) #</code>

The role can be master, standby, normal, or unknown.

An asterisk (\*) before the command prompt indicates that some configuration changes have not yet been saved to the active configuration file.

For example, when changes need to be saved the command prompt for Config mode changes to this:

Config (unsaved):	<code>* gate1 [vmgCluster: master] (config) #</code>
-------------------	--

Most configuration commands that succeed in doing what was asked do not print any response, so the next thing you see after pressing <Enter> is another command prompt. You can verify the effect of a configuration command by using its corresponding `show` command to display current settings.

If an error occurs in executing a command, the response begins with % followed by some text describing the error.

## Abbreviations for Large Numbers

The following abbreviations are used for large numbers in the output displays of various `show` and `stats` commands:

B	bytes
kB	kilobytes ( $1024^1 = 1,024$ bytes)
MB	megabytes ( $1024^2 = 1,048,576$ bytes)
GB	gigabytes ( $1024^3 = 1,073,741,824$ bytes)

---

TB	terabytes ( $1024^4 = 1,099,511,627,776$ bytes)
PB	petabytes ( $1024^5 = 1,125,899,906,842,624$ bytes)

and so on for E (exabytes), Z (zettabytes), and Y (yottabytes). Single-letter abbreviations such as k, M, or G are sometimes used to conserve space, or for units other than bytes.

## CLI Command Descriptions

An alphabetical list of commands is provided in [Quick Reference to Commands](#) on page 173.

### Key to Command Parameters

This section is a key to the meaning and format of parameter values and other attributes of the CLI commands. Parameter values are shown in angle brackets, and listed alphabetically below.

<cluster id>	A string specifying the name of a cluster.
<domain>	A domain name, such as <code>vmem.com</code> .
<hostname>	A hostname, such as <code>hexagon.vmem.com</code> .
<ifname>	An interface name, such as "eth0", "eth1", "lo" (loopback), and so on.
<IP address>	An IPv4 address, such as <code>192.168.0.1</code> .
<log level>	A syslog logging severity level. Possible values, from least to most severe, are: "debug", "info", "notice", "warning", "error", "crit", "alert", "emerg".
<MAC address>	A MAC address. The segments may be 8 bits or 16 bits at a time, and may be delimited by ":" or ".". So you could say "11:22:33:44:55:66", "1122:3344:5566", "11.22.33.44.55.66", or "1122.3344.5566".
<netmask>	A netmask (such as "255.255.255.0") or mask length prefixed with a slash (such as "/24"). These two express the same information in different formats.



<network prefix>	An IPv4 network prefix specifying a network. This is used in conjunction with a netmask to determine which bits are significant. For example, "192.168.0.0".
<node id>	ID of a node (HP VMA SAN Gateway) belonging to a cluster. This is a numerical value greater than zero.
<port>	A TCP or UDP port number.
<regular expression>	An extended regular expression as defined by the "grep" man page. (The value you provide here is passed on to "grep -E".)
<TCP port>	A TCP port number in the full allowable range [0..65535].
<URL>	Either a normal URL, using any protocol that wget supports, including http, https, ftp, and tftp; or a pseudo-URL specifying an scp file transfer.

The scp pseudo-URL format is:

```
scp://username:password@hostname/path/
filename
```

The path is an absolute path. Paths relative to the user's home directory are not currently supported.

---

**Note:** If you are using FTP, you will not see a password prompt when using the URL ftp://user@hostname/path as you would using SCP. Use the URL ftp://user:password@hostname/path/ to transfer log files when authenticating with FTP.

---

---

If you omit the ":password" part, you may be prompted for the password in a follow up prompt, where you can type it securely (without the characters being echoed). This prompt will occur only if the "cli default prompt empty-password" setting is true; otherwise, the CLI assumes you do not want any password.

If you include the ":S" character, this is taken as an explicit declaration that the password is empty, and you will not be prompted in any case.

#### INTERACTIVE

A command that is only available for interactive usage from the CLI shell. Specifically, this excludes using the command from jobs, because the Scheduler runs commands in a batch mode with no direct user interactivity. In most cases, it is obvious why each of these commands has the INTERACTIVE restriction.

## General Configuration Commands

### Upgrade the HP VMA SAN Gateway Software

The syntax for the upgrade command is:

```
cluster upgrade <url or image name> immediate | rolling | staged
```

This command upgrades the software, taking the image from the URL or image name source. See [Key to Command Parameters](#) on page 120 for valid URL formats.

The `immediate` parameter causes all of the Gateways being upgraded to reboot immediately.

The `rolling` parameter upgrades and reboots each gateway one at a time. Rolling upgrades can only be done when upgrading between releases that differ by minor version number; for example, upgrading from version 5.1.0 to version 5.1.x, where *x* is 1, 2, 3, and so on. Rolling upgrades from one major release to another (for example, 5.1.0 to 5.2.0) are not supported.

The `staged` parameter causes the cluster to be split into two clusters, A and B, with half the HP VMA SAN Gateways in cluster A and half in Cluster B. The HP VMA SAN Gateway(s) in Cluster B are upgraded first, followed by those in

Cluster A. While Cluster B is being upgraded, Cluster A provides access to storage, and vice-versa.

### Upgrading via USB Drive

To upgrade the software from a USB flash drive:

1. Load the new software image onto the USB drive.
2. Insert the USB drive into a USB port on the HP VMA SAN Gateway.
3. From the CLI, type the following at the command prompt:

```
image fetch usb <image_filename>
```

Where `image_filename` is the name of the software image file. The image filename should be available using the `show images` command.

4. Type the following at the command prompt to upgrade the software.

```
cluster upgrade <image_filename> staged
```

### Event Logging Configuration and Viewing

```
logging local <log level>
no logging local
```

Set the minimum severity of log messages to be saved in log files on local persistent storage, disable local logging altogether. The `logging local none` and `no logging local` commands have the same effect.

Note that this limitation also applies to log messages originating from other hosts and logged to us over the network.

```
logging local override class <class> priority <log level>
no logging local override class <class>
```

Set or remove a per-class override on the logging level. All classes that do not have an override set will use the global logging level set with `logging local <log level>`; any that do have an override will do as the override specifies. If `none` is specified for the log level, nothing from this class will be logged.

`Class` is a user-friendly synonym for `facility` in syslog parlance. It allows log messages to be divided up according to their origin. The default Samara classes are

---

`mgmt-core` (for `mgmtd` alone), `mgmt-back` (for other back end components), and `mgmt-front` (for front end components, utilities, and tests).

`[no] logging local override`

Enable or disable all class-specific overrides to the local log level. Overrides are enabled by default. The `no` variant which disables them will leave them in configuration, but disable them such that the logging level for all classes is determined solely by the global setting.

`[no] logging <IP address>`

Send syslog messages to a remote syslog server, or stop sending messages to the specified server. Note that hostnames are not allowed here.

`logging trap <log level>`

Set the minimum severity of log messages sent to all syslog servers. Note that the Cisco command `set` does not provide for setting different severity levels on a per-server basis.

Set, clear, enable, or disable class-specific log level overrides for all syslog servers. Semantics are the same as for the `logging local ...` variants above.

`logging <IP address> trap <log level>`

Set the minimum severity of log messages sent to the indicated syslog server. This is not Cisco compatible (as noted above) but does match functionality provided in the reference UI.

`logging <IP addr> trap override class <class> priority <log level>`  
`no logging <IP addr> trap override class <class>`  
`[no] logging <IP addr> trap override`

Set, clear, enable, or disable class-specific log level overrides for the specified syslog server. Semantics are the same as for the `logging local ...` variants above.

`no logging trap`

Disable logging to syslog servers altogether. This simply sets the severity level to `none`; the list of servers is not erased. Does not affect console or local logging, despite the generic sound of the term `trap`.

`[no] logging receive`

Allow this system to receive log messages from another host. This is disabled by default. If enabled, only log messages matching or exceeding the minimum severity specified with the `logging local <log level>` command are logged, regardless of what is sent from the remote host.

```
logging format standard logging format welf
no logging format welf
```

Sets the format in which log messages should be set. The choices are `standard` and `welf`. The default is `standard`, and the `no` variant resets the format to this.

```
logging format welf fw-name <firewall name>
no logging format welf fw-name
```

Specifies the firewall name that should be associated with each message logged in WELF format. If no firewall name is set, the hostname is used by default. Note that neither of these commands enables WELF logging if it is not already enabled.

```
logging level cli commands <log level>
```

Set the severity level at which CLI commands that the user executes are logged. The default is `info`.

```
logging files rotation criteria frequency {daily, weekly,
monthly}
logging files rotation criteria size <log file size threshold>
logging files rotation criteria size-pct <log file size
percent threshold>
```

Configure what criteria will be used to decide when log files on local persistent storage should be automatically rotated. There are two mutually exclusive options: rotate based on time, or based on when the active log file reaches a certain size threshold. If the latter is chosen, the size of the file is checked hourly, so if it passes the threshold in the middle of the hour it will not be rotated until the end of the hour.

```
logging files rotation max-num <max number of files to keep>
```

Configure how many old log files will be kept. If the number of log files ever exceeds this number (either at rotation time, or when this setting is lowered), the system will delete as many as necessary to bring it down to this number, starting with the oldest.

```
logging files rotation force
```

Force an immediate rotation of the log files. This does not affect the schedule of auto-rotation if it was done based on time: the next automatic rotation will still

---

occur at the same time it was previously scheduled for. Naturally, if the auto-rotation was based on size, this will delay it somewhat as it reduces the size of the active log file to zero.

```
logging files delete oldest [<number of files to delete>]
```

Force the immediate deletion of the specified number of the oldest log files.

```
logging files upload {current, <file number>} <URL>
```

Upload a log file to a remote host. The word `current` specifies the current log file. To specify an archived log file, give its number instead, as displayed by `show log files`.

The current log file will have the name `messages` if you don't specify a new name for it in the upload URL. The archived log files will have the name `messages.<n>.gz` if you don't specify a new name in the URL, and will be compressed with `gzip` regardless.

---

**Note:** Files are uploaded from all gateways simultaneously. Therefore, care should be taken to allow that many simultaneous connections on the server accepting the files (for example, increase the maximum open ftp connections parameter).

---

```
logging files upload-auto <control parameter>
```

Enable automatic upload of log files to a remote host. The control parameters are used to control interval and information gathered. Control parameters are:

Enable	Enable automatic log gathering.
Immediate {current, <file number>}	One-shot upload of logs to the configured site.
include-cinfo	Enable inclusion of cache information during log gathering.
include-dump	Enable inclusion of sysdump information during log gathering.
interval <interval>	Set how often to gather logs, in hours.
max-size <file size>	Set the maximum uploadable file size, in MB.

<code>remote-dir &lt;dir name&gt;</code>	Set the remote directory for uploading logs.
<code>remote-site &lt;site name&gt;</code>	Set the remote site for uploading logs, in URL format.
<code>user &lt;user name&gt; &lt;password&gt;</code>	Change the user/password used with the remote server.
<code>protocol &lt;protocol&gt;</code>	Options are email, FTP, HTTP, and SCP.

---

**Note:** Files are uploaded from all gateways simultaneously. Therefore, care should be taken to allow that many simultaneous connections on the server accepting the files (for example, increase the maximum open ftp connections parameter).

---

`show logging`

Display all event logging configuration settings.

`show log [files <file number> ] [matching <regular expression>]`

View a local log file using the "less" pager.

- If `files <file number>` is specified, view an archived log file, where the number is from 1 up to the number of archived log files.
- If `matching <regular expression>` is specified, the file is piped through the `grep` utility to only include lines matching the provided regular expression.

`show log continuous [matching <regular expression>]`

Display the last few lines of the current log file, and then continue to display new lines as they come in, until the user presses CTRL+C. This is done using the `tail` utility.

If `matching <regular expression>` is specified, only log lines matching the provided regular expression are printed.

`show log files`

View a list of local log files.

---

## User Accounts and Local Authentication

---

**Note:** There are two defined system accounts: one with full privileges (admin), and one with privileges for reading all data and performing all actions, but not for changing any configuration (monitor).

---

```
[no] username <userid>
```

Create or remove a user account. New users are created initially with `admin` privileges and disabled. To enable a user account, just set a password on it (or use the `nopassword` command to enable it with no password required for login).

Removing a user account does not terminate any current sessions that user has open; it just prevents new sessions from being established.

```
username <userid> capability <capability>
no username <userid> capability
```

Change the capabilities for this user account. Creates the account if it doesn't exist. The system provides three predefined capabilities: `admin`, `monitor`, and `unpriv`. It is possible to statically expand this set.

The `no` modifier reverts the specified user to the default capability, which is `admin` privileges.

```
username <userid> password <cleartext password>
username <userid> password 0 <cleartext password>
username <userid> password 7 <encrypted password>
username <userid> nopassword
[no] username <userid> disable
[no] username <userid> disable password
```

Control what it takes for the specified user to log in. The first three commands set a password on the account.

- The 0 flavor allows the password to be specified in cleartext.

---

**Note:** The maximum password length is 8 characters. The CLI will allow you to enter a password greater than 8 characters, but you will not be able to successfully login. Attempting to set a password of greater than 8 characters in the web interface will cause multiple errors.

---

- The 7 flavor allows the password to be provided in the same encrypted form in which it would be stored in the password file. This is useful for the `show configuration` command, since the cleartext password cannot be



recovered after it is set. These two commands are thus named for Cisco compatibility.

The `nopassword` command means that no password is required to log in. The `disable` command configures the account so that no one can log into that account.

The `disable password` command leaves the account as a whole the same, but forbids login with a password. It is assumed that ssh key access will be used instead. To re-enable the account, the user must un-disable it, and put a password on it.

The `no username <userid> disable` command prints a message to this effect; it only exists to avoid stumping users with an apparently irreversible command.

Disabling a user account does not terminate any current sessions that user has open; it just prevents new sessions from being established.

```
show users
```

Display the username of the currently logged-in user, and the capabilities that user has.

```
show usernames
```

Display a list of all user accounts and the capabilities of each.

## **NTP, Clock, and Time Zones**

```
clock set <hh:mm:ss> [<yyyy/mm/dd>]
```

Set the system clock. The time must be specified. The date is optional; if not specified, the date will be left the same.

```
clock timezone <zone>
no clock timezone
```

Set the system time zone. The time zone may be specified in one of three ways:

- A nearby city whose time zone rules to follow.

The system has a large list of cities that can be displayed by the help and completion system. The city names are organized hierarchically. A given city

---

may be required to be specified in two, three, or four words, depending on the city. The possible forms this could take include:

`<continent> <city>`

`<continent> <country> <city>`

`<continent> <region> <country> <city>`

`<ocean> <island>`

- An offset from GMT.

This will be in the form `GMT-offset GMT`, `GMT-offset GMT+<1-12>`, or `GMT-offset GMT-<1-14>`.

- UTC. This is almost identical to GMT.

The default is `GMT-offset GMT`.

`show clock`

Display the current system time, date, and timezone.

`ntpdate <IP address>`

Set the system clock using the specified NTP server. This is a one-time operation and does not cause the clock to be kept in sync on an ongoing basis. It will generate an error if NTP is enabled, as the socket it requires will already be in use.

`ntp peer <IP address> [version <number>]`  
`no ntp peer <IP address>`

Add or remove an NTP peer. Allowable version numbers are 3 and 4. If no version number is specified when adding a peer, the default is 4.

`ntp server <IP address> [version <number>]`  
`no ntp server <IP address>`

Add or remove an NTP server. Allowable version numbers are 3 and 4. If no version number is specified when adding a server, the default is 4.

`[no] ntp peer <IP address> disable`  
`[no] ntp server <IP address> disable`

Disable or re-enable an NTP server or peer. Servers and peers start enabled; disabling is just a way of making them temporarily inactive without losing their configuration.

```
[no] ntp enable  
[no] ntp disable
```

Enable or disable NTP overall. Note that the latter is the Cisco command; the former is just a pair of aliases added to increase usability, as otherwise it may be hard for a user to figure out how to enable NTP if they are not aware of `no` commands and only see a way to disable it.

```
show ntp
```

Display current NTP settings.

## Event Notification

```
[no] email enable
```

Enable or disable the sending of e-mail when certain events occur. These events are the same as those for which SNMP traps can be sent (see [SNMP Configuration](#) on page 162).

```
email mailhub <hostname>  
no email mailhub
```

Set or clear the mail relay to use to send notification emails.

```
email mailhub-port <TCP port>  
no email mailhub-port
```

Set the mail relay port to use to send notification emails. The `no` variant resets the port to its default, which is 25.

```
email domain <domain name>  
no email domain
```

Set the domain name to be used as the source for e-mail notifications. The specified domain name is used in conjunction with the system hostname to form the source e-mail address.

The rules are as follows:

- 
- If an email domain is specified using this command, it is always used. If the hostname has any dots in it, everything to the right of the first dot is stripped and the email domain is appended.
  - Otherwise, if the hostname has dots in it, it is used as is.
  - Otherwise, the currently-active system domain name is used. This can come either from the resolver configuration, or from state dynamically instantiated by DHCP.

```
[no] email notify event <event name>
```

Enable or disable sending email notifications for the specified event type.

Use the `email notify event name ?` command to display the available event types.

For example:

```
(config) # email notify event ?
process-crash          A process in the system has crashed
process-exit           A process in the system unexpectedly exited
liveness-failure       A process in the system was detected as hung
cpu-util-high          CPU utilization has risen too high
cpu-util-ok            CPU utilization has fallen back to normal levels
paging-high            Paging activity has risen too high
paging-ok              Paging activity has fallen back to normal levels
disk-space-low         Filesystem free space has fallen too low
disk-space-ok          Filesystem free space is back in the normal range
memusage-high          Memory usage has risen too high
memusage-ok            Memory usage has fallen back to acceptable levels
netusage-high          Network utilization has risen too high

process-crash          A process in the system has crashed
process-exit           A process in the system unexpectedly exited
liveness-failure       A process in the system was detected as hung
cpu-util-high          CPU utilization has risen too high
cpu-util-ok            CPU utilization has fallen back to normal levels
paging-high            Paging activity has risen too high
paging-ok              Paging activity has fallen back to normal levels
disk-space-low         Filesystem free space has fallen too low
disk-space-ok          Filesystem free space is back in the normal range
memusage-high          Memory usage has risen too high
memusage-ok            Memory usage has fallen back to acceptable levels
netusage-high          Network utilization has risen too high
netusage-ok            Network utilization has fallen back to acceptable
disk-io-high           Disk I/O per second has risen too high
disk-io-ok             Disk I/O per second has fallen back to acceptable
```

---

unexpected-cluster-join	A node has unexpectedly joined the cluster
unexpected-cluster-leave	A node has unexpectedly left the cluster
unexpected-cluster-size	The number of nodes in the cluster is unexpected
unexpected-shutdown	Unexpected system shutdown
interface-up	An interface's link state has changed to up
interface-down	An interface's link state has changed to down
user-login	A user has logged into the system
user-logout	A user has logged out of the system
cache-faults	A cache fault has occurred
hwmon-file-sys-error	A file system error has occurred
hwmon-mce-error	Machine check exception events
media-device-health-warn	A media device has a health status warning
media-device-state-change	Unexpected change in media device state
media-device-lifetime-warn	A media device has a low est. life remaining
media-device-unknown-type	Detected a media device of unknown type
media-system-swap-state	Detected a change in system swap state
excessive-shutdowns	Detected too many unexpected shutdowns.
license-state-change	A license has changed state
conntrack-entries-high	Connection tracking entry count high
conntrack-entries-ok	Connection tracking entry count returned to normal
vimm-temperature-high	High VIMM temperature detected
vimm-temperature-ok	VIMM temperature returned to normal levels
chassis-temperature-high	High chassis temperature detected
chassis-temperature-ok	Chassis temperature returned to normal levels
lid-ajar-time-high	Excessive lid ajar time detected
lid-ajar-time-ok	Lid ajar alarm cleared
array-pcie-link-up	Array PCIE link up
array-pcie-link-down	Array PCIE link down
array-data-plane-ready	Array data plane state changed
array-raid-rebuild	Array RAID rebuild state changed
vimm-state-change	Array VIMM state changed
array-psu-state	Array PSU state changed
array-led-change	Array LED state changed
fc-port-state-change	vSHARE FC port state changed
array-fan-change	Array FAN state changed

---

Note that this does not affect autosupport emails. Autosupport can be disabled overall, but if it is enabled, all autosupport events (currently only PM process failures) are sent as emails.

[no] email notify recipient <email addr>

Add or remove an email address from the list of addresses to send email notifications of events.

```
[no] email notify recipient <email addr> class info
[no] email notify recipient <email addr> class failure
```

Enable or disable the sending of informational or failure events to the specified recipient. Each event type is classified as either `informational` or `failure`. The specified recipient will receive the intersection of the set of events specified by this command, and the set of events specified overall with the `[no] email notify event <event name>` command.

```
[no] email notify recipient <email addr> detail
```

Specify whether the emails this recipient is sent should be detailed or summarized. Each email potentially has both a detailed and summarized form, where the detailed form has a superset of the information. (In practice, only PM process failure emails currently have a detailed form; for everything else, the two are the same.)

```
[no] email autosupport enable
```

Enable or disable the sending of email to vendor autosupport when certain failures occur.

```
email autosupport mailhub <hostname>
```

```
no email autosupport mailhub
```

Set the mail relay to use to send autosupport emails.

```
email send-test
```

Send a test email to all of the configured notification email recipients. This is useful to make sure the configuration works without having to wait for an event to occur.

```
show email
```

Display notification settings. This does not include SNMP traps, which are under the `snmp-server` command tree.

## Diagnostic Tools

```
ping [<options>] <hostname>
traceroute [<options>] <hostname>
```

---

Network diagnostic tools ping and traceroute. Invokes standard binary, passing command line parameters straight through.

```
tcpdump [<options>]
```

Network diagnostic tool tcpdump. Invokes standard binary, passing command line parameters straight through. Runs in foreground, printing packets as they arrive, until user presses CTRL+C.

```
slogin [<options>] <hostname>
```

Invokes the SSH client. The user is returned to the CLI when SSH finishes.

```
telnet [<options>]
```

Invokes the telnet client. The user is returned to the CLI when telnet finishes.

```
show version [concise]
```

Display version information for the currently running system image. The basic command shows each field with a description, one per line; the concise variant fits it all onto one line, without labels, in a form suitable for pasting in a bug report

```
show files system
```

Display information regarding bytes and inodes usage of the file systems on the system.

```
show memory
```

Display information about system memory utilization.

```
reload [halt] [noconfirm]
```

Reboot the system if `reload`, shut down the system if `reload halt`.

If there are unsaved changes to the configuration, the user may be prompted as to whether they want to save these changes (that is, do a `write memory`) first before rebooting. The prompt will be suppressed if confirmation of losing unsaved changes is disabled (with the `no cli default confirm lose-unsaved` command).

The user may also be prompted to confirm the reload regardless of whether there are unsaved changes or not. This prompt is contingent on a separate configuration setting, controlled with the `[no] cli default confirm reload` command.



If both prompts are enabled, and the configuration was unsaved, the user will be prompted twice.

The `noconfirm` parameter suppresses both of these confirmations if it is specified.

```
reload force
```

If the system is busy performing another operation requiring the management subsystem (which is almost any management operation), the regular `reload` [`halt`] command will block until it is finished. If rebooting the system is urgent, the `reload force` command will do it immediately.

This reboots the system, and there is no `halt` variant. There is also never any confirmation, whether or not there are any unsaved changes to the configuration.

```
debug generate dump
```

Generate a debugging dump. The dump can then be manipulated using the `file debug-dump ...` family of commands.

## Statistics

```
stats clear-all
stats sample <sample ID> clear
stats chd <CHD ID> clear
stats alarm <alarm ID> clear
```

Clear all memory of the specified sample, computed historical data-point (CHD), or alarm, or of all of those together. Clearing a sample or CHD deletes all of the gathered data. Clearing an alarm resets it to a non-error state, clears the watermarks, and forgets the event history.

```
stats sample <sample ID> interval <poll interval time in
seconds>
```

Change the amount of time between samples for the specified group of sample data.

## Stats Alarm

```
[no] stats alarm <alarm ID> enable
```

---

Enable or disable the specified alarm. There are three alarms that can be enabled or disabled: `cpu_util_indiv` (CPU utilization too high), `paging` (paging activity too high), and `fs_mnt` (filesystem low on free space).

```
stats alarm <alarm ID> rising error-threshold <threshold>
stats alarm <alarm ID> rising clear-threshold <threshold>
stats alarm <alarm ID> falling error-threshold <threshold>
stats alarm <alarm ID> falling clear-threshold <threshold>
```

Change the thresholds which will initiate or terminate (clear) the specified alarm. New alarms cannot be added through this interface, only existing ones can be changed.

The units for the `cpu_util_indiv` alarm are hundredths of a point of the one-minute load average. For example, setting it to 100 will cause an alarm if the one-minute load average is ever over 1.0 when it is sampled.

The units for the `paging` alarm are number of pages read from or written to the swap partition. The alarm is on the amount of paging activity that has occurred over the past 20 seconds.

```
stats alarm <alarm ID> rate-limit window short <duration>
stats alarm <alarm ID> rate-limit window medium <duration>
stats alarm <alarm ID> rate-limit window long <duration>
```

Configure the alarm event rate-limit duration windows for the three types of durations for alarms.

```
stats alarm <alarm ID> rate-limit count short <count>
stats alarm <alarm ID> rate-limit count medium <count>
stats alarm <alarm ID> rate-limit count long <count>
```

Configure the alarm event rate-limit maximum counts for the three types of counts for alarms.

```
stats alarm <alarm ID> rate-limit reset
```

Reset the rate-limit counters and time for the specified alarm.

```
show stats alarm [<alarm ID>]
```

Display status of all alarms or the specified alarm: whether or not it is in an error state.

## Show Stats CPU

```
show stats cpu
```

Display some basic stats about CPU utilization: the current level, the peak over the past hour, and the average over the last hour.

## Show Stats FC

```
show stats fc [on (hostname <host-id>|global)] [continuous]
[detail] [port <port-id>]*
```

Shows fibre channel statistics values. Zero, one, or more than one port can be specified. If no host is specified, FC ports at the local host are shown. Use the `global` parameter to show all the fc port statistics values at the cluster. Both `host-id` and `port-id` can be combined to select specific ports at a specific host to display.

## Stats Export

```
stats export <format> <report name> [filename <filename>]
[after <date> <time>]
[before <date> <time>]
```

Export statistics to file. Currently the only supported value for `<format>` is `csv` (comma-separated value). The dataset to be exported is determined by the `<report name>`.

If a filename is specified, the stats will be exported to a file of that name; otherwise a name will be chosen automatically and will contain the name of the report and the

time and date of the export. Any automatically-chosen name will be given a CSV extension. If the user specifies a name, `.csv` will be added if it is not already part of the name.

Either one, both, or neither of the `after` and `before` parameters may be specified. These place boundaries on the timestamps of the instances to be exported. When one of these parameters is specified, two words must follow, one for the date and one for the time. A hyphen (-) may be used in the `<time>` field as an abbreviation for midnight. The date and time specified are interpreted as local time according to the currently configured timezone. As elsewhere in the system, the date format must be `yyyy/mm/dd`, the time format must be `hh:mm` in 24-hour time.

---

The `custom` option should be a reserved report name (that is, no reports should be named that) to leave room in the command set for later allowing the user to specify manually which series to export.

If the filename is specified, it must come just after the report name. If the `after` and/or `before` parameters are specified, they may come in either order relative to each other.

## Stats Reports

```
show files stats
```

Display a list of statistics report files.

```
show files stats <filename>
```

Display the contents of a particular statistics report file.

```
file stats delete <filename>
```

Delete a stats report file.

```
file stats move <source filename> <dest filename>
```

Rename a stats report file.

```
file stats upload <filename> <URL>
```

Upload a stats report file. For `<URL>` formats, see [Key to Command Parameters](#) on page 120.

## Configuration File Management

The system can store one or more configuration files on persistent storage. At any given time, one of the configuration files is designated as `active`. That is the file that configuration will be loaded from on boot, and which configuration will be saved to when a save is requested.

Configuration changes are immediately applied to the running configuration (with the exception of `configuration batch` commands), but are not made persistent until they are explicitly saved using the `configuration write` command.

---

**Note:** These configuration commands only work when you are in Config mode (which you enter by using the `conf t` command—see [Enable and Config Modes](#) on page 144).

---

```
configuration new <name> [factory [keep-basic]]
```

Create a new configuration file under the specified name. If no additional parameters are specified, active licenses from the current running configuration are copied over into it. If the `factory` parameter is specified, nothing is copied over; it has the factory defaults. If the `keep-basic` parameter is specified, local network configuration is copied over so you won't lose network connectivity when you switch to it.

```
configuration revert saved
```

Revert the running configuration to the latest saved version of the active configuration file.

```
configuration revert factory [keep-basic | keep-connect]
```

Revert both running and saved configurations to factory defaults. If `keep-basic` is specified, preserve local network configuration. If `keep-connect` is specified, preserve active licenses. These two options are mutually exclusive.

```
configuration merge <name>
```

Merges the shared configuration from one configuration file into the running configuration. No configuration files are modified during this process. The `<name>` must be a non-active configuration file.

```
configuration switch-to <name>
```

Load configuration from the specified file and change that to be the active configuration file. The current running configuration is lost, and not automatically saved to the previous active configuration file.

```
configuration write  
configuration write to <name>
```

Write the running configuration to persistent storage. The former command writes it to the currently active file. The latter command writes it to the specified file, and changes the active file to that one.

```
configuration write local
```

---

On a system with clustering, only save the configuration on the local box instead of attempting to save on all cluster members.

```
configuration delete <name>
configuration move <source name> <dest name>
configuration copy <source name> <dest name>
```

Delete, move (rename), or copy a configuration file. These do not affect the current running configuration. The active configuration file may not be deleted or renamed, nor may it be the target of a move or copy. It may be the source of a copy, in which case the original remains active.

```
configuration fetch <URL> [<name>]
```

Download a configuration file from a remote host.

```
configuration upload <name> <URL>
configuration upload active <URL>
```

Download or upload a configuration file. A file may not be downloaded over the active configuration file. If no name is specified for a configuration fetch, it is given the same name as it had on the server. If `active` is specified for a configuration upload, the currently-active configuration file is uploaded. No configuration file may have the name `active`.

See [Key to Command Parameters](#) on page 120 for a description of valid URLs.

---

**Note:** If downloading configuration files from another system running the vCLUSTER management system, they can be found in the `/config/db` directory. So an example command line to fetch the `initial` configuration database would be: `configuration fetch scp://admin:password@hostname/config/db/initial write memory`

---

Same as `configuration write`, provided for Cisco compatibility.

```
write memory local
```

Same as `configuration write local`, provided for Cisco compatibility.

```
write terminal
```

Same as `show running-config`, provided for Cisco compatibility.

```
configuration jump-start
```

Run the initial-configuration wizard. The wizard is automatically invoked whenever the CLI is launched when the active configuration file is fresh (that is, not modified from its initial contents). This command invokes the wizard on demand.

```
show configuration [full]
```

Display a list of CLI commands that will bring the state of the a fresh system up to match the current persistent state of this system. A short header is included, containing the name and version number of the configuration, in a comment.

Commands which are not required because they would set something to its default are not included—thus running this command on a fresh configuration will produce no output, aside from the header.

Note that this does not include changes that have been made but not yet written to persistent storage.

The `full` option will also include commands that set things to their defaults, but excludes those of them that are instances of hidden commands.

```
show configuration running
```

Same as `show configuration` except that it applies to the currently running configuration, rather than the current persisted configuration. The command `show running-config` is for Cisco compatibility.

```
show configuration files [filename]
```

If no filename is specified, display a list of configuration files in persistent storage. If a filename is specified, display the commands to recreate the configuration in that file. In the latter case, only non-default commands are shown, as for the normal `show configuration` command; the `full`, `all`, and `subtree` options are not available.

## Image Management

```
boot system location <location ID>  
boot system next
```

Specify which location the system should boot from by default. If `next` is used, set the boot location to be the next one after the one currently booted from. (This does not mean the next one after the one we are currently *set to boot from*; thus the

---

command is idempotent, and will not continue to cycle through all of the available locations.)

```
boot bootmgr password <cleartext password>
boot bootmgr password 0 <cleartext password>
boot bootmgr password 7 <encrypted password>
no boot bootmgr password
```

Configure or remove a password to control access to boot manager parameters. Similar to the `username * password . . .` commands, it is generally intended to be used in its cleartext forms; the form that takes an encrypted password mainly exists so that `show configuration` will have something to display.

```
show images
```

Show all image files on the system, as well as what images are installed in two locations: the active location (which was most recently booted from) and the default location (which is the default to boot from in the future). There may or may not be overlap between these two lists.

```
show bootvar
```

Similar to `show images` in that it displays what images are on the two locations, and which are the active and default location. But not all of the `show images` data is displayed, and additionally this displays whether or not a boot manager password is set.

## Enable and Config Modes

```
enable
```

Enter enable mode, if the user account was set up with the privileges to do so.

```
disable
```

Leave enable mode.

```
configure terminal
conf t
```

Enter Config mode, if the current user account has the privileges to do so. Note that there is no mechanism to prevent multiple users from being in Config mode simultaneously.

```
no configure
```



Exit Config mode and return to enable mode.

```
exit
```

Exit the current mode. From Config mode, go to enable mode. From enable or standard mode, log out of the system. Note that to go from enable mode to standard mode, the `disable` command must be used.

```
help
```

Display a general CLI help message.

## Web Proxy Settings

```
web proxy host <IP address> [port <TCP port>]  
no web proxy
```

If desired on a http or ftp download, a proxy can be specified. If no port is specified, the default is 1080.

## Xinetd Server Settings

```
[no] telnet-server enable
```

Enable/disable the telnet server.

```
show telnet-server
```

Show telnet server settings.

```
[no] ftp-server enable
```

Enable/disable the FTP server.

```
show ftp-server
```

Show FTP server settings.

## tcpdump Capture Files

```
show files tcpdump
```

Display a list of tcpdump capture files.

---

```
file tcpdump delete <filename>
```

Delete the specified tcpdump output file.

```
file tcpdump upload <filename> <URL>
```

Upload the specified tcpdump output file to the specified URL. Only scp pseudo-URLs are supported for the destination. See [Key to Command Parameters](#) on page 120 for the `scp:// URL` format.

## Debug Dumps

```
show files debug-dump
```

Display a list of debug dump files.

```
show files debug-dump <filename>
```

Display a summary of the contents of a particular debug dump file.

```
file debug-dump delete <filename>
```

Delete the specified debug dump file.

```
file debug-dump upload <filename> <URL>
```

Upload the specified debug dump file to the specified URL. Only scp pseudo-URLs are supported for the destination. See [Key to Command Parameters](#) on page 120 for the `scp:// URL` format.

```
file debug-dump email <filename>
```

Send the specified debug dump in email to the list of configured recipients for informational events regardless of whether they have requested to receive detailed notifications.

## Cluster Configuration and Show Commands

### Show Cluster Commands

```
show cluster configured
```

Display global cluster configuration state.

```
show cluster global
```

Display global cluster run state.

```
show cluster global brief
```

Display global cluster run state in brief.

```
show cluster local
```

Display local cluster run state.

```
show cluster local error-status
```

Display error status of local node.

```
show cluster master
```

Display run state information about master node.

```
show cluster node <node id>
```

Display information about node with specified node id.

```
show cluster standby
```

Display run state information about standby node.

### Cluster Action Commands

```
[no] cluster heartbeat enable
```

Enable/disable heartbeat checking between nodes of cluster. This is used to detect communication failures between cluster nodes.

```
cluster shutdown
```

Shutdown cluster (master only).

### Cluster Configuration Commands

```
cluster master address vip <IP address> <netmask>
```

Set the cluster master virtual ip address and netmask.

---

```
no cluster master address vip
```

Reset cluster master virtual address to default.

```
cluster name <cluster name>
```

Set the name describing the cluster. This is the cluster equivalent of the hostname.

```
no cluster name
```

Reset the cluster name to default.

## Network Configuration Commands

This section describes the CLI commands for network configuration.

In general, the commands described in this section (`interface` commands, `network bond` commands, `vlan` commands, and all `ip` commands) only work when you are in Config mode.

### Network Interface Commands

Network interface commands enable you to configure network interfaces for the HP VMA SAN Gateway cluster.

The default public interface—the Ethernet port used for cluster management—is `eth1`, which may be configured manually (recommended) or automatically using DHCP or zeroconf. If cluster management and data can share the same port, `eth0` (bonded interfaces) or `eth2` (unbonded interfaces), should be used as the public interface.

A typically configured HP VMA SAN Gateway has two management interfaces (`eth1` and `eth2`).

- Interface `eth1` is the dedicated public interface for cluster management.
- Interface `eth2` is a physical Gbit Ethernet port which may be used for management.
- Interface `eth0` is the bonded port consisting of two or more data ports. Bonded ports share the same subnet. If network bonding is used, `eth0` should be specified as the public interface.

In a vSHARE High Availability (HA) configuration, the Gigabit interfaces on each Gateway, `eth1` and `eth2`, should be bonded as interface `eth0`. HA configurations require that the management traffic and cluster traffic both share the same physical

links. See [Dual Gateways with 1–2 3000-Series Arrays, Highly Available](#) on page 233 for more information.

```
interface <ifname> ip address <IP address> <netmask>
no interface <ifname> ip address
```

Set or clear the IP address and netmask of this interface.

```
interface <ifname> mtu <mtu size in bytes>
no interface <ifname> mtu
```

Set the maximum transition unit (MTU) of this interface. The `no` variant resets the MTU to its default.

```
interface <ifname> duplex [auto|full|auto]
no interface <ifname> duplex
```

Set the interface duplex. Note that setting it to `auto` also sets speed to `auto`. Setting it to one of the manual settings `half` or `full` also sets the speed to a manual setting which is determined by querying the interface to find out its current auto-detected state.

```
interface <ifname> speed [10|100|1000|10000|auto]
no interface <ifname> speed
```

Set the interface speed. Note that setting it to `auto` also sets duplex to `auto`. Setting it to one of the manual settings (generally `10`, `100`, or `1000`) also sets the duplex to a manual setting which is determined by querying the interface to find out its current auto-detected state.

```
[no] interface <ifname> dhcp
```

Enable or disable use of DHCP on the specified interface. The command gets the IP address and netmask via DHCP so those settings are ignored. Setting the IP address and netmask disables DHCP implicitly, though it can also be disabled explicitly using the `no` form of this command. It is TBD which of the other configuration items (DNS servers, default gateway) are overridden by DHCP.

```
interface <ifname> dhcp renew
```

Force a restart on the DHCP client for the specified interface.

```
[no] interface <ifname> shutdown
```

Enable or disable the specified interface.

---

```
[no] interface <ifname> zeroconf
```

The command may be used to enable or disable use of zero configuration networking (`zeroconf`) on the specified interface. This randomly chooses a unique Link Local IPv4 address from the 169.254/16 block. `zeroconf` is an alternative to DHCP.

```
show interfaces [<ifname>] configured
show interfaces [<ifname>] brief
```

Display information about the specified interface, or all interfaces if one is not named.

Either `configured` or `brief` or neither may be specified. With neither, detailed information about the runtime state of the interface is given. With `brief`, abbreviated runtime state, with the interface statistics excluded, is shown. With `configured`, the configuration of the interface is shown rather than its runtime state.

## Network Bond Commands

The `network bond` command enables you to define two or more network interfaces (data ports) as a single logical address called `eth0` and to define the mode by which these interfaces are aggregated together.

```
network bond eth0 mode [balance-|balance-rr|backup|balance-
xor|balance-xor-layer3+4|broadcast|link-agg|link-agg-
layer2+3|link-agg-layer3+4|balance-tib|balance-alb]
interface <ifname> interface <ifname>
```

The command aggregates two interfaces together as a bonded group called `eth0`. The interfaces share the same subnet.

Ten network bonding modes are supported:

<code>balance-rr</code>	Round robin balancing
<code>backup</code>	Backup fault-tolerant mode
<code>balance-xor</code>	XOR load balancing
<code>balance-xor-layer3+4</code>	XOR load balancing Layer 3 + 4 mode
<code>broadcast</code>	Broadcast fault-tolerant mode

<code>link-agg</code>	Link Aggregation mode
<code>link-agg-layer2+3</code>	Link Aggregation Layer 2 + 3 mode
<code>link-agg-layer3+4</code>	Link Aggregation Layer 3 + 4 mode
<code>balance-tlb</code>	Adaptive transmit balancing
<code>balance-alb</code>	Adaptive load balancing

## VLAN Commands

A VLAN, or virtual LAN, is a set of nodes that are grouped together into a single logical network, regardless of their physical location. Multiple VLANs may share the same physical Ethernet links.

The VMA-series SAN Gateway uses a separate VLAN for low-latency, low-bandwidth communication between the HP VMA SAN Gateways in a cluster. Using VLAN commands, interfaces may be configured on a separate VLAN to allow for the segregation of network and internal cluster traffic.

Network switches must be configured to provide a VLAN for cluster traffic in the system. Each network switch port connected to a HP VMA SAN Gateway should be configured to allow VLAN-tagged traffic for the given cluster VLAN ID.

```
network vlan vlan-id <vlan-id> interface <ifname>
```

Creates a tagged VLAN interface with `<vlan-id>` as the specified VLAN ID atop the base interface `<ifname>`. Valid VLAN ID values are between 1 and 4094.

A new interface is created, named `vlan#` where `#` is `<vlan-id>`. The new interface can then be configured using the `interface` commands.

```
no network vlan vlan-id <vlan-id>
```

Removes the tagged VLAN interface `<vlan-id>` from its base interface.

```
show vlans [<vlan-id>] [configured]
```

Displays a list of the configured VLANs in the system, or information about a particular VLAN interface if one is specified by `<vlan-id>`. If `configured` is specified, the configured base interface and `<vlan-id>` for the VLAN interface are shown. Otherwise the current runtime state of the VLAN interface is shown.

---

## Name Resolution Commands

```
hostname <hostname>
no hostname
```

Set or clear the system hostname.

```
[no] ip name-server <IP address>
[no] ip domain-list <domain>
[no] ip host <hostname> <IP address>
```

The commands configure DNS servers, specifies which domain(s) to try unqualified hostnames in, and defines hostname/IP mappings for /ETC/HOSTS.

```
show hosts
```

Show all values configured by the group of commands above: hostname, name servers, domain name list, and static host mappings.

## Routing Commands

```
ip route <network prefix> <network mask> <next hop IP address>
no ip route <network prefix> <network mask> [<next hop IP
address>]
```

Set or remove a static route. If it is called with only a network prefix and mask, it deletes all routes for that prefix.

```
show ip route
```

Display the routing table in the system, which includes dynamic routes as well as any active static routes.

```
show ip route static
```

Display the list of configured static routes

## Additional CLI Commands

### ARP Configuration

```
arp <IP address> <MAC address>
```

Add a static entry to the ARP cache.



```
no arp <IP address>
```

Remove a static entry from the ARP cache. Note that this cannot be used to remove dynamic entries; use `clear arp-cache` for that.

```
clear arp-cache
```

Clear dynamic entries in the ARP cache. Note that this does not delete static ARP entries configured with the `arp ...` command.

```
show arp
```

Display the contents of the ARP cache. This should contain all of the statically-configured ARP entries, as well as any that the system has picked up at dynamically.

```
show arp static
```

Display a list of all statically-configured ARP entries.

## Authentication Method and Order

```
aaa authentication login default <list of authentication  
methods> ...  
no aaa authentication login
```

Sets the list of acceptable authentication methods for system logins. `local`, `radius`, and `tacacs+` are acceptable methods. The order in which the methods are specified is the order in which the authentication is attempted.

```
aaa authorization map default-user <user name>  
no aaa authorization map default-user
```

When a user is authenticated (via RADIUS or TACACS+) and does not have a local account, this command specifies what local account the authenticated user will be logged on as. If the user name is local, this mapping is ignored. This mapping is used depending on the setting of the `authorization map order`.

```
aaa authorization map order {remote-only, remote-first,  
local-only}  
no aaa authorization map order
```

Can be set to one of three choices: `remote-first`, `remote-only`, or `local-only`. Used when authenticating users via RADIUS or TACACS+. The order

---

determines how the remote user mapping behaves. If the authenticated user name is valid locally, no mapping is performed.

The setting has the following three possible behaviors:

- **remote-first:** If a local-user mapping attribute is returned and is a valid local user name, map the authenticated user to the local user specified in the attribute. Otherwise, if the attribute is not present or not valid locally, use the user specified by the default-user command. (This is the default behavior.)
- **remote-only:** Only try to map a remote authenticated user if the authentication server sends a local-user mapping attribute. If the attribute does not specify a valid local user, no further mapping is tried.
- **local-only:** All remote users will be mapped to the user specified by the `aaa authorization map default-user <user name>` command. Any vendor attributes received by an authentication server are ignored.

```
show aaa
```

Shows the current authentication and authorization settings.

## **RADIUS Configuration**

```
radius-server timeout <seconds>  
no radius-server timeout
```

Sets (or resets to the default) a global communication value for all RADIUS servers. Can be overridden in a `radius-server host` command. The default is 3. Sets the timeout for retransmitting a request to any RADIUS server. Range is 1-60.

```
radius-server retransmit <retries>  
no radius-server retransmit
```

Sets (or resets to 0) a global communication value for all RADIUS servers. Can be overridden in a `radius-server host` command. Defaults to 1. Sets the number of times the client will attempt to authenticate with any RADIUS server. To disable retransmissions set it to zero. Range is 0-5.

```
radius-server key <string>  
no radius-server key
```

Sets (or clears) a global communication value for all RADIUS servers. Can be overridden in a `radius-server host` command. Sets the shared secret text string used to communicate with any RADIUS server.

```
radius-server host {hostname , ip-address} [auth-port <port-  
number>] [timeout <seconds>] [retransmit <retries>] [key  
<string>]  
no radius-server host {hostname , ip-address} [auth-port  
<port-number>]
```

Add a RADIUS server to the set of servers used for authentication. Some of the parameters given may override the configured global defaults for all RADIUS servers. The `auth-port` defaults to 1812 and is used for authentication requests.

The same IP address can be used in more than one `radius-server host` command as long as the `auth-port` is different for each. `auth-port` is a UDP port number. `auth-port` must be specified immediately after the `host` option (if present).

If no `radius-server host {hostname , ip-address}` is specified, all radius specific configuration for this host is deleted. `no radius-server host {hostname , ip-address} auth-port <port>` may be specified to refine which host is deleted, as the previous command will delete all RADIUS servers with the specified ip-address.

RADIUS servers are tried in the order they are configured.

```
show radius
```

Show the RADIUS configuration.

---

**Note:** We do not have CLI commands to specify the `acct-port` (accounting port) or `retransmit` on a per server basis. Also, there is no `radius-server deadtime` command as there is in the Cisco command set.

---

## TACACS+ Configuration

```
tacacs-server timeout <seconds>  
no tacacs-server timeout
```

Sets (or resets to the default) a global communication value for all TACACS+ servers. Can be overridden in a `tacacs-server host` command. Defaults to 5. Sets the wait time for retransmitting a request to any TACACS+ server. Range is 1-60.

```
tacacs-server retransmit <retries>  
no tacacs-server retransmit
```

---

Sets (or resets to 0) a global communication value for all TACACS+ servers. Can be overridden in a `tacacs-server host` command. Defaults to 2. Sets the number of times the client will attempt to authenticate with any TACACS+ server. To disable retransmissions set it to zero. (Number of times to search the TACACS list). Range is 0-5.

```
tacacs-server key <string>
no tacacs-server key
```

Sets (or clears) a global communication value for all TACACS+ servers. Can be overridden in a `tacacs-server host` command. Sets the shared secret text string used to communicate with any TACACS+ server.

```
[no] tacacs-server host {hostname , ip-address} [auth-port
<port-number>][auth-type {ascii, pap}] [timeout <seconds>]
[retransmit <retries>][key <string>]
```

Add a TACACS+ server to the set of servers used for authentication. Some of the parameters given may override the configured global defaults for all TACACS+ servers. The `auth-port` is used for authentication requests. The `auth-type` specifies which of the two currently supported authentication methods will be used.

The same IP address can be used in more than one `tacacs-server host` command as long as the `auth-port` is different for each. `auth-port` is a UDP port number. `auth-port` must be specified immediately after the `host` option (if present).

If no `tacacs-server host {hostname , ip-address}` is specified, all `tacacs-specific` configuration for this host is deleted. `no tacacs-server host {hostname , ip-address} auth-port <port>` may be specified to refine which host is deleted, as the previous command will delete all TACACS+ servers with the specified `ip-address`.

TACACS+ servers are tried in the order they are configured.

```
show tacacs
```

Show the TACACS+ configuration.

---

**Note:** Currently there is no “single-connection” option on a per TACACS+ server basis.

---

## SSH Configuration

### SSH Server

```
[no] ssh server enable
```

Enable or disable the ssh server.

If the ssh server is disabled, the CLI is only accessible over the serial console. Note that this does not terminate existing ssh sessions; it will only prevent new ones from being established.

```
ssh server host-key generate
```

Regenerate new host keys for the ssh server. This generates three keys: RSA for sshv1, RSA for sshv2, and DSA for sshv2. Note that the system automatically generates the host keys on its first boot, so this only needs to be done if a security breach is suspected and the keys need to be changed.

```
ssh server host-key <type> private-key <key>  
ssh server host-key <type> public-key <key>
```

Manually set the host-key (either private or public, but should be both if changing) of the specified key type.

```
[no] ssh server listen enable
```

Enable (or disable) the listen interface restricted list for sshd. If enabled and at least one non-DHCP interface is specified in the list, the ssh connections are only accepted on those specified interfaces. When disabled, ssh connections are accepted on any interface.

```
[no] ssh server listen interface <ifname>
```

Provides a mechanism to add and remove interfaces to the 'listen' list. If the interface is also running as a DHCP client, it will be as if the interface was not added. If DHCP is later turned off on this interface, it will be as if the interface was then added to the listen list.

```
show ssh server
```

Display information about the ssh server, including whether or not it is enabled, and the host keys.

---

## SSH Client

```
ssh client user <username> identity <key-type> generate  
[passphrase <phrase>]
```

Generate a new identity (private and public keys) for the specified user name. The given user name must correspond to a valid local user account. When the keys are generated, the private key is written to the user's ssh directory in an appropriately named file (`id_dsa`).

This identity can be used when the user uses the `slogin` command to connect from the system to another host.

DSA and RSA v2 keys for SSHv2 can be generated. This is specified with `dsa2` or `rsa2` as the `key-type` parameter.

```
ssh client user <username> identity <key-type> public-key  
<key>  
ssh client user <username> identity <key-type> private-key  
<key>
```

Set the public or private key (of specified type) for the specified user name. This is an alternative to generating the key in the above command and is also used for reverse mapping generated keys.

```
no ssh client user <username> identity [<key-type>]
```

Removes the public/private keys for the specified user. Any private key file in a valid user SSH directory is deleted.

```
ssh client user <username> authorized-key sshv2 <key>
```

The specified key is added to the list of authorized sshv2 RSA or DSA public keys for this user account. These keys can be used to log into the user's account. The specified user must be a valid account on the system. As keys are added, an implicit id is associated with the key. This is to make key deletion easier.

Be aware that if a key is being pasted from a cut buffer and was displayed with a paging program, it is likely that newline characters have been inserted, even if the output was not long enough to require paging. Most likely `show` command output will be displayed this way, as paging is enabled by default in the CLI. One can specify `no cli session paging enable` before doing the `show` command to prevent the newlines from being inserted.

```
no ssh client user <username> authorized-key sshv2 <key id>
```

Remove a public key from the specified user's authorized key list. The key identifier can be found by using 'show ssh client'.

```
show ssh client
```

Display information about SSH client identities (public/private keys) and the per user list of authorized keys for the users.

## Banner

At various login points, some legal and welcome text can be displayed. This text is controlled by bindings and can be set by the user from the CLI as follows:

```
banner login <string>
no banner login
```

Set the contents of the /etc/issue and /etc/issue.net files.

```
banner motd <string>
no banner motd
```

Set the contents of the /etc/motd file.

```
show banner
```

Display the contents of the currently configured banners.

## CLI Options

There are four groups of commands relating to the CLI itself:

- `cli session ...` commands change a setting only for the current CLI session. They do not affect any other sessions, and can be performed by any user at any time. All of these commands are INTERACTIVE (not available from the Scheduler).
- `cli default ...` commands change the defaults for the specified setting for all future CLI sessions of all users. They also change the setting for the current session from which they were executed, but not for any other currently active sessions. Since they change configuration, the user must be in Config mode to run them, and hence they can only be run by admin.
- Other `cli ...` commands which take one-time actions, rather than change a setting, and thus do not fall under the session or default umbrellas. For example, `cli clear-history`.

- 
- `terminal ...` commands are clones of a subset of the `cli session ...` commands, and are only present for Cisco compatibility. All of these commands are INTERACTIVE (not available from the Scheduler).

Note that some settings, such as the terminal length and width, are inherently session-specific, and there are no corresponding commands to set the defaults in configuration.

```
cli default auto-logout <length in minutes>
cli session auto-logout <length in minutes>
no cli default auto-logout
no cli session auto-logout
```

Control the length of user inactivity required before the CLI will automatically log a user out. The `no ...` variants of this command disable the automatic logout feature.

```
[no] cli default paging enable
[no] cli session paging enable
```

Enable or disable paging of CLI output. If paging is enabled, all command output, as well as all help text printed when the `? key` is pressed, will be displayed one screen at a time, using the same pager as the `'show log'` command uses. If the text to be displayed fits on a single screen, it will be printed normally and the pager will not be used.

Note that the abbreviated list of commands printed when `<tab>` is hit twice is not paged, even in the unlikely event that it does not fit on the screen.

Note that if the CLI does not have a terminal (for example, it is being driven by a script), paging is disabled automatically regardless of the default setting, and cannot be re-enabled for this session. However, even in this case, the default setting can still be changed.

```
[no] cli default show config-hidden enable
```

Enable or disable showing hidden commands in the output of the various forms of `show config ...`. By default, hidden commands are displayed to better ensure the output of `show config ...` represents the running state of a system.

```
[no] cli default confirm lose-unsaved
```

Enable or disable confirmations of cases where you might accidentally lose unsaved changes. Currently, this is just for the `reload [halt]` command; other cases where you might lose configuration are just some of the `configuration`



... commands, which have no confirmations in any case, since they are explicitly dealing with configuration.

```
[no] cli default confirm reload
```

Enable or disable confirmations of rebooting or halting the system using the 'reload' command. This confirmation is in addition to any separate confirmations that may be displayed for unsaved changes.

```
cli session terminal width <number of characters>

cli session terminal length <number of lines>

terminal width <number of characters>

terminal length <number of lines>
```

Override the auto-detected size of the terminal. This is useful mostly when the size could not be auto-detected and the CLI is using the default 80x24.

These settings are persistent only for the current CLI session. They are also lost if the terminal is resized and the CLI is able to auto-detect its new size.

Note that the commands without the `cli session` prefix are identical to those with the prefix, and are present only for Cisco compatibility.

```
cli session terminal type <type>
no cli session terminal type
terminal type <type>
no terminal type
```

Set the type of the terminal. The 'no' variants clear the terminal setting, which will cause the session to be treated as a “dumb” terminal.

Note that the commands without the `cli session` prefix are identical to those with the prefix, and are present only for Cisco compatibility.

```
cli clear-history
```

Clears the command history of the current user.

```
show cli
```

---

Display CLI settings: the inactivity timeout, whether or not paging is enabled, the terminal size and type. For settings which have configured defaults, both those and the current session settings are displayed.

```
show terminal
```

Display current terminal width and length, whether auto-detected or overridden, as well as the current terminal type. This is a subset of the information displayed by `show cli`, and is only present for Cisco compatibility.

## SNMP Configuration

SNMP MIBs for the current software release are available from the VMA Web Interface; click the Help link to get them. You also can download them from the VMA SAN Gateway HP support page:

<http://h20565.www2.hp.com/portal/site/hpsc/public/psi/swdHome/?sp4ts.oid=5263731>

```
[no] snmp-server enable
```

Enable or disable the SNMP server. Note that this not only stops serving of SNMP variables, but also the sending of SNMP traps.

```
[no] snmp-server enable traps
```

Enable or disable sending of SNMP traps from this system. Traps may only be enabled if the SNMP server overall is enabled. The traps sent by the SNMP agent are:

- Cold boot (may include SNMP configuration having been changed)
- Link up/down
- CPU load too high
- CPU load no longer too high
- Paging activity too high
- A process has failed
- A process has exited unexpectedly

Note that traps are only sent if there are trap sinks configured with the `snmp-server host ...` command, and if these trap sinks are themselves enabled.

```
[no] snmp-server listen enable
```

Enable (or disable) the listen interface restricted list for snmpd. If enabled and at least one non-DHCP interface is specified in the list, the snmp connections are only accepted on those specified interfaces. When disabled, snmp connections are accepted on any interface.

```
[no] snmp-server listen interface <ifname>
```

Provides a mechanism to add and remove interfaces to the "listen" list. If the interface is also running as a DHCP client, it will be as if the interface was not added. If DHCP is later turned off on this interface, it will be as if the interface was then added to the listen list.

```
snmp-server community <community name>  
no snmp-server community
```

Set the community name required to be supplied with SNMP requests to the system.

```
snmp-server contact <contact name>  
no snmp-server contact  
snmp-server location <system location>  
no snmp-server location
```

Set the syscontact and syslocation variable served from the System MIB in MIB-II.

```
snmp-server host <hostname> traps [version <1,2c>] <community string>  
no snmp-server host <hostname>
```

Add or remove a host to which SNMP traps should be sent. Note that this setting is only meaningful if traps are enabled, though the list of hosts may still be edited if traps are disabled.

```
[no] snmp-server host <hostname> disable
```

Disable a trap sink without actually removing it altogether from the configuration. All trap sinks are created enabled.

```
[no] snmp-server traps event <event name>
```

Specify which types of events should be sent as SNMP traps. By default the entire list of notifiable events are sent as SNMP traps to any declared trap sinks. This command enables or disables a single event for conversion to an SNMP trap.

```
show snmp
```

---

Display all SNMP configuration options.

## **VMA Web Interface Configuration**

```
[no] web enable
```

Enable or disable the VMA Web Interface.

```
[no] web http enable
```

Enable or disable HTTP access to the VMA Web Interface. This setting is only meaningful if the VMA Web Interface as a whole is enabled.

```
web http port <TCP port>
no web http port
```

Set the port number for HTTP. The default is 80. The `no` command resets it to the default, but does not disable HTTP.

```
[no] web https enable
```

Enable or disable HTTPS (HTTP over SSL) access to the VMA Web Interface his setting is only meaningful if the VMA Web Interface as a whole is enabled.

```
web https port <TCP port>
no web https port
```

Set the port number for HTTPS. The default is 443. The `no` command resets it to the default, but does not disable HTTPS.

```
[no] web httpd listen enable
```

Enable (or disable) the listen interface restricted list for HTTPD. If enabled and at least one non-DHCP interface is specified in the list, the http connections are only accepted on those specified interfaces. When disabled, http connections are accepted on any interface.

```
[no] web httpd listen interface <ifname>
```

Provides a mechanism to add and remove interfaces to the "listen" list. If the interface is also running as a DHCP client, it will be as if the interface was not added. If DHCP is later turned off on this interface, it will be as if the interface was then added to the listen list.

```
web auto-logout <length in minutes>
no web auto-logout
```

Control the length of user inactivity required before the VMA Web Interface will automatically log out a user. The command `no web auto-logout` disables the automatic logout feature.

```
web session renewal <length in minutes>
no web session renewal
```

Control the length of time before web session cookies are automatically regenerated.

```
web session timeout <length in minutes>
no web session timeout
```

Control the maximum lifetime of a web session cookie.

```
show web
```

Display VMA Web Interface configuration settings.

## **Scheduled Jobs (Sequences of Commands)**

```
job <job_id> command <sequence #> <CLI command>
no job <job_id> command <sequence #>
```

Add a CLI command to the job (create the job if it doesn't already exist). The job will be placed in the "pending" state if a scheduled time has already been specified, otherwise it will be "inactive". The `<sequence #>` is an integer and controls the order within the job as to when the particular CLI command will be executed. Commands are executed from smallest to largest `<sequence #>`.

The `no` command deletes the command from the job.

```
job <job_id> comment <comment>
no job <job_id> comment
```

Add a comment to the job for display in `show job <job_id>`. No other use. The `no` modifier deletes the comment.

```
no job <job_id>
```

---

Remove all state associated with the specified <job\_id>. If the job has not executed, the timer event is canceled. If the job was executed, the results are deleted along with all other job state.

```
job <job_id> date-time <hh:mm> [<date>]  
job <job_id> date-time <hh:mm:ss> [<date>]
```

Set the time for the job to execute. If the time specified is in the past, the job will not execute and will be in the "inactive" state. If the job is currently scheduled and the indicated time is in the past, the job will be canceled.

An hour and minute must be specified; optionally, seconds and/or a date may be specified. The date must be in either `yyyy/mm/dd` or `yyyy-mm-dd` format. The date if not specified defaults to the epoch (1/1/70).

```
no job <job_id> date-time
```

Clears the scheduled date-time for the job.

```
job <job_id> enable
```

Set the job state to `enable`. If the specified time is in the future, schedule the job for execution and place the job in the "pending" state.

```
no job <job_id> enable
```

Cancel any potential execution of the job. Place the job in an inactive state.

```
job <job_id> execute
```

Force an immediate execution of the job. The timer (if set) is not canceled and the job state is not changed. The job will not be run if not currently enabled.

```
job <job_id> name <friendly_name>  
no job <job_id> name
```

Specify a name for the job. The `no` command deletes the name.

```
job <id> fail-continue  
no job <id> fail-continue
```

When `job <id> failure-continue` is specified, a job will execute all the commands in the job regardless of any single command failure or error. Otherwise, the first command to fail will cause the job to cease executing commands.

```
show jobs
```

List all jobs that currently exist in the system.

```
show jobs <job_id>
```

Lists the following information about the specified job:

Job	<job_id>
Status	<pending/inactive/completed>
Name	<friendly_name>
Comment	<comment>
Absolute range	
Commands	<seq. #1>.<seq. #2>. ...

Any command results are also displayed. If an error string exists for the job, it is displayed.

## Media Management Commands

This section describes commands for managing and monitoring block storage (vSHARE) media devices.

### Media Initialization

```
media init device <device> type [block] [name <name>] [force]
```

#### Command Syntax

device <device>	The <device> parameter indicates the array to be initialized, and is a string of the form: ata-VIOLIN_MEMORY_ARRAY_XXXXXXXXXXXXXXXXXXXX
type	The type indicates block (vSHARE).
name	The name parameter is used to name the container. The default is to reuse the existing name/serial number.
force	The force parameter is used to force initialization of an array that has already been initialized.

### Media Enable

```
[no] media [block] id <id> enable
```

---

Enable or disable a specified block storage media device. Use the `block` option to enable for vSHARE./ The `<id>` can be found in the output of the `show media all` or `show media block id all` command.

---

**Caution:** When a media device is disabled, all applications using that device immediately stop using it, and space from other media devices is allocated for them. This may be a disruptive operation.

---

## Show Media

```
show media
```

Display all media devices that can be used by the current HP VMA SAN Gateway (node or module) as block storage media. This command shows a summary line for each device location, giving the size and status of that device. Media used by the system for other purposes are not shown.

The `show media` command is an alias for `show media [block] id all` command.

```
show media all
```

Display all media devices installed in an HP VMA SAN Gateway. This command shows a summary line for each device location, giving the size and status of the installed media device. Those media which are usable as block storage media will have values displayed for `Media ID` and `Model`; otherwise those parameters will display a string of three hyphens (`---`). `show media all [block] id all` Display the location, media ID, model, size, and status (online/offline) of all block storage media. `show media [block] id <id>`

Display information about a specified media device installed in an HP VMA SAN Gateway. This command displays a summary line for each storage media location, giving the size and status of the device. If it is usable as block storage media, values are displayed for `Media ID` and `Model`; otherwise those parameters will be a string of three hyphens (`---`). The `<id>` can be found in the output of the `show media all` or `show media [block|cache] id all` command.

```
show media global
show media [block] id all global
show media all global
show media [block] id <id> global
```



Display the same information as for a single HP VMA SAN Gateway, for every HP VMA SAN Gateway in the cluster. Gateway IDs are labeled `Module <#>` in the display.

The `show media global` command is an alias for `show media [block] id all global`. To include non-cache or non-storage media, use `show media all global` (or `show media global all`). The `health` and `detail` options can also be used in combination with the `global` option, in any order.

```
show media health
show media [block] id all health
show media all health
show media [block] id <id> health
```

Display information about the status and expected lifetime of media devices.

The `show media health` command is an alias for `show media health id all`. To include non-block storage and non-cache media, use `show media all health` (or `show media health all`). The `global` and `detail` options can also be used in combination with the `health` option, in any order.

```
show media detail
show media [block] id all detail
show media all detail
show media [block] id <id> detail
```

Display detailed information about media devices, including the location, status, size, type of drive (such as boot drive, clock device, block device, or cache device), manufacturer model, and serial number.

For a block storage device, the output includes the status (online/offline), firmware version, manufacturer model, manufacturer serial number, model, serial number, part number, and revision number. The `global` and `health` options can also be used in combination with the `detail` option, in any order. To include non-cache or non-storage media, use `show media all detail` (or `show media detail all`).

The `global` and `health` options can also be used in combination with the `detail` option, in any order.

```
show stats media [continuous] [detail] [global]
show stats media all [continuous] [detail] [global]
show stats media all cache id all [continuous] [detail]
[global]
```

```
show stats media all cache id <id> [continuous] [detail]
[global]
show stats media [block] id all [continuous] [detail] [global]
[all]

show stats media [block] id <id> [continuous] [detail]
[global] [all] Display read and write statistics for block storage or cache
media devices in one or more nodes in the cluster. The scope of each command is
the same as the corresponding show media command, described above. The
command show stats media is an alias for show stats media [block]
id all.
```

The statistics are read and write rates (in MB per second) for these intervals:

- The current ten-second sample.
- The last five minutes.

If the `continuous` option is specified, the display of statistics is updated continually. Press CTRL+C to exit the display.

```
> enable
# show stats media
Media Stats Summary (sampled @10 secs)
```

Location	Media ID	Read (bytes/s)		Write (bytes/s)	
		Current	Last 5m	Current	Last 5m
PCI 1	HA-3	8.00k	8.00k	4.00k	3.00k
PCI 2	HA-2	8.00k	10.00k	4.00k	3.00k
PCI 3	HA-1	8.00k	18.00k	4.00k	4.00k
PCI 4	HA-4	8.00k	18.00k	4.00k	3.00k

## vSHARE Commands

This section describes CLI commands for configuring and managing vSHARE block storage.

### Containers

#### Show Containers

```
show containers
```

The `show containers` command displays all containers created within a VMA Array enabled for block storage.

## Targets

### Show Targets Command

```
show targets [node <cluster node id>] [hostname <hostname>]
[protocol fc] [id <target id>] [sessions] [detail]
```

The `show targets` command displays all Fibre Channel. Use the `hostname`, `protocol`, and `id` parameters to filter the targets returned.

The command returns the node, hostname, target port, status (enabled or not), and address (WWN). The `detail` parameter returns the network bindings for each target.

```
> enable
# show targets
```

Node	Hostname	Proto	Target	Enab	Address
1	lab-n1	fc	hba-a1	yes	wwn.21:00:00:1b:32:9b:83:3b
1	lab-n1	fc	hba-a2	yes	wwn.21:01:00:1b:32:bb:83:3b
1	lab-n1	iscsi	iscsi	yes	iqn.2004-02.com.vmem:lab-n1
1	lab-n1	iscsi	targ2	yes	iqn.2004-02.com.vmem:lab-n1:targ2
2	lab-n2	fc	hba-a1	yes	wwn.21:00:00:1b:32:9f:f3:ce
2	lab-n2	fc	hba-a2	yes	wwn.21:01:00:1b:32:bf:f3:ce
2	lab-n2	iscsi	iscsi	yes	iqn.2004-02.com.vmem:lab-n2
2	lab-n2	iscsi	targ2	yes	iqn.2004-02.com.vmem:lab-n2:targ2

## Initiator Groups

### igroup Create Command

```
[no] igroup create name <name> initiators [initiator_name ..]
```

The `igroup create` command creates an initiator group and, optionally, one or more or Fibre Channel initiators. Fibre Channel initiator identifiers (WWNs) are generated automatically by an HBA.

---

## igroup addto Commands

```
[no] igroup addto <igroup name> initiators [initiator_name ...]
```

The `igroup addto` command adds one or more initiators to a group.

## LUNs

### Show LUNs Command

```
show luns container name sessions
```

The `show luns` command enables you to view LUNs. LUNs may be filtered by container, name, and session parameters. To view a list of containers, enter `show luns container ?`. The name parameter enables you to view only those LUNs which are prefixed by a particular name.

### LUN Create Commands

```
[no] lun create container <container_name> name <LUN_name>  
size [<size GB> | equal] [quantity <number>] [nozero]  
[readonly] [startnum <unsigned integer>] [blocksize 512 |  
4096] [offline]
```

The `lun create` command enables you to create a LUN within a specified storage container.

### LUN Set Commands

```
[no] lun set container <id> name <name> readonly
```

The `lun set` command enables you to set a LUN as read-only. The `lun set` command is the only command usable after a LUN has been created except the `no lun create ... readonly` command.

## Targets

### Show Targets Command

```
show targets [node <cluster node id>] [hostname <hostname>]  
[protocol fc] [id <target id>] [sessions] [detail]
```

The `show targets` command displays all Fibre Channel. Use the `hostname`, `protocol`, and `id` parameters to filter the targets returned.

The command returns the node, hostname, target port, status (enabled or not), and address (WWN). The `detail` parameter returns the network bindings for each target.

## Quick Reference to Commands

This section lists the commands that are documented in this guide; it does *not* include every command that is available in the CLI.

S: Standard Mode E: Enable Mode C: Config Mode	no Variant	Command	See section starting on page #
C	[no]	aaa	page 153
C	[no]	arp	page 152
C	[no]	banner	page 159
E, C	[no]	boot	page 143
S, E, C	[no]	cli	page 159
C	[no]	clock	page 129
C	[no]	cluster heartbeat enable	page 147
C	[no]	cluster master address vip	page 147
C	[no]	cluster name	page 147
E, C		cluster shutdown	page 147
C		cluster upgrade	page 122
C		configuration	page 140
E	[no]	configure	page 144
E, C		debug	page 135
E		disable	page 144
E, C	[no]	email	page 131
S		enable	page 144
S, E, C		exit	page 144
E, C		file debug-dump	page 146
E, C		file stats	page 140

Table A.1 CLI Commands Documented in This Guide

S: Standard Mode E: Enable Mode C: Config Mode	no Variant	Command	See section starting on page #
E, C		file tcpdump	page 145
C	[no]	ftp-server	page 145
S, E, C		help	page 144
C	[no]	hostname	page 152
C	[no]	igroup	page 171
C	[no]	interface	page 148
C	[no]	ip host	page 152
C	[no]	ip domain-list	page 152
C	[no]	ip name-server	page 152
C	[no]	ip route	page 152
E, C	[no]	job	page 165
E, C	[no]	logging	page 123
C	[no]	luns	page 172
C	[no]	media	page 167
C		network bond	page 150
C	[no]	network vlan	page 151
C	[no]	ntp	page 129
E, C		ntpdate	page 129
S, E, C		ping	page 135
C	[no]	radius-server	page 154
E, C		reload	page 135
E, C		show aaa	page 153
E, C		show arp	page 152
S, E, C		show banner	page 159
S, E, C		show bootvar	page 143
S, E, C		show clock	page 129
E, C		show cluster	page 146
E, C		show configuration	page 140
E, C		show containers	page 170
E, C		show email	page 131

Table A.1 CLI Commands Documented in This Guide (*continued*)

S: Standard Mode E: Enable Mode C: Config Mode	no Variant	Command	See section starting on page #
E, C		show files debug-dump	page 146
E, C		show files stats	page 140
S, E, C		show files system	page 135
E, C		show files tcpdump	page 145
E, C		show ftp-server	page 145
S, E, C		show hosts	page 152
E, C		show igroups	page 171
S, E, C		show images	page 143
E, C		show interfaces	page 148
S, E, C		show ip	page 152
S, E, C		show jobs	page 165
E, C		show log	page 123
S, E, C		show logging	page 123
E, C		show luns	page 172
E, C		show media	page 167
S, E, C		show memory	page 135
E, C		show ntp	page 129
E, C		show radius	page 154
S, E, C		show snmp	page 162
E, C		show ssh client	page 158
S, E, C		show ssh server	page 157
S, E, C E, C		show stats show stats media	page 137, page 167
E, C		show tacacs	page 155
E, C		show telnet-server	page 145
S, E, C		show terminal	page 159
E, C		show usernames	page 128
S, E, C		show users	page 128
S, E, C		show version	page 135
E, C		show vlans	page 151

Table A.1 CLI Commands Documented in This Guide (*continued*)

S: Standard Mode E: Enable Mode C: Config Mode	no Variant	Command	See section starting on page #
E, C		show web	page 164
E, C		slogin	page 135
E, C	[no]	snmp-server	page 162
E, C	[no]	ssh client	page 158
C	[no]	ssh server	page 157
E, C	[no]	stats	page 137
C	[no]	tacacs-server	page 155
E, C		tcpdump	page 135
S, E, C		telnet	page 135
C	[no]	telnet-server	page 145
S, E, C	[no]	terminal	page 159
S, E, C		traceroute	page 135
C	[no]	username	page 128
E, C	[no]	web	page 164
C	[no]	web proxy	page 145
E, C		write memory	page 140
E, C		write terminal	page 140

Table A.1 CLI Commands Documented in This Guide (*continued*)



## **APPENDIX B: VMA Web Interface Reference**

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### **Understanding the VMA Web Interface**

The VMA Web Interface is a web-based graphical user interface (GUI) that may be accessed by connecting to the Master HP VMA SAN Gateway (master node) of the HP VMA SAN Gateway cluster.

---

## Organization of the VMA Web Interface

The VMA Web Interface is organized into five basic areas: the message bar, menu bar, shortcuts menu, copyright bar, and the control page.

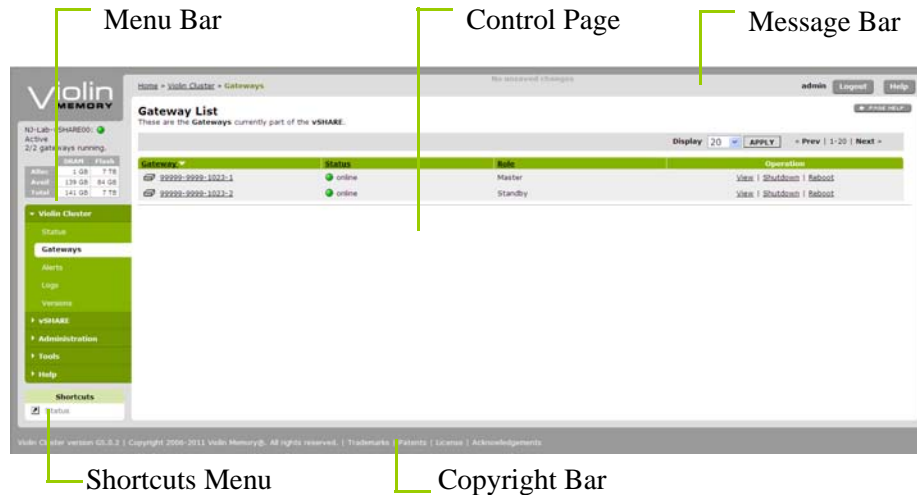


Figure B.1 Web Interface Organization

### Message Bar

Each page in the VMA Web Interface has a message bar at the top, which shows the page's location in the menu tree, various status messages, your user name, and the Logout and Help buttons.

The message bar also displays informational messages and occasional error messages, and indicates whether any configuration changes need to be saved. A Commit Changes button appears only when needed.

Several key controls are displayed in the Message bar:

- Login Status button
- Help button
- Messages
- Error Messages
- Commit Changes button

Page help	Below the Help button on the right side of the message bar, the Page Help button in the main (unshaded) part of the page provides information about the current page.
Breadcrumbs	The breadcrumbs enable you to navigate between the control pages.

## Menu Bar

The Menu Bar organizes VMA Web Interface control pages into a hierarchical tree structure and provides navigation for the tool.

The Menu bar organizes control pages into six categories:

Category	Pages
Cluster	<ul style="list-style-type: none"> <li>• Status</li> <li>• Gateways</li> <li>• Alerts</li> <li>• Logs</li> <li>• Versions</li> </ul>
vSHARE	<ul style="list-style-type: none"> <li>• LUN Status</li> <li>• Manage LUNs</li> <li>• Manage Initiators</li> <li>• Manage Targets</li> </ul>
Administration	<ul style="list-style-type: none"> <li>• Cluster Admin</li> <li>• Network</li> <li>• DNS Settings</li> <li>• NTP Settings</li> <li>• Web Admin</li> <li>• Feature Licenses</li> <li>• Users</li> <li>• Alert Recipients</li> <li>• Call Home</li> </ul>

Table B.1 Web Menu Categories and Pages

Category	Pages
Tools	<ul style="list-style-type: none"> <li>• Upgrade</li> <li>• Diagnostics</li> </ul>
Help	<ul style="list-style-type: none"> <li>• Documentation</li> <li>• About</li> <li>• License</li> <li>• Acknowledgements</li> </ul>

Table B.1 Web Menu Categories and Pages

A light gray area just above the menu shows the cluster's name, status, and memory allocation.

### Shortcut Menu

A shortcut provides a link to a frequently-used control page. The Shortcuts menu is located on the left side of the page, below the menu.

For users with `monitor` privileges, the shortcuts in the Shortcuts menu are the only pages available.

### Copyright Bar

A copyright bar at the bottom of each page shows the software version and has links to information about trademarks, patents, licensing, and acknowledgements. The licensing and acknowledgements can also be found in the Help section of the menu.

### Understanding the Commit Changes Button

When needed, the message bar also displays the Commit Changes button for saving the current configuration to the active configuration file. When no changes need to be saved, the message bar displays the "No Unsaved Changes" message

## Help Using the VMA Web Interface

Help is available in two forms in the message bar and central page:

- A Help button beside the Logout button goes to the Documentation page in the Help section of the menu, where you can find a copy of this guide.

- A PAGE HELP button in the upper right corner of the central page, just below the Help button in the message bar, displays a brief explanation of the current page (or hides the explanation if it is already displayed).

## VMA Web Interface Requirements

The VMA Web Interface has requirements for browsers, display resolution, Adobe Flash Player, JavaScript, and cookies.

### Supported Web Browsers

The software is tested with current versions of Firefox, Internet Explorer, Safari, and Chrome. The following browsers are supported:

Linux	Firefox 3 or above
	Chrome 10 or above
Mac	Firefox 3 or above
	Safari 3 or above
	Chrome 10 or above
Windows	Internet Explorer 8 or above
	Firefox 3 or above
	Safari 3 or above
	Chrome 10 or above

Table B.2 Supported Browsers

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**Note:** For Windows Internet Explorer 8 or above, Compatibility Mode should be turned OFF.

---

The screenshots in this appendix were taken using both Firefox and Internet Explorer browsers.

### Display Resolution

The minimum recommended display resolution for the VMA Web Interface is 1024 by 768 pixels.

---

## JavaScript

JavaScript must be enabled for the VMA Web Interface.

## Adobe Flash Player

Adobe Flash Player version 8 (or above) is required for viewing charts in the VMA Web Interface.

## Cookies

Enable cookies for login and session management.

## Abbreviations for Large Numbers

The following abbreviations are used for large numbers throughout the VMA Web Interface:

B	bytes
KB	kilobytes
MB	megabytes
GB	gigabytes
TB	terabytes
PB	petabytes

and so on for E (exabytes), Z (zettabytes), and Y (yottabytes). A single letter omitting the "B" is used for units other than bytes, or to save space in a display.

## Printing Pages

You can print any page in the VMA Web Interface by right-clicking and selecting Print from the menu.

## Login and Logout

To log in and view, you must enter a valid username and password in the Login page.

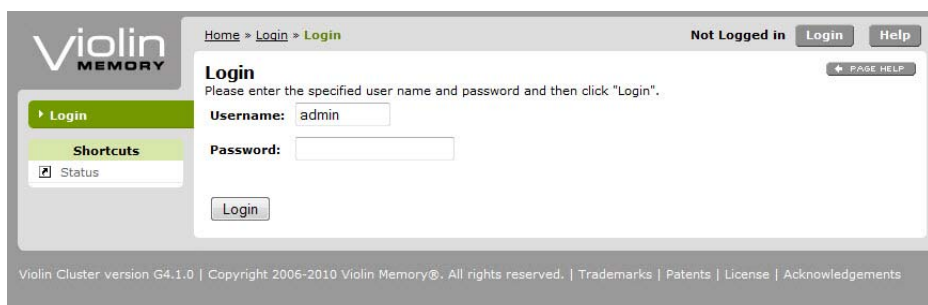


Figure B.2 Login Page

By default, the Status page is displayed upon login. For more information, see [Cluster Status Page](#) on page 184.

## Accessing the VMA Web Interface

To access VMA Web Interface, open the VMA Web Interface URL (`http://<IP address or hostname of Master Gateway>`) using one of the supported web browsers and log into the VMA Web Interface. For more information, see [Supported Web Browsers](#) on page 181.

Alternately, you can specify the IP address or hostname of any other HP VMA SAN Gateway node in the cluster. In that case, the connection is automatically redirected to the Master Gateway.

The pages available to you depend on your user privileges.

admin privileges	The admin user and other users with administrative privileges can access all pages.
monitor privileges	Users with monitor privileges can only access pages that show overall status or media status.
unprivileged	Unprivileged users cannot log in to the VMA Web Interface.

---

## Logout Page

When you click the Logout button in any page of the VMA Web Interface, a Logout page appears.

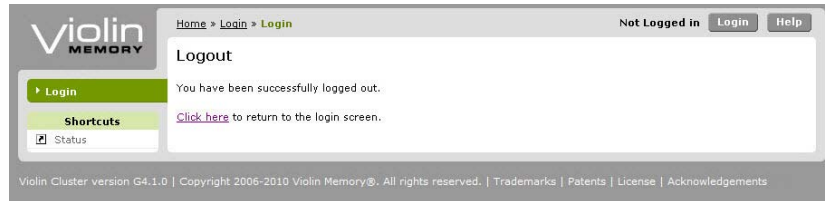


Figure B.3 Logout Page

On the Logout page the shortcuts, Help button, and hyperlinks initially take you to the Login page, where you must log in again before going to the requested location in the VMA Web Interface.

## Cluster Management

The Cluster section of the menu bar displays five pages: Cluster Status Page, Gateways Page, Alerts Page, Logs Page, Versions Page.

### Cluster Status Page

The Cluster Status page appears when you log in and when you select the Status menu item or shortcut in any page of the VMA Web Interface.



The Cluster Status page displays two or more HP VMA SAN Gateway panels, which may be expanded or collapsed in order to view or hide information about the VMA Arrays in the cluster.

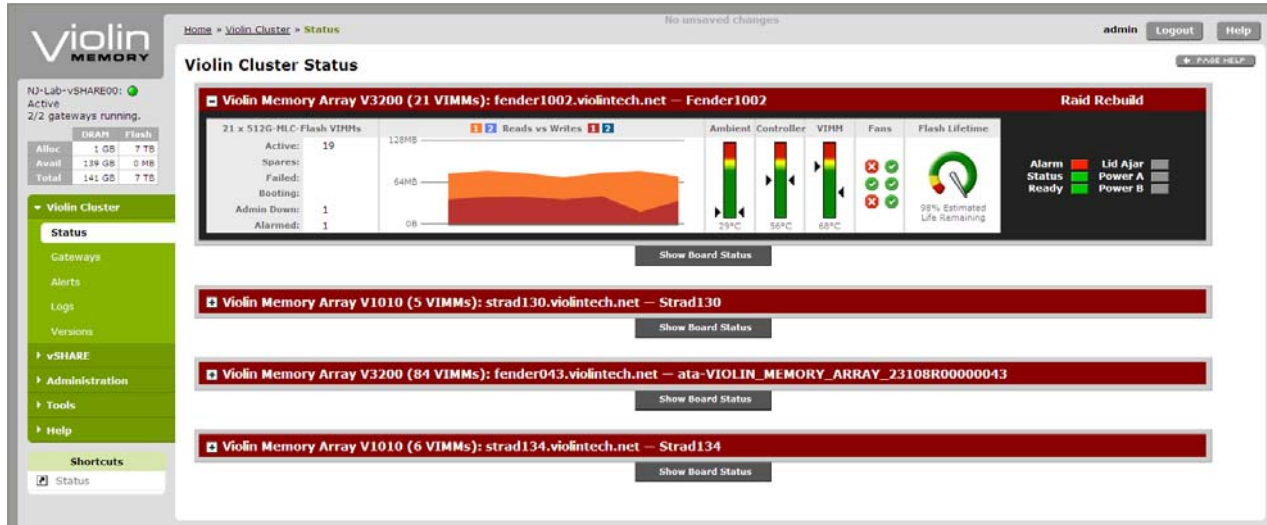


Figure B.4 Status Page

## Cluster Statistics

The Status page provides information about the cluster including the cluster name and ID, with the total number of VIMMs in the cluster:

### Master HP VMA SAN Gateway (master node) statistics:

- DRAM and flash allocation
- Port ID
- Total flash memory
- Performance data: read and write rates, DMA active, and pending
- Cache activity graph (reads and writes) for this HP VMA SAN Gateway
- Network data: rates of client and server activity
- Cache statistics: hit rate (percentage), hits, misses, and writes
- System drive read and write rates
- Additional HP VMA SAN Gateway statistics: same data as for master

### VMA Array Statistics

For each VMA Array in the cluster, the Cluster Status page displays detailed information.

- Number of VIMMs in each state (active, spare, booting, etc.)
- Cache activity graph (reads and writes) color-coded for each HP VMA SAN Gateway
- Temperatures of ambient air, controller, and VIMMs (for each HP VMA SAN Gateway)
- Fan status indicators
- Estimated lifetime of flash drives
- Status lights: Alarm, Status, and Ready

### Viewing VMA Array Statuses

The Cluster Status page displays two or more VMA Array panels, which may be expanded or collapsed in order to view or hide information about each of the VMA Arrays in the cluster.

- To expand a VMA Array panel and view detailed information about a specific VMA Array, click the expand button (+) in the upper left-hand corner of the panel.
- To close a VMA Array panel and hide VMA Array details, click the close button (-) in the upper left-hand corner of the panel.

### Viewing VIMM Status

The Board Status panel shows a color-coded array of VIMMs with indicator boxes for alarm status, temperature, and remaining lifetime.

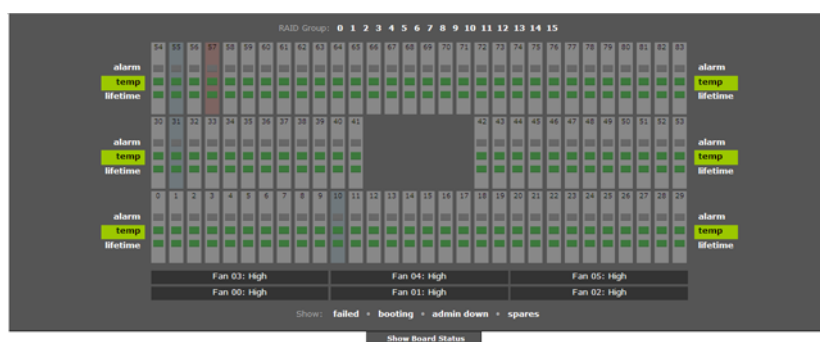


Figure B.5 Board Status Page

To view the Board Status panel, click the Show Board Status tab below the HP VMA SAN Gateway panel.

Using controls in the Board Status panel, you may view information about individual VIMMs or view VIMMs by their properties.

To view information about specific VIMMs, move the cursor over its number (for general status) or over the appropriate Alarm, Temp, or Lifetime indicator box.

### Viewing VIMMs by RAID Group

To view VIMMs by RAID group, select a RAID Group number at the top of the Board Status panel.

Selecting a RAID Group highlights all of the VIMMs belonging to that RAID Group in the Board Status panel.

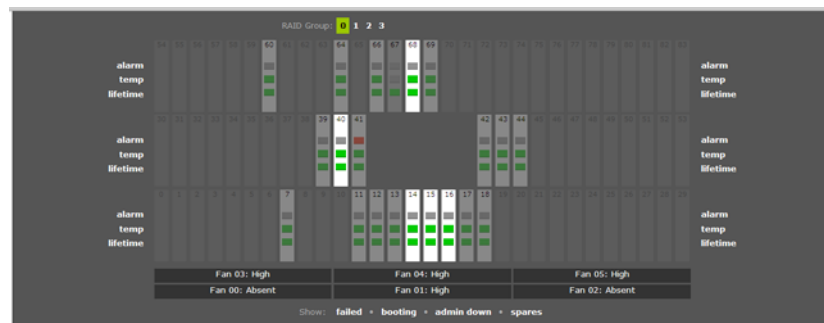


Figure B.6 Board Status Page - Raid Group

### Viewing VIMMs by Category

To view VIMMs by status, use the show category to highlight these types of VIMM: failed, booting, admin down, and spares

- To view failed VIMMs, select the Failed link in the Show area of the Board Status panel.
- To view booting VIMMs, select the Booting link in the Show area of the Board Status panel.
- To view admin down VIMMs, select the Admin Down link in the Show area of the Board Status panel.
- To view spare VIMMs, select the Spares link in the Show area of the Board Status panel.

## Gateways Page

The Gateways page lists all the HP VMA SAN Gateways (nodes) in the cluster, their status (online/offline), and their role (master node, standby node, normal node).

The screenshot shows the Violin Memory web interface. The main content area is titled "NFS Cache: Gateway List" and displays a table of gateway nodes. The table has four columns: Gateway, Status, Role, and Operation. Two nodes are listed: 00500-0008-0105-1 (Master, online) and 00500-0008-0105-2 (Standby, online). The left sidebar contains navigation links for Violin Cluster, Status, Gateways, Alerts, Logs, Versions, NFS Cache, Administration, Tools, and Help. The bottom of the page shows the Violin Cluster version G4.1.0 and copyright information.

Gateway	Status	Role	Operation
00500-0008-0105-1	online	Master	<a href="#">View</a>   <a href="#">Shutdown</a>   <a href="#">Reboot</a>
00500-0008-0105-2	online	Standby	<a href="#">View</a>   <a href="#">Shutdown</a>   <a href="#">Reboot</a>

Figure B.7 Gateways Page

The Master Gateway is the current master node in the cluster. The master node works together with a standby node to manage the availability of the cluster. When there are more than two nodes in the cluster, all other nodes are designated as normal nodes. In the case of failure of both the master node and the standby node, the cluster continues to operate by electing a new master from the list of available nodes.

If the cluster has too many nodes to display on one page, you can use the Next and Prev (previous) hyperlinks to display more of them; or you can change the number of nodes displayed per page. The range of HP VMA SAN Gateway numbers currently displayed appears between the Prev and Next hyperlinks.

Using controls in the Gateways page, you may view, shutdown, or reboot HP VMA SAN Gateway nodes.

## Viewing Gateway Details

The View Gateway page shows the selected HP VMA SAN Gateway's internal and external IP addresses, its role and status, uptime, software version, and the name of its installed image. The page also shows how much DRAM the HP VMA SAN Gateway contains.



Figure B.8 Gateway Details Page

View shows more details about an individual HP VMA SAN Gateway. Alternatively, you can show the details by clicking on the Gateway ID in the Gateways column.

## Shutting Down HP VMA SAN Gateways

Shutdown stops an HP VMA SAN Gateway or removes it from the HP VMA SAN Gateway cluster for planned maintenance or upgrade.

## Rebooting HP VMA SAN Gateways

Reboot restarts the HP VMA SAN Gateway, clearing its data but retaining the configuration settings.

---

**Caution:** Rebooting an HP VMA SAN Gateway may cause a temporary decline in overall performance and data availability.

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## Alerts Page

The Alerts page shows a listing of current and past system events that triggered an alert. Select the types of alerts to display (informational, warning, or error) and click the APPLY button. Alerts are emailed selectively to recipients, based on the type of alert (see [Alert Recipients Page](#) on page 200).



Figure B.9 Alerts Page

You can use the hyperlinks Next and Prev (previous) to display more alerts; or you can change the number of alerts displayed per page by selecting a number from the Display dropdown list and then clicking the Apply button. The range of alerts currently displayed appears between the Prev and Next hyperlinks.

To sort the list based on the values in a column, click the column heading; for example, click the Date/Time heading to sort by date and time. Clicking a second time on the same heading reverses the sorting order.

## Logs Page

The Logs page shows a listing of logged events. It allows you to view current and historical logs in paginated format. Log files are rotated once a day.

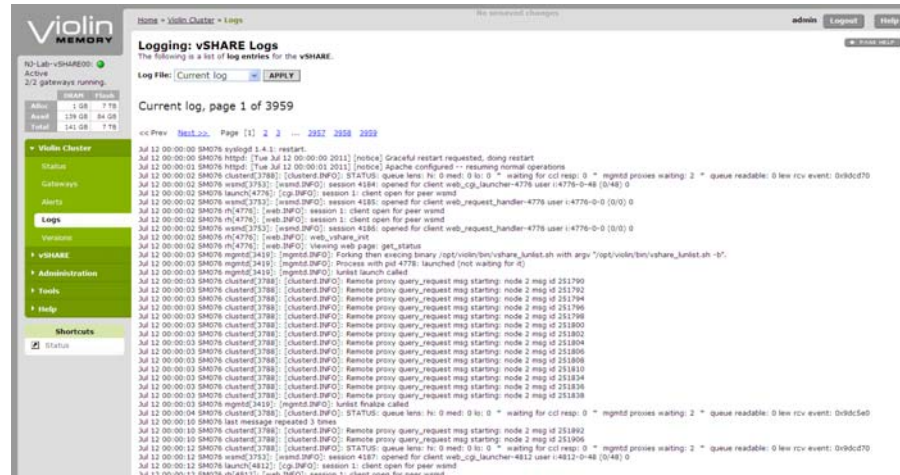


Figure B.10 Logs Page

You can use the Prev and Next hyperlinks, or the numbered navigation pages, to navigate to a desired log page within the file. To see the most recent log entries, click the last available page in the log and scroll to the bottom.

To view a historical log, or to return to the current log after viewing another one, click the Log File field and select an archived log file from the dropdown list, then click the Apply button.

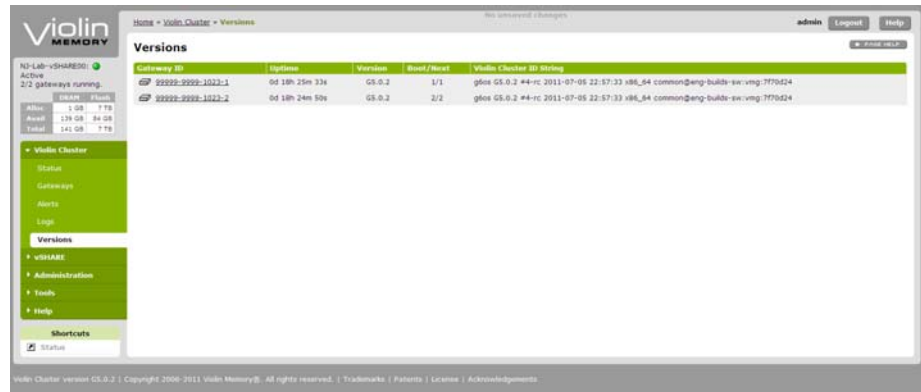
Note that the Log File field displays the top file in the dropdown list ("Current log"); it does not display the name of the log file that you are viewing, which appears directly below the Log File field (such as "Current log, page 1 of 783" or "Archived log 7, page 17 of 505").

## Versions Page

The Versions page shows the software version running on each HP VMA SAN Gateway and identifies the current boot image. It also shows how long each HP

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VMA SAN Gateway has been running (Uptime) and identifies the boot HP VMA SAN Gateway and next HP VMA SAN Gateway to be booted (Boot/Next).



Gateway ID	Uptime	Version	Boot/Next	Violin Cluster ID String
00000-0000-0000-1	0d 18h 25m 33s	GS-0.2	1/1	g60s GS-0.2 #4-rc 2011-07-05 22:57:33 x86_64 common@eng-build-en.vmg 7f75d24
00000-0000-0000-2	0d 18h 24m 50s	GS-0.2	2/2	g60s GS-0.2 #4-rc 2011-07-05 22:57:33 x86_64 common@eng-build-en.vmg 7f75d24

Figure B.11 Versions Page

To view details about an HP VMA SAN Gateway, click the Gateway ID button. For more information see [Viewing Gateway Details](#) on page 189.

## Administration Pages

The Administration section of the menu tree is divided into the following sections: Cluster Administration Page, Network Page, DNS Settings Page, NTP Settings Page, Web Admin Page, Feature Licenses Page, Users Page, Alert Recipients, and Call Home.



## Cluster Administration Page

The Cluster Administration page allows an administrator to manage the HP VMA SAN Gateway cluster.

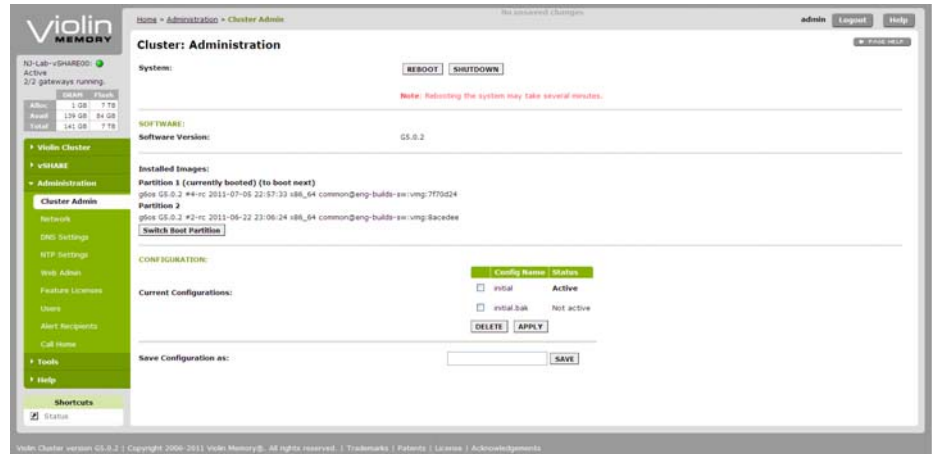


Figure B.12 Cluster Administration Page

The Cluster Administration page is organized into three sections: System, Software, and Configuration,

## System

The System section displays the Reboot and Shutdown buttons.

## Software

The Software section displays the software version number and allows you to choose which boot image the HP VMA SAN Gateway should use (the Switch Boot Partition button). Two boot images are installed for each HP VMA SAN Gateway in separate partitions.

## Configuration

The Configuration section allows you to save your current configuration setting to a specified file (the Save button). You can also apply a previously saved configuration file to the HP VMA SAN Gateway cluster (the Apply button) if it is available locally on the HP VMA SAN Gateway or remotely on another server.

The Status column indicates which configuration file is active. The active file is backed up as <filename>.bak.

The DELETE button removes any selected (checked) configuration files from the system.

## Network Page

The Network page shows the basic network configuration information for the HP VMA SAN Gateway cluster.

**Network Settings: Network**

Cluster Management Address: 10.10.0.38

Network Mask Length: 24

BONDING MODE:

Interface bonding is enabled.

Bonding mode: link-aggr-layer2+3

Bonded interface name: eth0

Slave interfaces: eth4, eth6

ROUTING:

Global Default Gateway: 10.10.0.1

STATIC AND DYNAMIC ROUTES:

Destination	Mask	Gateway	Active	Static	Interface
default	0.0.0.0	10.10.0.1	yes	no	eth0
10.10.0.0	255.255.255.0	0.0.0.0	yes	no	eth0
10.10.121.0	255.255.255.0	0.0.0.0	yes	no	eth0
default	0.0.0.0	10.10.0.1	no	yes	

Figure B.13 Network Settings Page

The IP address for cluster management is set as part of the initial out-of-the box configuration using a serial cable connected in console mode.

---

**Caution:** Changing the cluster management address is not recommended.

---

You can use controls in the Network page to enable routing by global default gateways and to set a global default gateway, or you can disable the use of global default gateways.

## DNS Settings Page

The DNS Settings page shows the list of DNS servers available to the HP VMA SAN Gateway cluster. If one or more IP addresses for DNS servers were set up as part of the initial out-of-the-box setup, they are listed here.

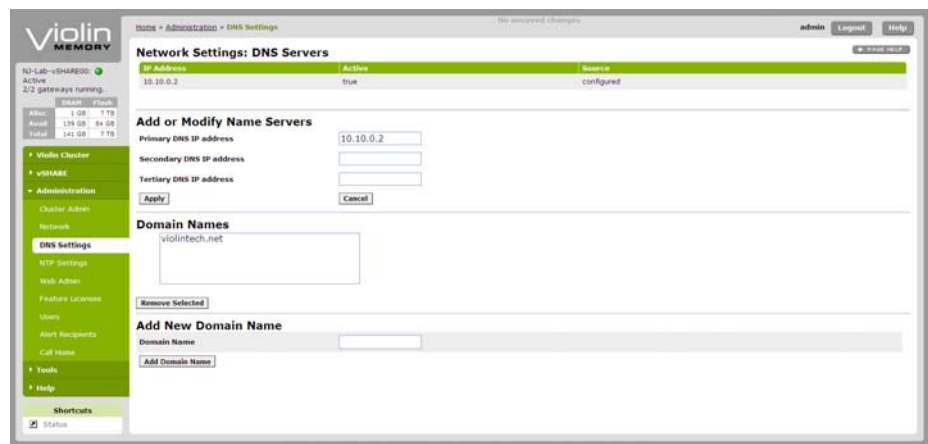


Figure B.14 DNS Settings Page

The rest of the fields on the page allow you to configure additional DNS servers that the HP VMA SAN Gateway cluster can use, or to add or remove domain names.

---

## NTP Settings Page

The NTP Settings page shows the NTP settings for time synchronization. You can enable or disable NTP synchronization and add or remove an NTP server.

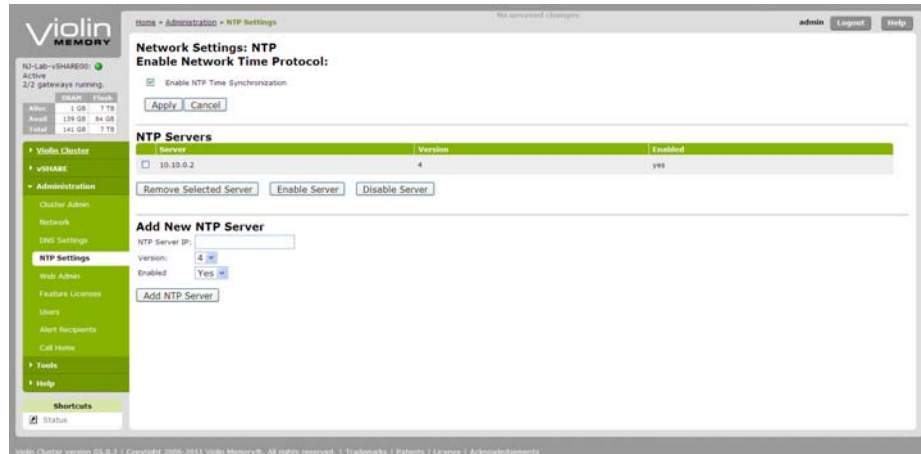


Figure B.15 NTP Settings Page

## Web Administration Page

VMA Web Interface configurations can be changed using the Web Admin page or the web commands in the CLI. Using the controls you may enable or disable the VMA Web Interface, configure HTTP and HTTPS, set the inactivity time for automatic logouts, configure cookies, and show the VMA Web Interface configuration settings.

For descriptions of the CLI commands, see [VMA Web Interface Configuration](#) on page 164.

The Web Administration page allows you set the following parameters for the VMA Web Interface:

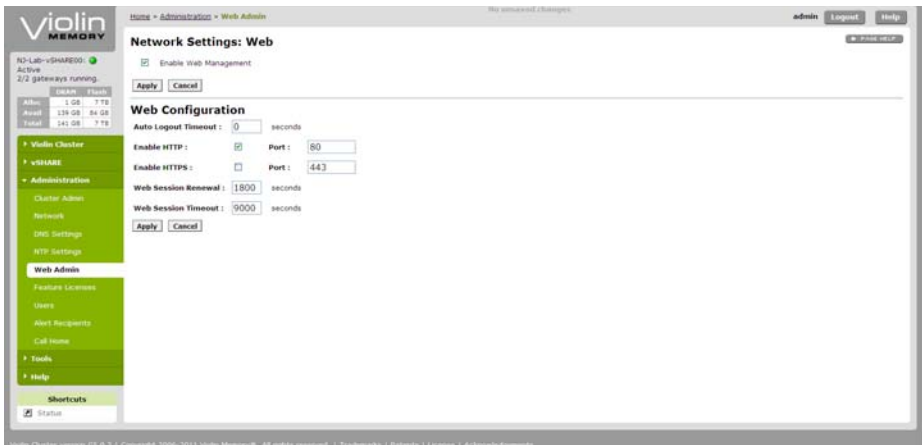


Figure B.16 Web Administration Page

**Enable Web Management:** This check box enables (or disables) VMA Web Interface access to the HP VMA SAN Gateway cluster.

---

**Note:** If you disable access by un-checking the Enable Web Management check box, you will not be able to access the VMA Web Interface again; therefore the only way to restore access is to use the “web enable” command in the CLI. (See Chapter B, "VMA Web Interface Reference", on page 177.)

---

**Auto Logout Timeout (secs):** This is a security measure to enable automatic logout and disconnect of the VMA Web Interface connection to the HP VMA SAN Gateway cluster after an extended period of inactivity.

Enable HTTP	This check box enables (or disables) HTTP on the specified port.
HTTP Port	Port 80 is the default. Change this to a different free and unused port to access the VMA Web Interface in the format <code>http://&lt;Management IP address or vCLUSTER name&gt;&lt;port#&gt;/</code>
Enable HTTPS	This check box enables (or disables) HTTPS on the specified port.
HTTPS Port	The default is 443. Change it to another available port as described in HTTP Port setting above.

Web Session Renewal (secs)	Time in seconds before the VMA Web Interface session cookie expires.
Web Session Timeout (secs)	Time in seconds before the VMA Web Interface session cookie times out.

## Feature Licenses Page

The Feature Licenses page shows which features are installed on the HP VMA SAN Gateway cluster and allows you to add or remove features.

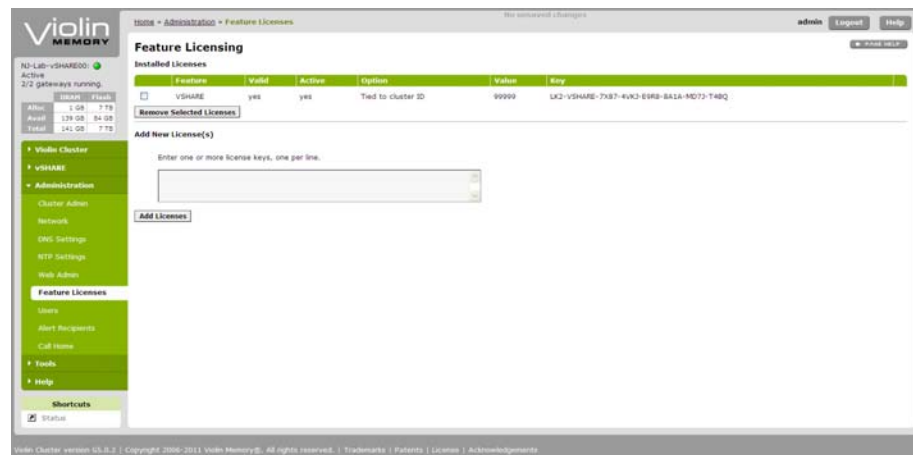


Figure B.17 Feature Licenses Page

Adding a new feature requires a license key, which you must obtain from an HP Customer representative.

To remove a license, select the feature by clicking the check box then use the Remove Selected Licenses button.

---

**Note:** Ensure that you have a backup or hard copy of your license before removal.

---

## Users Page

The Users page displays the name, role, e-mail address, and password status of user accounts and contains controls for adding or removing users to the HP VMA SAN Gateway cluster.

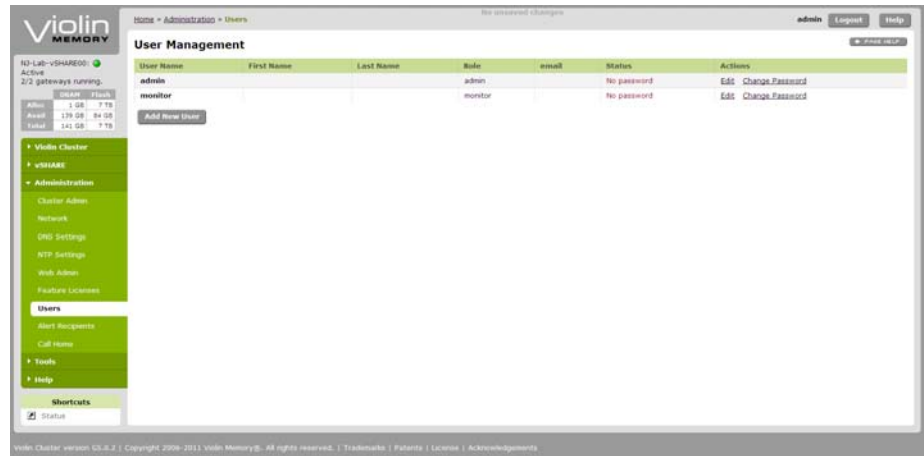


Figure B.18 Users Page

Using controls in the Users page, you may add, edit, and delete users and manage user passwords.

- Adding Users
- Changing Passwords
- Editing Users
- Deleting Users

### Adding Users

The Add User light box allows you to add a user account and set a role for the user.

The role determines the level of privileges that the user will have in accessing and administering the HP VMA SAN Gateway cluster. Some of the configuration parameters are only visible or configurable by users with certain roles (privileges). The possible roles are "admin", "monitor", and "unpriv".

---

## Changing Passwords

The User Management: Change Password dialog box allows you to set or reset a password for the specified user.

---

**Note:** Passwords can be no longer than 8 characters. If you attempt to enter a longer password, you will receive multiple errors and will be unable to login.

---

## Editing Users

This light box allows you to change an existing user's information and role.

## Deleting Users

The Delete User confirmation box allows you to delete a user account from the HP VMA SAN Gateway cluster. To get to this confirmation, click the Delete link for a user in the Actions column of the User Management page.

## Alert Recipients Page

The Alert Recipients page displays the list of email addresses that should receive Alerts messages from the HP VMA SAN Gateway cluster.

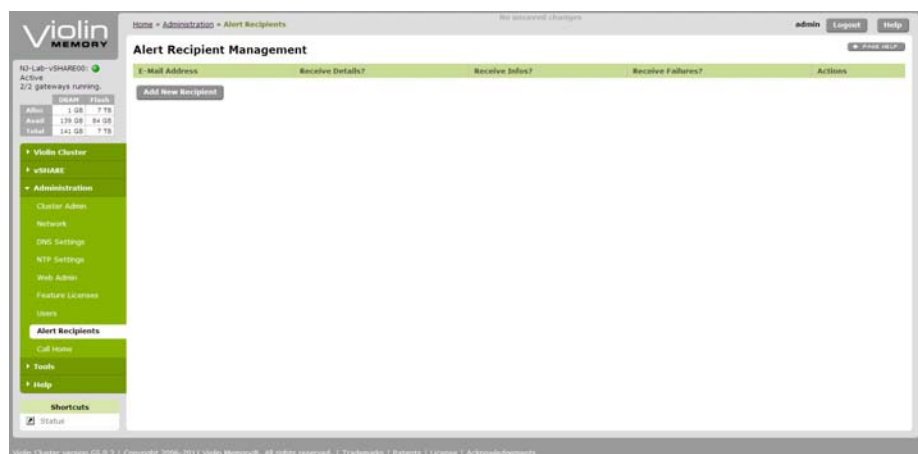


Figure B.19 Alert Recipients Page

Using controls in the Alerts Recipients page, you may add, edit, and delete alert recipients.



If Receive Failures is set to true, the recipient will get notification of failure events such as file system errors, process crashes, and unexpected shutdowns. If Receive Infos is true, the recipient will get notification of less urgent informational events. A list of all events that can trigger alerts can be found on the CLI by using the `show email events` command.

If Receive Details is true, the notifications include detailed information; otherwise only summaries are sent.

Mail settings from the Fault Reporting section of the Call Home page are used to send the alerts.

The Alerts page displays all of the alerts that have been sent.

### **Adding Alert Recipients**

To add a alert recipient, click the Add Alert Recipient button and define email addresses that should receive Alerts messages, and to select which types of alerts the HP VMA SAN Gateway cluster will send.

Alert recipients should include `callhome-hp@vmem.com` as well as addresses for one or more people (or email aliases) in your company.

After you click the OK button to add a recipient, you return to this page so you can add another recipient. To return to the list of all Alert Recipients, click the Cancel button.

### **Editing Alert Recipients**

To edit alert recipients, click Edit in the Actions column, then select one or more check boxes to select or deselect the types of alerts this recipient should receive, then click the OK button. Use the Cancel button to return to the Alert Recipients page.

### **Deleting Alert Recipients**

To delete alert recipients, click Delete in the Actions column, then click Yes to confirm deletion.

---

## Call Home

The Call Home page allows you to enable the Auto Support feature and set parameters for fault reporting.

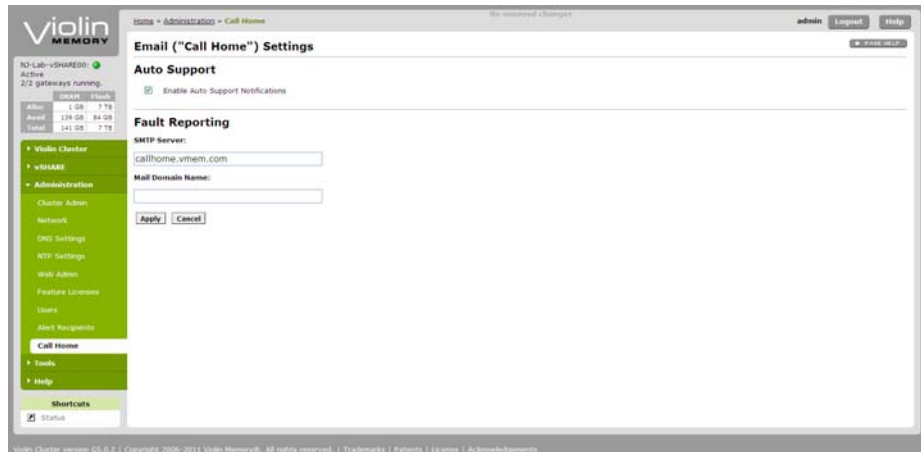


Figure B.20 Call Home Page

Auto Support enables the HP VMA SAN Gateway cluster to report alerts and critical events to a specified email address.

If Auto Support is enabled, you will need to specify the SMTP server and the email domain name.

In the Fault Reporting section of the Call Home page, you can specify the SMTP server and mail domain name to use for sending call-home messages. These settings are also used for sending alerts to the addresses configured in the Alert Recipients page.

## Tools Pages

The following pages are available in the Tools section of the menu bar: the Tools: Upgrade and Tools: Diagnostics pages.

## Tools: Upgrade

The Tools: Upgrade page allows you to upgrade the HP VMA SAN Gateway software running on all nodes in the HP VMA SAN Gateway cluster.

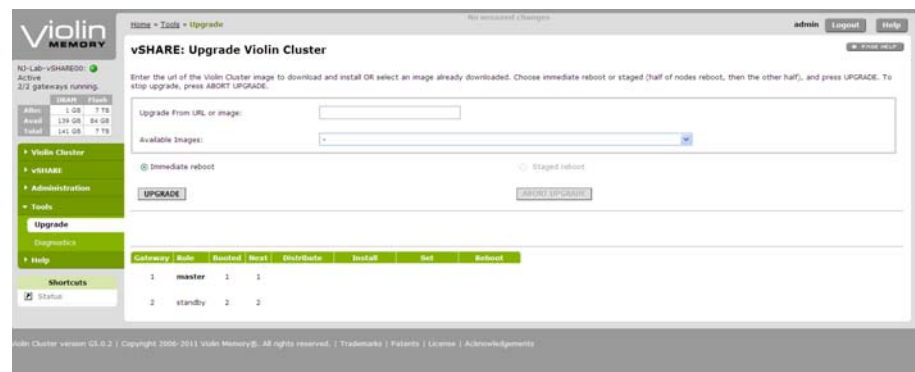


Figure B.21 Upgrade Page

For more information, see [Configuration File Management](#) on page 57.

---

**Note:** If the node count does not match the expected number during an upgrade, you will be prompted with an option to force the upgrade. Warnings of an unexpected node count will also appear on the header status, cluster summary page, index page, versions page, and upgrade page.

---

---

## Tools: Diagnostics

The Tools: Diagnostics page provides information about diagnostics used while testing the system.

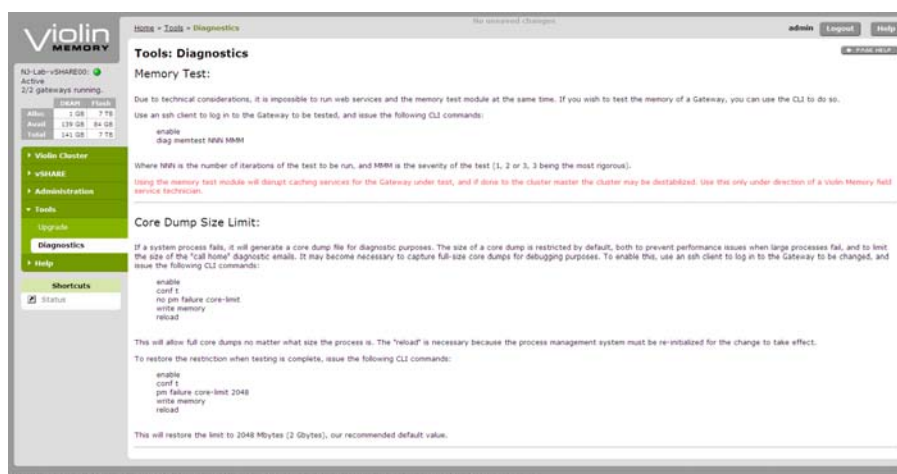


Figure B.22 Diagnostics Page

## Help Pages

The following pages are available in the Help section of the menu tree: Help: Documentation, Help: About, Help: License, and Help: Acknowledgements.

### Help: Documentation

The Help: Documentation page provides a hyperlink to this guide as a PDF file. Another link lets you download the Adobe Acrobat Reader for viewing and printing the PDF file. You can also find this guide (or a more recent version of it) on the HP Support Web site.

This page also provides a link to the SNMP MIB files for the current software release.

### Help: About

The About page shows which version of the HP VMA SAN Gateway is running and provides basic information about trademarks and patents.

## Help: License

The Help: Licenses page provides a complete copy of the HP license.

## Help: Acknowledgements

The Help: Acknowledgements page lists copyright and licensing information for the open source components of the product. Portions of this software product utilize open source copyrighted material; attribution to copyright holders of such materials along with applicable licensing terms are included here and also available on the HP Web site.

## vSHARE Block Storage Management

The vSHARE management pages in the VMA Web Interface provide you with tools for managing LUNs, initiator groups, and targets in four pages: the LUN Status page, the LUN Management page, the Initiator Management page, and the Target Management page.

### LUN Status

A container is an addressable partition within a VMA Array. Every LUN created and managed by vSHARE is created within a storage container.

The LUN Status page enables you to view information about containers and the LUNs within those containers.

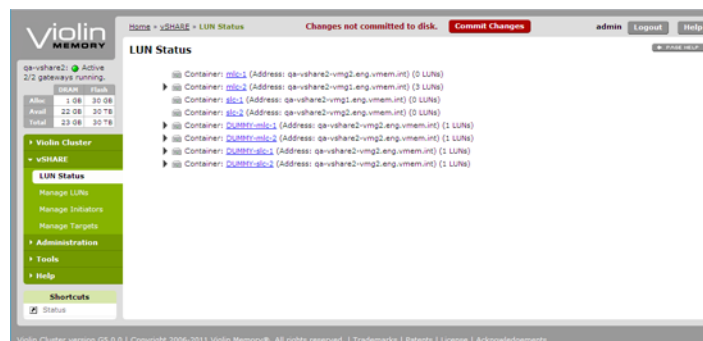


Figure B.23 LUN Status Page

---

## Viewing Container Status

The LUN Status page displays high level information about the containers in the vSHARE system including the container name, its address, and the number of LUNs in that container.

## Viewing LUN Status

To view information about the LUNs within a specific container, select that container in the LUN Status page. The container expands displaying high level information about those LUNs including its name, size, and the number of active sessions.

## LUN Management

The LUN Management page displays tools which enable you to add or remove LUNs from containers and to export LUNs to specific targets.

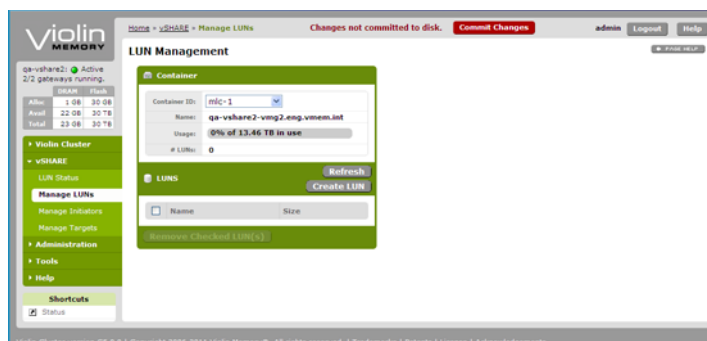


Figure B.24 LUN Management Page

The LUN Management Page is divided into two basic areas: the Container area and the LUNs area.

- The Container area displays information about the containers created on the attached VMA Arrays including the name, the percentage of space used, and the number of LUNs. The Containers drop-down list enables you to select a container.
- The LUNs area displays high level information about the LUNs in a specific container including its name and size. The container selected in the Container ID drop-down list filters the LUNs displayed.

## Creating LUNs

### To create a LUN:

1. Select vSHARE > Manage LUNs in the VMA Web Interface.

The LUN Management page appears.

2. Select a container in the Container ID drop-down list in the Container area.

Every LUN is created within a container. Note the size and percentage used of the container may restrict the number and size of the LUNs created within the container.

3. Click the Create LUN button in the LUNs area.

The Create LUN window appears.

4. Define the number of LUNs in the # LUNs to Make space.
5. Define the name of the LUNs in the LUN Name space.

If the number of LUNs to be created is greater than one, the name of each of the newly created LUNs will be appended with an index number beginning with 1 up to the number of LUNs created.

6. Define the block size of the LUNs.
  - To define the size of the LUN based on the space available, select the “Use all available space equally” button.
  - To manually define the size of each LUN, select the “Specific size per LUN” button and enter the size (in GB) in the space.

The size of the LUNs may be restricted by the space available in the container.

7. Define the block size of the LUN.
  - To define the block size at 512 bytes, select the “512 bytes” button.
  - To define the block size at 4096 bytes, select the “4096 bytes” button.

Not all systems can handle 4096-byte blocks. Use 512-byte blocks if you are in doubt.

8. To securely erase the drive, select the “Zero-out drive space when creating” check box.

---

Zeroing-out data could take a long time for large LUNs.

9. To set the LUNs online, select the Online check box.

LUNs may be online or offline.

10. To define the LUNs as read-only, select the Read-only check box.
11. Click the OK button.

The LUNs are created in the container.

### Exporting LUNs

#### To export LUNs:

1. Select vSHARE > Manage LUNs in the VMA Web Interface.

The LUN Management page appears.

2. Select a container in the Container ID drop-down list in the Container area.
3. Click on a LUN in the LUNS area to highlight it.
4. Click the Add Export button in the Exports area.
5. The Add Export dialog box appears.
6. Select the initiators to which the LUNs are exported.
  - To export to all initiators, select the All Initiators option button.
  - To export to specific initiator groups or initiators, select the Specific Initiator Groups and/or Initiators option button and select one or more Initiator Groups in the Initiator Groups list. Individual initiators may be added by entering the appropriate initiator names in the Initiator list. Each initiator name must be on a separate line.
7. Select the target ports through which the LUNs are exported.
  - To export through all target ports, select the All Ports option button.
  - To export through specific target ports, select the Specific Ports option button and select one or more target ports in the Ports list.
8. Define the method of assigning IDs to the exported LUNs.

vSHARE optionally enables you to assign a special, user-defined LUN ID to a vSHARE LUN when you export LUNs to an initiator group or initiator.



- To assign a user-defined LUN ID to exported LUNs, select the Value option button and enter a value in the space. User-defined LUN IDs may make it easier differentiate between LUNs. If you do assign user-defined LUN ID, HP recommends that you specify a number below 255 as some operating systems (for example, Windows) will only discover LUN IDs between 0 and 254.
  - To automatically assign an ID to the exported LUNs, select the Auto option button.
9. Click the OK button.

## Initiator Management

In a vSHARE HP VMA SAN Gateway environment, the I/O ports on the hosts (for example, database servers or application servers) that access LUNs called *initiators* and the FC ports on HP VMA SAN Gateways themselves are called as *targets*.

The Initiator Management page enables you to define initiator groups and add or remove initiators to those groups.

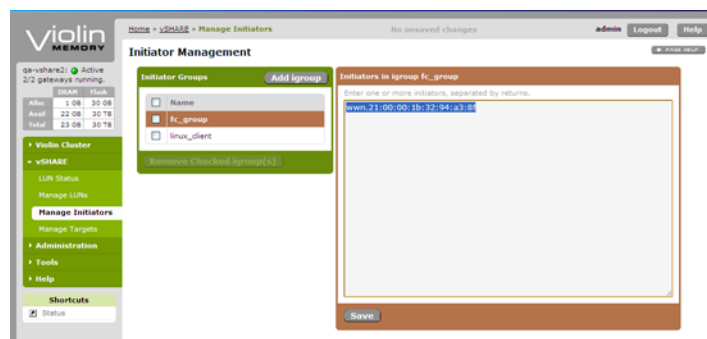


Figure B.25 Initiator Management Page

vSHARE enables you to control access to LUNs on an initiator-by-initiator basis or by defining initiator groups (igroups).

## Adding or Deleting Initiator Groups

### To add an initiator group:

1. Select vSHARE > Manage Initiators in the VMA Web Interface.

The Initiator Management page appears.

2. Click the Add igroup button in the Initiator Groups table.

---

The Name of the New Group dialog box appears.

3. Enter a name in the dialog box and click the OK button.

The new initiator group is displayed in the Initiator Group table.

**To delete an initiator group:**

1. Select vSHARE > Manage Initiators in the VMA Web Interface.

The Initiator Management page appears.

2. Select one or more initiator groups in the Initiator Groups table.
3. Click the Remove Checked iGroup(s) button.

The initiator group is removed from the Initiator Group table.

**Adding or Removing Initiators to Initiator Groups**

Every FC initiator has a protocol-specific identifier.

- Fibre Channel initiators are identified by World-Wide Names (WWN). Fibre Channel initiators are fixed by the appropriate HBA port.

**To add an initiator to an initiator group:**

1. Select vSHARE > Manage Initiators in the VMA Web Interface.

The Initiator Management page appears.

2. Select an initiator group in the Initiator Groups table.
3. Enter one or more initiator identifiers in the Initiators in Initiator Group list. Multiple initiators must be separated by returns.
4. Click the Save button.

**Target Management**

In a vSHARE HP VMA SAN Gateway cluster, each HP VMA SAN Gateway operates as a SAN (Fibre Channel) target which provides access to the LUNs stored on its attached VMA Arrays.

The Target Management page displays tools which enable you to view information about Fibre Channel target ports.

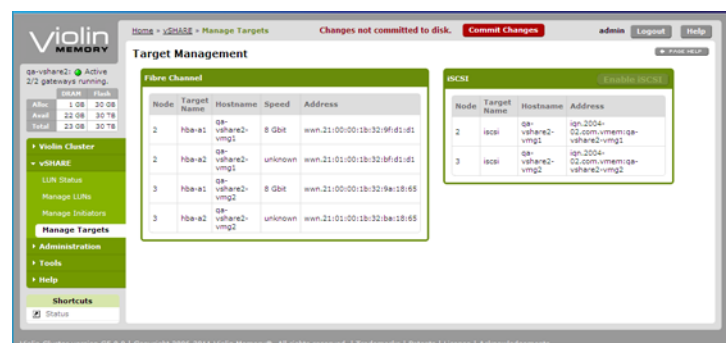


Figure B.26 Target Management Page

vSHARE supports both Fibre Channel ports. Every target is either a specific port on a hardware Fibre Channel host bus adapter (HBA).

**Fibre Channel Target Ports**

The Fibre Channel table in the Target Management page displays the node, target name, hostname, speed, and address of each Fibre Channel target port.

If using Fibre Channel, the target ports are automatically configured when you create the storage containers on the VMA Array.



## APPENDIX C: VMA Utilities

---

### Understanding the VMA Utilities

The VMA Utilities are tools designed to enable you to monitor the performance of HP VMA Array systems connected to HP VMA SAN Gateways.

Using the VMA Utilities, you may retrieve detailed information about the HP VMA Array and data transfer counts that enable you to configure the system for optimal performance.

### Running the VMA Utilities

VMA Utilities commands can be issued in following ways:

- As The `root` user on a Linux computer.
- As an `Administrator` on a Windows computer.
- From the VMA Gateway in Configuration Mode.

In each VMA Utilities command, specify the optional device index (`[<device_index>]`) to list the information for a particular HP VMA Array. If you do not specify an individual device, the command lists the information for all HP VMA Arrays found.

---

## VMA Utilities Reference

### **varray**

The `varray` returns information about an array.

### **Syntax**

```
varray
```

### **Example**

The `varray` utility returns information similar to the following when run on a Linux host:

```
# varray
HP, Inc.
Version: G5.0.2, 08/23/2011

Device:      /dev/vtmsa
Index:       0

-- VMA Array --
Chassis Type:      V1010
Number of VIMMs:   41
Ambient Temperature: 26C
Controller Temperature: 62C
Power A:           ON
Power B:           OFF
Uptime:            4588564 secs
Lid Ajar Time:     0 secs
Fan 0:             Slow
Fan 1:             Slow
Fan 2:             Slow
Fan 3:             OFF
Fan 4:             Slow
Fan 5:             Slow
Alarm LED:         ON
Status LED:        ON
```

### **vcounts**

The `vcounts` utility displays data transfer counters for the HP VMA Array.

## Syntax

```
vcounts [ <device_index> ]
```

## Example

The `vcounts` utility returns information similar to the following when run on a Linux host:

```
# vcounts
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011

Device:      vtmsa
Index:       0

-- Target Counts --
IRQ calls:                2
IRQ calls for V1010:      2
IRQ calls for errors:     0
Completed I/O bytes:      0
Completed read bytes:     0
Completed write bytes:    0
Completed I/O's:         0
Completed read I/O's:     0
Completed write I/O's:    0
Failed read I/O's:        0
Failed write I/O's:       0
Average read bytes:       0
Average write bytes:      0
Unaligned host buf reads: 0
Unaligned host buf writes: 0
Requested DMA reads:      0
Requested DMA writes:     0
Flash partial page reads: 0
Flash partial page writes: 0
```

## Returns

The `vcounts` utility returns the following counters:

IRQ calls	The total interrupt request handler calls to the HP VMA Array device driver.
IRQ calls for V1010	The total calls to the HP VMA Array device driver where work was done.

---

IRQ calls for errors	The total of DMA errors returned as well as PCIe link loss errors.
Completed I/O bytes	The total bytes read/written from/to a HP VMA Array.
Completed read bytes	The total bytes read from the HP VMA Array.
Completed write bytes	The total bytes written to a HP VMA Array.
Completed I/O's	The total I/O read / write requests from and to HP VMA Array. This is not the individual DMA descriptors completed, but for each of the user requested I/Os.
Completed read I/O's	The total I/O read requests from a HP VMA Array. This is not the individual DMA descriptors completed, but for each of the user requested I/Os.
Completed write I/O's	The total I/O write requests to a HP VMA Array. This is not the individual DMA descriptors completed, but for each of the user requested I/Os.
Failed read I/O's	The total failed I/O read requests from a HP VMA Array. This is not the individual DMA descriptors failed, but for each of the user requested I/Os.
Failed write I/O's	The total failed I/O write requests to a HP VMA Array. This is not the individual DMA descriptors failed, but for each of the user requested I/Os.
Average read bytes	The rough average of read I/O request sizes.
Average write bytes	The rough average of write I/O request sizes.
Unaligned host buf reads	The total I/O read requests from a HP VMA Array, but only incremented when an unaligned host address required special buffer byte copying to service the DMA request.
Unaligned host buf writes	The total I/O write requests to a HP VMA Array, but only incremented when an unaligned host address required special buffer byte copying to service the DMA request.
Requested DMA reads	Incremented for each read DMA descriptor added to the descriptor ring. A single I/O may result in multiple DMA descriptors to complete a single I/O request.

---



Requested DMA writes	Incremented for each write DMA descriptor added to the descriptor ring. Note that a single I/O may result in multiple DMA descriptors to complete a single I/O request.
Flash partial page reads	Incremented when a DMA descriptor for read is less than a flash page (4kB) in size. On a DRAM-based system, this will always be 0.
Flash partial page writes	Incremented when a DMA descriptor for write is less than a flash page (4kB) in size which leads to a hardware Read-Modify-Write operation.

## veeprom

The `veeprom` utility displays the HP VMA Array hardware information such as the main board serial number, MAC address of the management interface, and so on.

### Syntax

```
veeprom [ <device_index> ]
```

### Windows Example

The `veeprom` utility returns information similar to the following example when run on a Windows host:

```
C:\violin\utils> veeprom
HP, Inc.
Version: vtms-win-utils, <date>

Device: \\.\scsi5:
Index: 0

-- EEPROM info --
Part #      : 1000074S-C-08
Serial #    : 6C057CW00134
Board Ver   : 0
Mfg. Date   : 20071226
Mgmt. MAC   : 00:1b:97:00:00:86
```

---

The Windows example returns the following information.

Part #	Displays the part number of the main board.
Serial #	Displays the serial number of the main board.
Board Ver	Displays the version of the main board.
Mfg. Date	Indicates the manufacturing date of the main board.
Mgmt. MAC	Displays the MAC address of the management interface.

### Linux Example

The `veeprom` utility returns information similar to the following example when run on a Linux host:

```
# veeprom
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011

Device:      /dev/vtmsa
Index:      0

-- EEPROM info --
ee_version:  1
ee_partnum:  1000074S-C-08
ee_serialnum: 1609CR00000272
ee_boardver: 0
ee_mfgdate:  20100216
ee_mgmtmac:  00:1b:97:00:01:10
```

The Linux example returns the following information.

<code>ee_version</code>	Displays the EEPROM data format version.
<code>ee_partnum</code>	Displays the part number of the main board.
<code>ee_serialnum</code>	Displays the serial number of the main board.
<code>ee_boardver</code>	Displays the version of the main board.
<code>ee_mfgdate</code>	Indicates the manufacturing date of the main board.
<code>ee_mgmtmac</code>	Displays the MAC address of the management interface.

## **vincident -a**

The `vincident` script collects useful information from the HP VMA SAN Gateway and HP VMA Array, such as version/timestamp of the current kernel, CPU information, partition information, HP VMA Array configuration, and HP VMA Array logs.

Once collected, this information can be sent to Customer Support for analysis to determine the source of performance issues, such as ECC errors.

The `vincident` script is installed on the host server as part of the VMA Utilities package.

### **Syntax**

```
vincident {-a | <tty_device> | <ip_address> } [--max-timeout  
secs]
```

`vincident` may be run using the IP address of the HP VMA Array (<ip\_address>) or using a serial cable connected from the host server to the HP VMA Array (<tty\_device>).

The `vincident` utility creates an incident report in the current directory with a name similar to `vincident.20110624T110149`.

You can either log in as `root` on the Linux host computer to run the `vincident` reporting script, or run it directly from the CLI prompt on the gateway. In the event that the full path name of the `vincident` utility is not in the `root PATH`, the full path of `vincident` is `/opt/violin/bin/vincident`.

Once collected, use the following command to upload the log:

```
#file debug-dump upload vincident.xxxxx scp://<host location>
```

---

## Example

```
# vincident -a
Gathering information from host...
Gathering information from target...
Target IP = 10.1.10.212
This could take a couple of minutes, please be patient...
Once collected, use the following command to upload the log:
#file debug-dump upload vincident.xxxxxx scp://<host location>
```

## vinfo

The `vinfo` utility displays the HP VMA Array type and version.

## Syntax

```
vinfo [ <device_index> ]
```

## Example

The `vinfo` utility returns information similar to the following example when run on a Windows host:

```
C:\violin\utils> vinfo
HP, Inc.
Version: vtms-win-utils, <date>

Device:  \\.\scsi5:
Index:   0
Disk:    \\.\physicaldrive1

-- Target Info --
Host Driver:  vtms-win-storport-f-path-14643-dirty
Driver Date:  <date> 16:05:24
Target S/W:   <release>
Memory:      206158430208 bytes
Memory Type:  6GB DRAM VIMMs
RAID groups:  8 (40-VIMM)
Granularity:  512 bytes
RingSize:    4096
IrqTune:     0x80
IoTimeout:   30
NoMSI:       0
Debug:       0x0
Serial #:    6B0977WX00108
Mgmt. MAC:   00:1b:97:00:00:6c
```

## Returns

The `vinfo` utility returns the following information.

Host Driver	Displays the host system vtms device driver version.
Driver Date	Displays block mode only. When set to 1, allows READA read-ahead I/Os to be accepted.
Target S/W	Displays the software / firmware version running on HP VMA Array.
Memory	Displays the size in bytes of usable system capacity. For flash VIMMs, this value changes based on formatted capacity.
Memory Type	Displays the size and type of populated VIMMs.
RAID groups	Displays the number of 5-VIMM RAID groups. Spare VIMMs are not counted.
Granularity	Displays the smallest access granularity for I/O request in bytes.
RingSize	Displays the size of driver DMA descriptor ring per HP VMA Array. Must be power of 2 with range of 2 - 4096.
IrqTune	Displays the Interrupt combining tunable with 0 = disabled and 4095 being the highest value.
IoTimeout	Displays the time in seconds before the device driver declares an I/O as stuck and disables HP VMA Array I/O access. 0 = disables timeout.
NoMSI	When set to 1, specifies that the driver will not attempt to allocate a PCIe MSI-based interrupt vector.
Debug	Displays the current value of driver debug mask. 0 = no debug messages.
Serial #	Displays the HP VMA Array serial number stored on its EEPROM and also shown on the label on the back of the unit.
Mgmt. MAC	Displays the HP VMA Array Ethernet port MAC address, useful for adding into a DHCP server configuration file.

---

## **vmesg**

The `vmesg` utility displays kernel log messages.

### **Syntax**

`vmesg`

## Example

```
# vmesg
Linux version 2.6.35-7EIsmp (root@eng-builds-sw.eng.vmem.int)
(gcc version 4.1.2 20080704 (Red Hat 4.1.2-46)) g6os G5.0.2 #1
2011-10-
11 16:28:14 SMP

Command line: ro root=/dev/sda6 img_id=2 quiet loglevel=4
panic=10 console=tty0 console=ttyS0,9600n8
BIOS-provided physical RAM map:

  BIOS-e820: 0000000000000000 - 000000000009f400 (usable)
  BIOS-e820: 000000000009f400 - 00000000000a0000 (reserved)
  BIOS-e820: 00000000000f0000 - 0000000000100000 (reserved)
  BIOS-e820: 0000000000100000 - 00000000d762f000 (usable)
  BIOS-e820: 00000000d762f000 - 00000000d763c000 (ACPI data)
  BIOS-e820: 00000000d763c000 - 00000000d763d000 (usable)
  BIOS-e820: 00000000d763d000 - 00000000dc000000 (reserved)
  BIOS-e820: 00000000fec00000 - 00000000fee10000 (reserved)
  BIOS-e820: 00000000ff800000 - 0000000100000000 (reserved)
  BIOS-e820: 0000000100000000 - 0000000327fff000 (usable)
Notice: NX (Execute Disable) protection missing in CPU or
disabled in BIOS!
DMI 2.7 present.
e820 update range: 0000000000000000 - 0000000000001000 (usable)
==> (reserved)
e820 remove range: 00000000000a0000 - 0000000000100000 (usable)
No AGP bridge found
last_pfn = 0x327fff max_arch_pfn = 0x400000000
MTRR default type: write-back
MTRR fixed ranges enabled:
  00000-9FFFF write-back
  A0000-BFFFF uncachable
  C0000-FFFFFF write-protect
MTRR variable ranges enabled:
  0 base 00D8000000 mask FFF8000000 uncachable
  1 base 00E0000000 mask FFE0000000 uncachable
  2 disabled
  3 disabled
  4 disabled
  5 disabled
  6 disabled
  7 disabled
  8 disabled
  9 disabled
x86 PAT enabled: cpu 0, old 0x7040600070406, new 0x7010600070106
last_pfn = 0xd763d max_arch_pfn = 0x400000000
initial memory mapped : 0 - 20000000
found SMP MP-table at [ffff8800000f4f80] f4f80
Using GB pages for direct mapping
```

---

## vpartial

The `vpartial` utility displays the number of read/write I/O requests processed and the number of partial 4kB flash pages.

### Syntax

```
vpartial [ <device_index> ]
```

### Example

The `vpartial` utility returns information similar to the following example when run on a Linux host:

```
# vpartial
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011

Device:      vtmsa
Index:       0

-- Target Unaligned / Partial Counts --
Completed read I/O's:      1995280246
Unaligned host buf reads:  0
Flash partial page reads:  10326

Completed write I/O's:     1903433508
Unaligned host buf writes: 0
Flash partial page writes: 4535553
```

### Returns

The `vpartial` utility returns the following information.

Completed read I/O's	Displays the total I/O read requests from a HP VMA Array. This is not the individual DMA descriptors completed, but for each of the user requested I/Os.
Unaligned host buf reads	Displays the total I/O read requests from a HP VMA Array, but only incremented when an unaligned host address required special buffer byte copying to service the DMA request.
Flash partial page reads	Incremented when a DMA descriptor for read is less than a flash page (4kB) in size.



Completed write I/O's	Displays the total I/O write requests to a HP VMA Array. This is not the individual DMA descriptors completed, but for each of the user requested I/Os.
Unaligned host buf writes	Displays the total I/O write requests to a HP VMA Array, but only incremented when an unaligned host address required special buffer byte copying to service the DMA request.
Flash partial page writes	Increments when a DMA descriptor for write is less than a flash page (4kB) in size, which leads to a hardware read-modify-write operation.

## **vring**

The `vring` utility debugs the internal HP VMA Array I/O request ring at a low level, and checks for unaligned flash device access.

Look for the transfer sizes under the column labeled `SIZE`. If most of the lines show 4096, full 4kB accesses are being done to the HP VMA Array hardware, which is optimal. In an unaligned access case, you will see lines alternate between 512 and 3584 for transfer size, since two read-modify-write operations occur for each 4kB of data.

## **Syntax**

```
vring [ -p <partition_name> ]
```

---

## Parameters

Table C.1 vring Utility Parameters

Parameter	Description
-p	Specifies that a partition is to be selected.
<partition_name>	Specifies the name of the partition.

## Example

The `vring` utility returns information similar to the following example when run on a Linux host:

```
# vring
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011

INDX CMD/FLAGS  TRGT_ADDR          HOST_ADDR          SIZE
  0  0x00000000 0x0000001b32acc000 0x0000000044736000 4096
  1  0x00000000 0x0000001b32acd000 0x0000000063e77000 4096
  2  0x00000000 0x0000001b32ace000 0x0000000022bb8000 4096
  3  0x00020000 0x0000001b32acf000 0x0000000079639000 4096
  4  0x01020000 0x00000033eb48c000 0x00000000865bb000 4096
...

```

## vspeedtest

The `vspeedtest` utility displays a quick speed test of the attached arrays.

## Syntax

`vspeedtest`

### Example

```
# vspeedtest

Checking speed on array device id ata-
VIOLIN_MEMORY_ARRAY_6C067CWX00132

1555.131 Read MB/s, 379670 IOPS
```

### vstat

The `vstat` utility displays the status of the connection and the ready status of a HP VMA Array.

### Syntax

```
vstat [ <device_index> ]
```

### Example

The `vstat` utility returns information similar to the following example when run on a Linux host:

```
# vstat
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011
Device:      vtmsa
Index:       0
```

```
-- Target Status --
Status LED:    ON
Alarm LED:     OFF
PWR_A LED:     ON
PWR_B LED:     OFF
ready:         1
formatting:    0
format_done:   0

paused:        0
link:          1
lid_ajar:      0
raid_rebuild:  0
write_buffer:  1
linkwidth:     8
maxlinkwidth:  8
cur_payload:   128
max_payload:   1024
cur_read_req:  512
dma_active:    569
io_pend:       525
```

## Returns

The `vstat` utility returns the following information.

Status LED	Indicates whether the Status LED is on or not.
Alarm LED	Indicates whether the Alarm LED is on or not. If it is on, it indicates the status of the LED flashing.
PWR_A LED	Indicates whether the Power A LED is on or not.
PWR_B LED	Indicates whether the Power B LED is on or not.
ready	Indicates whether the data plane is online and ready or offline.
formatting	Indicates if formatting of the VIMMs is in progress or not. This is only applicable to flash VIMM systems.
format_done	Indicates the progress percentage done during formatting of the VIMMs.

<code>paused</code>	Indicates the pause interval for I/Os.
<code>link</code>	Indicates whether the PCIe connection is online or offline.
<code>lid_ajar</code>	Indicates whether the lid is closed or not.
<code>raid_rebuild</code>	Indicates the status of a RAID group rebuild.
<code>write_buffer</code>	Indicates whether flash write buffering is enabled or disabled.
<code>linkwidth</code>	Indicates how many active PCIe lanes are available.
<code>maxlinkwidth</code>	Indicates the maximum number of active PCIe lanes.
<code>cur_payload</code>	Indicates the size of the PCIe payload.
<code>max_payload</code>	Indicates the maximum size of the PCIe payload.
<code>cur_read_req</code>	Indicates the size of the PCIe read requests.
<code>dma_active</code>	Indicates the number of 4kB DMA descriptors actively being processed by HP VMA Array hardware.
<code>io_pend</code>	Indicates the number of I/O requests in the queue for a HP VMA Array. A single I/O request may involve more than one 4kB DMA descriptor.

## **vupdate\_tz**

The `vupdate_tz` utility updates the time zone in which the HP VMA Array is located, and displays the time zone offset in seconds.

This utility is set to run as a cron job once a day and on boot up of the HP VMA Array.

## **Syntax**

`vupdate_tz`

---

### Example

The `vupdate_tz` utility returns information similar to the following example when run on a Linux host:

```
# vupdate_tz
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011

tz_secs=28800 tz_altsecs=25200 tz_minwest=420 tm_isdst=1
```

The output shows that this HP VMA Array is 300 minutes (5 hours) from GMT.

### **vvimms**

Use this command to display the VMA Array VIMMs.

### Syntax

```
# vvimms
```

## Example

```
# # vvimms
HP, Inc.
Version: G5.0.2, 08/23/2011

Device:      /dev/vtmsa
Index:       0

VIMM  RG    Type      Status      Temp (C)  %-FmtCap  %-DieFail  %-BlkFail  %-BlkEraseAvg
  7    1   6G-DRAM    Active      26        100        0          0          0
  8    7   6G-DRAM    Active      28        100        0          0          0
  9    6   6G-DRAM    Active      31        100        0          0          0
 10    7   6G-DRAM    Active      34        100        0          0          0
 11    5   6G-DRAM    Active      30        100        0          0          0
 12    5   6G-DRAM    Active      25        100        0          0          0
 13    1   6G-DRAM    Active      24        100        0          0          0
 14    0   6G-DRAM    Active      25        100        0          0          0
 15    0   6G-DRAM    Active      25        100        0          0          0
 16    0   6G-DRAM    Active      27        100        0          0          0
 17    1   6G-DRAM    Active      27        100        0          0          0
 18    6   6G-DRAM    Active      27        100        0          0          0
 19    4   6G-DRAM    Active      28        100        0          0          0
 20   -1   6G-DRAM    Spare      27        100        0          0          0
 21    7   6G-DRAM    Active      25        100        0          0          0
 22    7   6G-DRAM    Active      25        100        0          0          0
 23    2   6G-DRAM    Active      25        100        0          0          0
...

```

## vzero

The `vzero` utility resets the I/O counters to zero.

## Syntax

```
vzero [ <device_index> ]
```

## Example

The `vzero` utility returns information similar to the following example when run on a Linux host:

```
# vzero
HP, Inc.
Version: vtms-linux-utils-D4.5.4, 05/23/2011

Zeroed counters for V1010 index 0
Zeroed counters for V1010 index 1

```





## APPENDIX D: Standard System Configurations

---

### Single Gateway with 1–2 3000-Series Arrays, Non-Redundant

*Figure D.1* shows a configuration where a single HP VMA SAN Gateway is connected to a group of up to two VMA Arrays using PCIe cables. In the example, the HP VMA SAN Gateway is connected to Port 1 on each VMA Array in x8 mode.

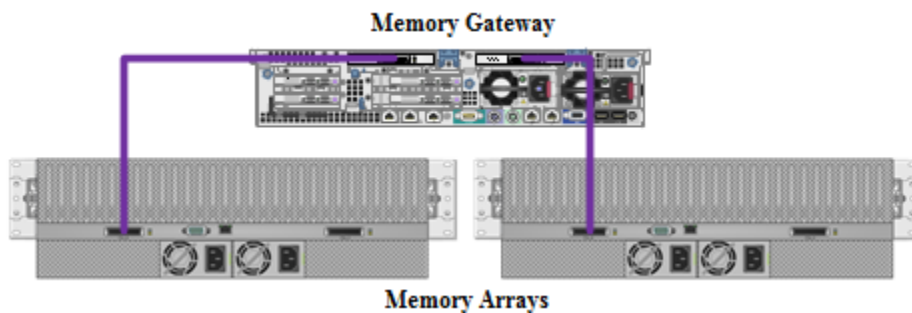


Figure D.1 Single Gateway with 1–2 3000-Series Arrays, Non-Redundant

**Note:** In the vSHARE software, *Port A* refers to the port that is labeled *Port 1* on some VMA Arrays and *Port A* on others; *Port B* refers to the port that is labeled *Port 2* or *Port B*.

### Dual Gateways with 1–2 3000-Series Arrays, Highly Available

*Figure D.2* shows a High Availability (HA) configuration, where two HP VMA SAN Gateways provide redundant access to a group of up to two VMA Arrays.

In the example, Gateway 1 is connected to Port A on each Array, and Gateway 2 is connected to Port B on each Array.

**Note:** It is important that the Gateways be cabled to the Arrays using identical slots for HA pairs. That is, if PCIe Slot 1 on Gateway 1 is connected to Port A on Array 1, then PCIe Slot 1 on Gateway 2 must be connected to Port B on Array 1.

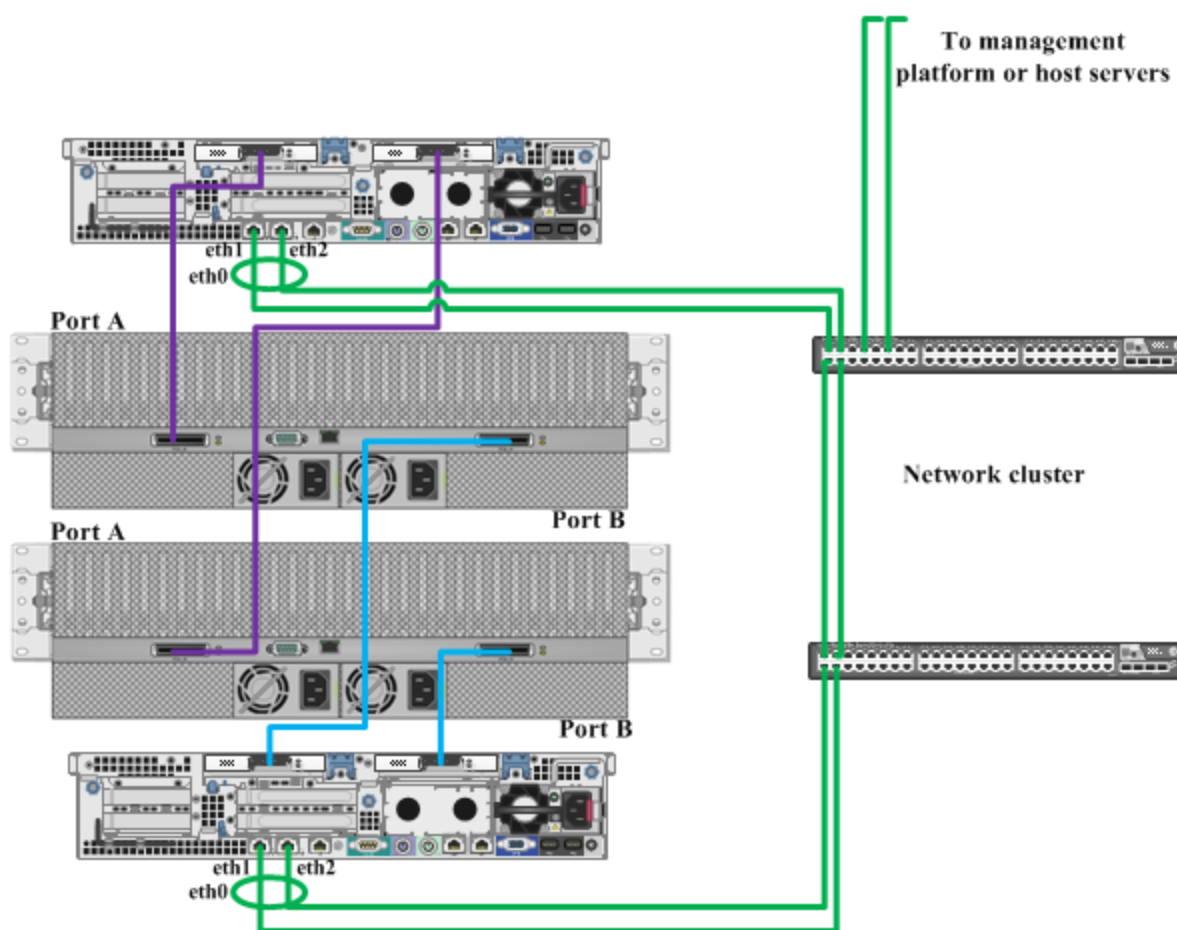


Figure D.2 Dual gateway – Redundant gateway pair with 1 to 2 VMA 3200 series arrays, highly available

The Gigabit interfaces on each Gateway, eth1 and eth2, are configured as a bonded interface, eth0. HA configurations require that the management traffic and cluster traffic both share the same physical links. A bonded network interface provides port/cable redundancy. There are many types of bonding modes available, some of which require changing network switch settings. See [Network Bond Commands](#) on page 150 for more information on these modes.

The following is an example of configuring simple round-robin balance mode for the bonded interface, which does not require any switch changes.

These commands must be entered on each node to enable bonding:

```
> enable
# configure terminal
(config) # network bond eth0 interface eth1 interface eth2 mode balance-rr
(config) # cluster interface eth0
(config) # cluster master interface eth0
(config) # wr mem
```

This will create a round-robin bond called eth0 using interfaces eth1 and eth2 and *should* move the IP address configured for eth1 to eth0. You will need to verify that this IP address move occurred. A reboot of the HP VMA SAN Gateways may be required after all nodes have been changed for the cluster to reconnect.

If bonding cannot be used, then set the cluster interface to the same port as the management (cluster master) interface, which must be done from the CLI on each node:

```
> enable
# configure terminal
(config) # cluster interface eth1
(config) # cluster master interface eth1
(config) # wr mem
```

**Note:** Many of the G5.0.x configurations were installed using eth2 as the cluster interface. These configurations will need to change to either use bonding on eth0 or switch to using eth1.

To hide the cluster multicast traffic, a VLAN can be used for the cluster interface. This requires changing network settings on your network switch. Refer to the administration guide for your network switch.

## Multiple Gateways with 1–2 3000-Series Arrays Each, Highly Available

Figure D.3 on page 237 shows an example configuration of five HP VMA SAN Gateway nodes and twelve VMA Arrays. There are two HA pairs and one Single HP VMA SAN Gateway configuration. Up to 16 HP VMA SAN Gateway nodes can be configured in a vCLUSTER configuration.

---

For each HA pair, each HP VMA SAN Gateway is connected to the same port on each VMA Array (that is, one HP VMA SAN Gateway in the pair is connected to Port 1 on each of the VMA Arrays, and the other HP VMA SAN Gateway is connected to Port 2).

For the Single HP VMA SAN Gateway configuration, the HP VMA SAN Gateway is connected to Port 1 on each VMA Array.

For each HA pair, Gigabit interfaces on each HP VMA SAN Gateway, eth1 and eth2, are configured as a bonded interface, eth0, as described in the previous section.

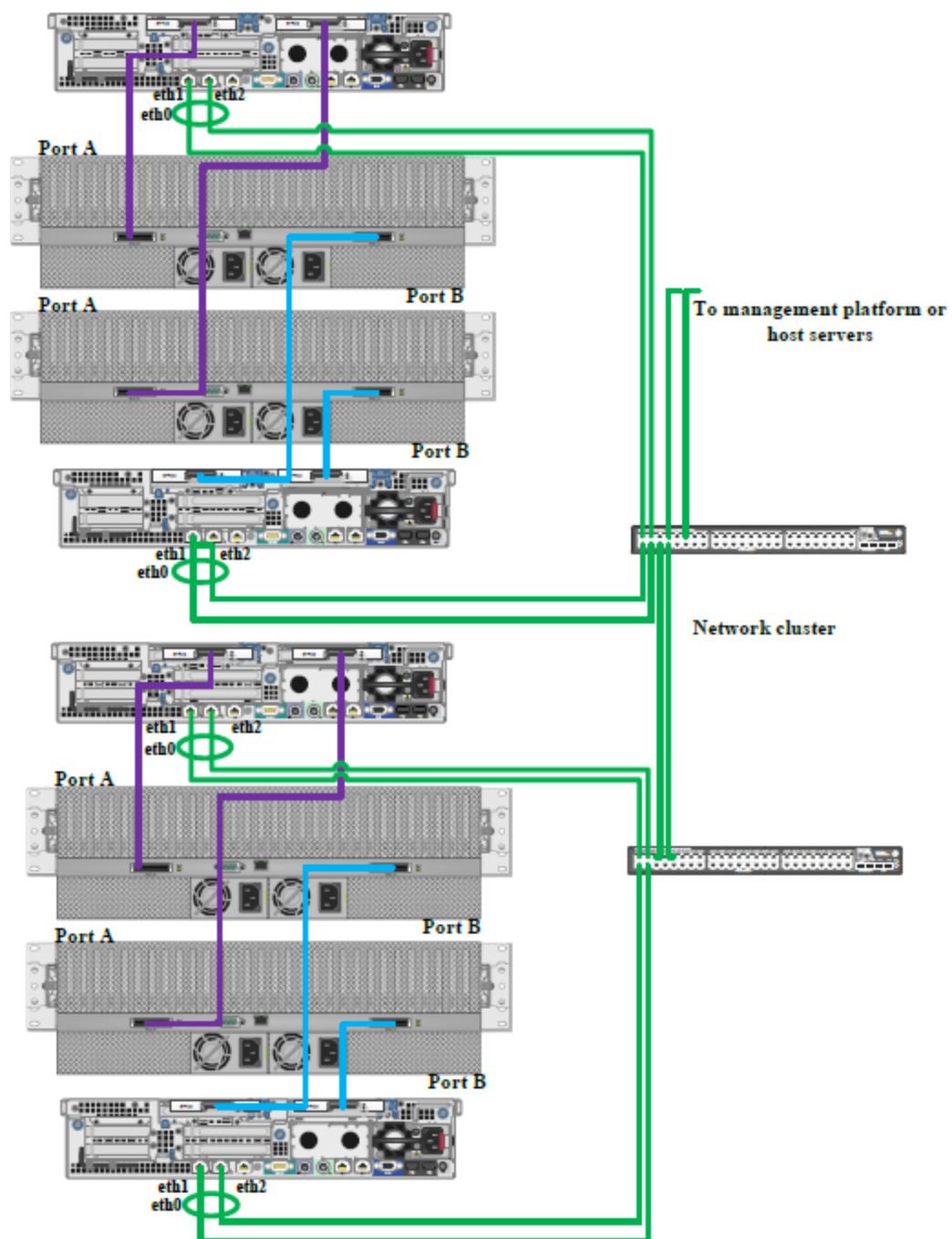


Figure D.3 Multiple redundant gateways with 1 to 2 VMA 3200 Series arrays, each highly available



## APPENDIX E:

# SNMP Usage for HP VMA SAN Gateway Version G5.1.x

---

The examples in this appendix show Release G5.1.0 SNMP MIB items accessed from a standard SNMP client. This assumes a standard HP VMA SAN Gateway with SNMP enabled using a default community string of “public” and the SNMP v2c protocol. An enterprise manager should be configurable to track these items and report changes in the enterprise.

**Note:** You must use the MIB associated with the product version. MIBs are not guaranteed to be backwards/forwards compatible from version to version at this time.

MIBs are available for direct download from the HP VMA SAN Gateway Web UI Help screen. Below are example URLs for MIBs on an HP VMA SAN Gateway named HOSTNAME:

<http://HOSTNAME/doc/VIOLIN-MEMORY-MIB.txt>

<http://HOSTNAME/doc/TallMaple-MIB.txt>

Traps:

<http://HOSTNAME/doc/VIOLIN-MEMORY-TRAP-MIB.txt>

**Note:** Release G5.1.0-rc3 onwards adds additional traps and reorganizes certain MIB items for consistency.

---

## SNMP Configuration on the HP VMA SAN Gateway

Use the `snmp` and `snmp-server` commands to configure SNMP. It defaults to on.

```
*lab-ib-srv1 [lab-ib-srv1: master] (config) # show snmp
SNMP enabled:          yes
SNMP port:             161
System location:
System contact:
Read-only community:   public
Traps enabled:         yes
Trap community:        public

Interface listen enabled: yes
No Listen Interfaces.

Trap sinks:
  10.1.1.1
    Enabled: yes
    Type: traps version 2c
    Community: public (default)
  10.1.1.2
    Enabled: yes
    Type: traps version 2c
    Community: public (default) █
```

## Traps

Twenty two traps are enabled by default, as shown below.



## Events for Which Traps Will be Sent

New Traps in Release G5.1.x Versions of the Gateway	
array-data-plane-ready:	Array data plane state changed.
array-led-change:	Array LED state changed.
array-pcie-link-down:	Array PCIE link down.
array-pcie-link-up:	Array PCIE link up.
array-psu-state:	Array PSU state changed.
array-raid-rebuild:	Array RAID rebuild state changed.
chassis-temperature-high:	High chassis temperature detected.
chassis-temperature-ok:	Chassis temperature returned to normal levels.
lid-ajar-time-high:	Excessive lid ajar time detected.
lid-ajar-time-ok:	Lid ajar alarm cleared.
vimm-state-change:	Array VIMM state changed.
vimm-temperature-high:	High VIMM temperature detected.
vimm-temperature-ok:	VIMM temperature returned to normal levels.
Existing Traps	
cpu-util-high:	CPU utilization has risen too high.
disk-space-low:	Filesystem free space has fallen too low.
interface-down:	An interface's link state has changed to down.
interface-up:	An interface's link state has changed to up.
liveness-failure:	A process in the system was detected as hung.
paging-high:	Paging activity has risen too high.
process-crash:	A process in the system has crashed.
process-exit:	A process in the system unexpectedly exited.
unexpected-shutdown:	Unexpected system shutdown.

An additional 16 SNMP traps available, disabled by default, are shown below:

array-fan-change:	Array FAN state changed.
disk-io-high:	Disk I/O per second has risen too high.
fc-port-state-change:	vSHARE FC port state changed.
license-state-change:	A license has changed state.
media-device-health-warn:	A media device has a health status warning.
media-device-lifetime-warn:	A media device has a low est. life remaining.

---

media-device-state-change:	Unexpected change in media device state.
media-device-unknown-type:	Detected a media device of unknown type.
media-system-swap-state:	Detected a change in system swap state.
memusage-high:	Memory usage has risen too high.
netusage-high:	Network utilization has risen too high.
unexpected-cluster-join:	A node has unexpectedly joined the cluster.
unexpected-cluster-leave:	A node has unexpectedly left the cluster.
unexpected-cluster-size:	The number of nodes in the cluster is unexpected.
user-login:	A user has logged into the system.
user-logout:	A user has logged out of the system.

## Trap Information Table

Trap Name	Threshold	Value Unit	Description	Recommendation	Severity
array-data-plane-ready	State Change	0 or 1	A VMA Array data plane available state change has occurred. The old value and new values are supplied. A value of 0 = not ready, 1 = ready.	If the new value is 0, then check the VMA Array alarms for more information.	High / Low
array-led-change	State Change	State	One or more of the LEDs on a VMA Array has changed state. The following LEDs are tracked for state change: Alarm, PowerA, PowerB, and Status. The LED values are: OFF, SLOW_BLINK, FAST_BLINK, or ON.	If the new value is OFF for either Power LED, then check power cables. If Status LED is anything but ON, or Alarm LED is anything but OFF, then check the VMA Array for alarms.	High / Low
array-pcie-link-down	Event	Triggered	The VMA Array specified in the trap has detected a PCIe link loss.	Check the PCIe cable between the VMA Array and the HP VMA SAN Gateway.	High
array-pcie-link-up	Event	Triggered	The VMA Array specified in the trap has detected that the PCIe link has gone active.	Nothing.	Low
array-psu-state	State Change	State	A VMA Array has changed state regarding one or both of the Power Supply Units. A true or false value for psuA and psuB specifies whether the old / new values are different. The PSU state can be: Absent, ON, or OFF.	Check the power source to the VMA Array power supplies.	High / Low
array-raid-rebuild	State Change	0 or 1	A VMA Array has changed state regarding VIMM RAID group rebuild. A new value of 1 specifies that a RAID rebuild is in progress and that performance will be affected. A new value of 0 specifies that the RAID rebuild has completed.	If the new value is 1, check the VMA Array alarms for a failed VIMM and contact HP support for a possible replacement.	Medium
chassis-temperature-high	75	Celsius	Temperature inside a VMA Array chassis has exceeded normal operating range	Check airflow and operating environment.	High
chassis-temperature-ok	70	Celsius	Temperature inside a VMA Array chassis has dropped into normal operating range	Nothing.	Low

cpu-util-high	98	Percent	an HP VMA SAN Gateway has detected that a CPU has exceeded utilization above the threshold level	Please contact HP customer support if the system is not under full data traffic load.	Low
disk-space-low	0	Percent Free	an HP VMA SAN Gateway disk space has crossed the threshold of percent of bytes free.	Please contact HP customer support.	Medium
interface-down	Event	Triggered	A network interface on an HP VMA SAN Gateway has lost link.	Check the network cables to the HP VMA SAN Gateway.	High
interface-up	Event	Triggered	A network interface on an HP VMA SAN Gateway has detected link up.	Nothing.	Low
lid-ajar-time-high	60	Seconds	A VMA Array chassis lid is open	Verify VMA Array chassis lid is closed	High
lid-ajar-time-ok	1	Seconds	A VMA Array chassis lid has been closed for at least this period	Nothing.	Low
liveness-failure	Event	Triggered	An internal process on an HP VMA SAN Gateway has been detected as hung.	Please contact HP customer support	High
paging-high	2000	Duration / sec	Memory paging on an HP VMA SAN Gateway has exceeded a threshold.	Please contact HP customer support if the system is not under full data traffic load.	Medium
process-crash	Event	Triggered	An internal process on an HP VMA SAN Gateway has crashed. A callhome event is generated with the details of the event.	Please contact HP customer support.	High
process-exit	Event	Triggered	An internal process on an HP VMA SAN Gateway has unexpectedly exited. A callhome event is generated with the details of the event.	Please contact HP customer support.	High
unexpected-shutdown	Event	Triggered	an HP VMA SAN Gateway has unexpectedly shutdown. This may happen during a software upgrade when the upgrade did not cleanly apply and the system reverted back to the previous version prior to upgrade. A callhome event is generated.	Please contact HP customer support.	High

vimm-state-change	State Change	State	One or more VIMMs have changed state on a VMA Array. A comma separated list of VIMMs are provided for each state: admin_down, booting, active, spare, failed, present, or alarmed. The set value for each VIMM list / state change is “true” for set or “false” for clear.	Check the VMA Array for alarms to determine severity of state change.	High / Low
vimm-temperature-high	80	Celsius	VIMM temperature has exceeded normal operating range	Check airflow and operating environment.	High
vimm-temperature-ok	75	Celsius	VIMM temperature has dropped into normal operating range	Nothing.	Low
array-fan-change	State Change	State	One or more fans have changed state on a VMA Array. The old and new values are provided using the following states: OFF, Absent, Low, Medium, or High.	Check VMA Array for alarms as well as airflow and operating environment.	Medium
disk-io-high	5120	KBytes / sec	The internal disk on a HP HP VMA SAN Gateway has crossed a threshold for performing too many I/O's per second.	If the system is not under data traffic load, please contact HP customer support.	Low
fc-port-state-change	State Change	State	One or more Fibre Channel ports have changed state on an HP VMA SAN Gateway. The old and new values for state are provided from one of: Unknown, Failover Failed, Failover, Not Supported, Online, Lost, Dead, Unconfigured. The FC port speed is included in the data but not used to generate the state change. The following speed values are used: 1 Gbit, 2 Gbit, 4 Gbit, and 8 Gbit.	Verify that OM-3 rate Fibres are used in your config for 8 Gb. Check that the Fibres and SFP ports were properly cleaned and that the cables and SFP's are fully inserted. Verify that the Fibre does not exceed bend radius specifications.	Medium
license-state-change	State Change	State	an HP VMA SAN Gateway feature license state has changed. The old and new active state is passed as well as the specific feature license. The active state is a “true” or “false” value. When true, the feature license is active.	If a license has changed to active = false, please contact HP customer support to see if your license has expired.	Medium

media-device-health-warn	10	Percent	an HP VMA SAN Gateway media device (VMA Array) has one or more health attributes in a warning or critical state. Normalized SMART attributes are used. The key attributes for HP Arrays are Avail Reserved Space and Media Wearout Indicator. SMART attr 232: Avail Reserved Space is the percentage of reserved blocks available (unused). This threshold is 10%. SMART attr 233: Media Wearout Indicator tracks the number of erase cycles for flash as a percentage of life remaining.	Check the VMA Array for any alarms.	High
media-device-lifetime-warn	5	Percent	an HP VMA SAN Gateway media device (VMA Array) has crossed the threshold for SMART attr 233: Media Wearout Indicator. This tracks the number of erase cycles for flash as a percentage of life remaining.	Contact HP customer support to determine if any VIMMs should be replaced.	High
media-device-state-change	State Change	State	an HP VMA SAN Gateway media device (VMA Array) has changed state. The possible states are: unknown, online, offline, error, removed, disabled, or onlining.	Verify that the connected VMA Array is in the proper online state.	High / Low
media-device-unknown-type	Event	Triggered	an HP VMA SAN Gateway has detected a media device connected of an unknown type. The Model, Serial #, and size are provided.	The most common occurrence is a freshly formatted VMA Array has been connected to an HP VMA SAN Gateway. The CLI "media init ..." command is used to initialize the device.	Low
media-system-swap-state	State Change	State	An internal HP VMA SAN Gateway disk has changed state for having an active swap partition. The active state is true when a swap partition has been activated or false for deactivation.	Please contact HP customer support.	Low
memusage-high	90	Percent	an HP VMA SAN Gateway has detected that system RAM has exceeded a percentage in use threshold.	Please contact HP customer support.	Medium

netusage-high	10485760	Bytes / sec	an HP VMA SAN Gateway has detected that a network interface has exceeded a bytes per second threshold.	Please verify your network configuration. For 10 GbE iSCSI, the threshold should be adjusted much higher.	Low
unexpected-cluster-join	Event	Triggered	an HP VMA SAN Gateway has unexpectedly joined a vCLUSTER after the 180 seconds cluster startup time has elapsed.	Check the HP VMA SAN Gateway log for any errors. Please contact HP customer support if the join event is unexplained.	Low
unexpected-cluster-leave	Event	Triggered	an HP VMA SAN Gateway has unexpectedly left a vCLUSTER after already being a member.	Check power and network connectivity to the missing VMG. Please contact HP customer support if the leave event is unexplained.	High
unexpected-cluster-size	Expected Nodes	Node count	After a vCLUSTER startup time of 180 seconds has elapsed, the number of detected nodes should match cluster expected-nodes configured. This trap is sent when the number of nodes has changed and is not the expected value.	Use the CLI to configure "cluster expected-nodes" to set the appropriate value.	Low
user-login	Event	Triggered	A login to an HP VMA SAN Gateway via either the CLI or Web UI has occurred.	Verify the user id has not been compromised.	Low
user-logout	Event	Triggered	A logout from an HP VMA SAN Gateway via either the CLI or Web UI has occurred.	Check that the appropriate settings for auto-logout are configured for the user. There are separate settings for the CLI vs. Web UI.	Low

---

## Configuring and Testing Traps

Use the `snmp` command to configure traps, which can be sent to multiple hosts:

```
lab-stein6-acma [hw-stein6: master] > enable

lab-stein6-acma [hw-stein6: master] # conf terminal

lab-stein6-acma [hw-stein6: master] (config) # snmp ?

community          Set the read-only community string

contact             Set a value for the syscontact variable in MIB-II

enable              Enable SNMP-related functionality

host                Configure hosts to which to send SNMP traps

listen              Configure SNMP server interface access restrictions

location            Set a value for the syslocation variable in MIB-II

traps               Configure trap-related settings

user                Configure SNMP access on a per-user basis■
```

### Enabling Traps

Use the `snmp-server traps event` command to enable traps:

```
lab-vs3-n2 [lab-vs3: master] (config) # snmp-server traps event fc-port-state-change
*lab-vs3-n2 [lab-vs3: master] (config) # wr mem■
```

### Testing Traps

Use the `snmp-server traps send-test` command to test traps:

```
lab-stein6-acma [hw-stein6: master] (config) # snmp-server traps ?

community          Set the default community for traps sent to hosts which do not have
a custom community string set

event               Specify which events will be sent as traps

send-test           Send a test trap

lab-stein6-acma [hw-stein6: master] (config) # snmp-server traps send-test■
```



This will send a test trap to all configured trap sinks. This will be the 'testTrap' notification from the TMS-MIB. This trap is only ever sent on request from the user; it is not triggered automatically. This trap is not available for enable or disable through configuration; it is always enabled, meaning it will always be sent when requested by the user.

## Spare VIMMs

To query the spare VIMMs in the system:

```
[martin@lab-ib-cn2 mibs]$ snmpwalk -Ou -M +. -m +./G5.0.1_VIOLIN-MEMORY-MIB.txt -v 2c -c public lab-ib-srv1 violin-memory | grep spare | grep "Gauge32: 1"
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.spare."lab-fender-098"."vimm30" = Gauge32: 1
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.spare."lab-fender-098"."vimm31" = Gauge32: 1
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.spare."lab-fender-098"."vimm32" = Gauge32: 1
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.spare."lab-fender-098"."vimm52" = Gauge32: 1
```

## Failed VIMMs

To query the failed VIMMs in the system:

```
snmpwalk -Ou -M +. -m +./G5.0.1_VIOLIN-MEMORY-MIB.txt -v 2c -c public lab-ib-srv1 violin-memory | grep fail | grep "Gauge32: 1"
[martin@lab-ib-cn2 mibs]$ (none)
```

## PSU States

To query the state of the power supplies in the system:

```
snmpwalk -Ou -M +. -m +./G5.0.1_VIOLIN-MEMORY-MIB.txt -v 2c -c public lab-ib-srv1 violin-memory | grep -i psu
enterprises.violin-memory.products.memoryGateway.appliance.media.chassisSystemArrayTable.chassisSystemArrayEntry.chassisSystemPowerPSUA."lab-fender-098" = STRING: "ON"
enterprises.violin-memory.products.memoryGateway.appliance.media.chassisSystemArrayTable.chassisSystemArrayEntry.chassisSystemPowerPSUB."lab-fender-098" = STRING: "ON"
[martin@lab-ib-cn2 mibs]$
```

---

## Temperatures: per VIMM and Chassis

To query the temperatures (reported in degrees celsius) of the chassis and the VIMMs:

```
[martin@lab-ib-cn2 mibs]$ snmpwalk -Ou -M +. -m +./G5.0.1_VIOLIN-MEMORY-MIB.txt -v 2c -c public lab-ib-srv1 violin-memory | grep -i temp
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm00" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm01" = INTEGER: 43
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm02" = INTEGER: 43
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm03" = INTEGER: 45
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm04" = INTEGER: 42
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm05" = INTEGER: 41
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm06" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm07" = INTEGER: 38
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm08" = INTEGER: 37
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm09" = INTEGER: 38
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm10" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm11" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm12" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm13" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm14" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm15" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm16" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm17" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm18" = INTEGER: 38
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm19" = INTEGER: 37
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm20" = INTEGER: 37
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm21" = INTEGER: 37
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm22" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm23" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm24" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm25" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm26" = INTEGER: 40
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm27" = INTEGER: 39
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-098"."vimm28" = INTEGER: 39
```



```

enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm65" = INTEGER: 44
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm66" = INTEGER: 46
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm67" = INTEGER: 46
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm68" = INTEGER: 47
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm69" = INTEGER: 46
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm70" = INTEGER: 46
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm71" = INTEGER: 45
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm72" = INTEGER: 46
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm73" = INTEGER: 49
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm74" = INTEGER: 50
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm75" = INTEGER: 48
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm76" = INTEGER: 52
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm77" = INTEGER: 54
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm78" = INTEGER: 57
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm79" = INTEGER: 58
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm80" = INTEGER: 58
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm81" = INTEGER: 57
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm82" = INTEGER: 52
enterprises.violin-memory.products.memoryGateway.appliance.media.arrayVimmTable.arrayVimmEntry.temp."lab-fender-
098"."vimm83" = INTEGER: 43
enterprises.violin-
memory.products.memoryGateway.appliance.media.chassisSystemArrayTable.chassisSystemArrayEntry.chassisSystemPort."
lab-fender-098" = Gauge32: 1
enterprises.violin-
memory.products.memoryGateway.appliance.media.chassisSystemArrayTable.chassisSystemArrayEntry.chassisSystemTempAm
bient."lab-fender-098" = INTEGER: 35
enterprises.violin-
memory.products.memoryGateway.appliance.media.chassisSystemArrayTable.chassisSystemArrayEntry.chassisSystemTempCo
ntroller."lab-fender-098" = INTEGER: 45

```

## Performance Stats

To query performance statistics for the system:

```
[test@host1 mibs]$ snmpwalk -Ou -M +. -m +./G5.1.0_VIOLIN-MEMORY-MIB.txt -v 2c -c public lab-vs3-n2 violin-memory
| grep ata-VIOLIN

enterprises.violin-memory.products.memoryGateway.appliance.media.mediaDevTable.mediaDevEntry.mediaDevIdx."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: ata-VIOLIN_MEMORY_ARRAY_2110CR00000304
enterprises.violin-memory.products.memoryGateway.appliance.media.mediaDevTable.mediaDevEntry.devId."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: ata-VIOLIN_MEMORY_ARRAY_2110CR00000304
enterprises.violin-memory.products.memoryGateway.appliance.media.mediaDevTable.mediaDevEntry.fwVersion."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 3.7.2
enterprises.violin-memory.products.memoryGateway.appliance.media.mediaDevTable.mediaDevEntry.g6Model."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: VMA Array
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaBlockTable.mediaBlockEntry.devId."2110CR00000304" = STRING:
ata-VIOLIN_MEMORY_ARRAY_2110CR00000304
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaBlockTable.mediaBlockEntry.devPath."2110CR00000304" = STRING: /
dev/disk/by-id/ata-VIOLIN_MEMORY_ARRAY_2110CR00000304-part4
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.mediaStatsDevIdx."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: ata-VIOLIN_MEMORY_ARRAY_2110CR00000304
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelOpsInProgress."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 0
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelOpsTime."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 47374
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelOpsTimeWeighted."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 79475
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelReadCompleted."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 1157474
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelReadKbytes."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 11750483
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelReadTime."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 166627
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelWriteCompleted."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 77138
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelWriteKbytes."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 307391
enterprises.violin-
memory.products.memoryGateway.appliance.media.mediaStatsDevTable.mediaStatsDevEntry.kernelWriteTime."ata-
VIOLIN_MEMORY_ARRAY_2110CR00000304" = STRING: 1940
```

---

## Fibre Channel (vSHARE) Information

To query Fibre Channel information for a vSHARE configuration:

```
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.wwn.1."hba-a1" =
STRING: wwn.21:00:00:24:ff:26:6a:8c
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.wwn.1."hba-a2" =
STRING: wwn.21:00:00:24:ff:26:6a:8d
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.wwn.5."hba-a1" =
STRING: wwn.21:00:00:1b:32:9f:d3:d1
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.wwn.5."hba-a2" =
STRING: wwn.21:01:00:1b:32:bf:d3:d1
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.enable.1."hba-a1"
= INTEGER: true(1)
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.enable.1."hba-a2"
= INTEGER: true(1)
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.enable.5."hba-a1"
= INTEGER: true(1)
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.enable.5."hba-a2"
= INTEGER: true(1)
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.speed.1."hba-a1"
= STRING: 8 Gbit
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.speed.1."hba-a2"
= STRING: Unknown
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.speed.5."hba-a1"
= STRING: 8 Gbit
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.speed.5."hba-a2"
= STRING: Unknown
enterprises.violin-
memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.supportedSpeeds.1."hba-a1" = STRING:
1 Gbit, 2 Gbit, 4 Gbit, 8 Gbit
enterprises.violin-
memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.supportedSpeeds.1."hba-a2" = STRING:
1 Gbit, 2 Gbit, 4 Gbit, 8 Gbit
enterprises.violin-
memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.supportedSpeeds.5."hba-a1" = STRING:
1 Gbit, 2 Gbit, 4 Gbit, 8 Gbit
enterprises.violin-
memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.supportedSpeeds.5."hba-a2" = STRING:
1 Gbit, 2 Gbit, 4 Gbit, 8 Gbit
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portType.1."hba-
a1" = STRING: LPort
(private loop)
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portType.1."hba-
a2" = STRING: Unknown
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portType.5."hba-
a1" = STRING: LPort (private loop)
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portType.5."hba-
a2" = STRING: Unknown
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portState.1."hba-
a1" = STRING: Online
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portState.1."hba-
a2" = STRING: Unknown
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portState.5."hba-
a1" = STRING: Online
enterprises.violin-memory.products.memoryGateway.vShare.globalTargetFcTable.globalTargetFcEntry.portState.5."hba-
a2" = STRING: Unknown
```

## Fibre Channel Performance Statistics (vSHARE) Example

The following is an example of querying Fibre Channel performance statistics for a vSHARE configuration.

```
$ snmpwalk -c public -v 2c 10.1.10.137 VIOLIN-MEMORY-  
MIB::statsTargetFcTable.statsTargetFcEntry -m VIOLIN-MEMORY-MIB.txt  
  
VIOLIN-MEMORY-MIB::statsTargetFcIdx."hba-a1" = STRING: hba-a1  
VIOLIN-MEMORY-MIB::statsTargetFcIdx."hba-a2" = STRING: hba-a2  
VIOLIN-MEMORY-MIB::txFrames."hba-a1" = STRING: 1222433  
VIOLIN-MEMORY-MIB::txFrames."hba-a2" = STRING: 1222436  
VIOLIN-MEMORY-MIB::rxFrames."hba-a1" = STRING: 611257  
VIOLIN-MEMORY-MIB::rxFrames."hba-a2" = STRING: 611260  
VIOLIN-MEMORY-MIB::dumpedFrames."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::dumpedFrames."hba-a2" = STRING: 0  
VIOLIN-MEMORY-MIB::nosCount."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::nosCount."hba-a2" = STRING: 0  
VIOLIN-MEMORY-MIB::linkFailureCount."hba-a1" = STRING: 116  
VIOLIN-MEMORY-MIB::linkFailureCount."hba-a2" = STRING: 61  
VIOLIN-MEMORY-MIB::lossOfSyncCount."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::lossOfSyncCount."hba-a2" = STRING: 0  
VIOLIN-MEMORY-MIB::lossOfSignalCount."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::lossOfSignalCount."hba-a2" = STRING: 0  
VIOLIN-MEMORY-MIB::invalidTxWordCount."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::invalidTxWordCount."hba-a2" = STRING: 0  
VIOLIN-MEMORY-MIB::invalidCrcCount."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::invalidCrcCount."hba-a2" = STRING: 0  
VIOLIN-MEMORY-MIB::primSeqProtocolErrCount."hba-a1" = STRING: 0  
VIOLIN-MEMORY-MIB::primSeqProtocolErrCount."hba-a2" = STRING: 0
```

## New Trap MIB Objects

Event: **unexpected-cluster-size**: The number of nodes in the cluster is unexpected.

```
vmemClusterUnexpectedSize NOTIFICATION-TYPE  
OBJECTS {  
    clusterConfigId,  
    clusterConfigServiceDescr,  
    clusterConfigExpectedNodes,  
    clusterStateNumNodes,  
    expectedNodesTypeUint16,  
    currentNodesTypeUint16  
}  
STATUS      current  
DESCRIPTION  
    "vmemClusterUnexpectedSize"  
::= { vmemNotifTraps 0 1 }
```

---

Event: **unexpected-cluster-join**: A node has unexpectedly joined the cluster.

```
vmemClusterUnexpectedJoin NOTIFICATION-TYPE
OBJECTS {
    clusterGlobalIdx,
    hostid,
    hostname,
    primaryAddr,
    clusterAddr,
    clusterStateNumNodes,
    clusterConfigId,
    clusterConfigServiceDescr,
    clusterConfigExpectedNodes,
    hostnameTypeString,
    expectedNodesTypeUint16,
    currentNodesTypeUint16
}
STATUS      current
DESCRIPTION
    "vmemClusterUnexpectedJoin"
::= { vmemNotifTraps 0 2 }
```

Event: **unexpected-cluster-leave**: A node has unexpectedly left the cluster.

```
vmemClusterUnexpectedLeave NOTIFICATION-TYPE
OBJECTS {
    clusterGlobalIdx,
    hostid,
    hostname,
    primaryAddr,
    clusterAddr,
    clusterStateNumNodes,
    clusterConfigId,
    clusterConfigServiceDescr,
    clusterConfigExpectedNodes,
    hostnameTypeString,
    expectedNodesTypeUint16,
    currentNodesTypeUint16
}
STATUS      current
DESCRIPTION
    "vmemClusterUnexpectedLeave"
::= { vmemNotifTraps 0 3 }
```



Event: **media-device-health-warn**: A media device has a health status warning.

```
vmemHealthWarning NOTIFICATION-TYPE
    OBJECTS {
        id,
        location,
        type,
        vmemModel,
        vmemSerialNo,
        output
    }
    STATUS      current
    DESCRIPTION
        "vmemHealthWarning"
    ::= { vmemNotifTraps 0 11 }
```

Event: **media-device-lifetime-warn**: A media device has a low estimated life remaining.

```
vmemLifeRemain NOTIFICATION-TYPE
    OBJECTS {
        id,
        location,
        vmemModel,
        vmemSerialNo,
        vmemRevision,
        lifeRemain
    }
    STATUS      current
    DESCRIPTION
        "vmemLifeRemain"
    ::= { vmemNotifTraps 0 12 }
```

---

Event: **media-device-state-change**: Unexpected change in media device state.

```
vmemStateChange NOTIFICATION-TYPE
OBJECTS {
    id,
    oldTypeString,
    newTypeString,
    devPath,
    blockSize,
    numBlocks,
    offset,
    vmemModel,
    devId,
    expected
}
STATUS      current
DESCRIPTION
    "vmemStateChange"
::= { vmemNotifTraps 0 13 }
```

Event: **media-device-unknown-type**: Detected a media device of unknown type.

```
vmemUnknownDeviceType NOTIFICATION-TYPE
OBJECTS {
    id,
    location,
    mfrModel,
    mfrSerialNo,
    size
}
STATUS      current
DESCRIPTION
    "vmemUnknownDeviceType"
::= { vmemNotifTraps 0 14 }
```

Event: **media-system-swap-state**: Detected a change in system swap state.

```
vmemSystemSwapState NOTIFICATION-TYPE
OBJECTS {
    active
}
STATUS      current
DESCRIPTION
    "vmemSystemSwapState"
::= { vmemNotifTraps 0 15 }
```

Event: **vimm-temperature-high**: High VIMM temperature detected.

```
vmemVimmTempRisingError NOTIFICATION-TYPE
  OBJECTS {
    id,
    value,
    node
  }
  STATUS      current
  DESCRIPTION
    "vmemVimmTempRisingError"
  ::= { vmemNotifTraps 0 16 }
```

Event: **vimm-temperature-ok**: VIMM temperature returned to normal levels.

```
vmemVimmTempRisingClear NOTIFICATION-TYPE
  OBJECTS {
    id,
    value,
    node
  }
  STATUS      current
  DESCRIPTION
    "vmemVimmTempRisingClear"
  ::= { vmemNotifTraps 0 17 }
```

Event: **chassis-temperature-high**: High chassis temperature detected.

```
vmemChassisTempRisingError NOTIFICATION-TYPE
  OBJECTS {
    id,
    value,
    node
  }
  STATUS      current
  DESCRIPTION
    "vmemChassisTempRisingError"
  ::= { vmemNotifTraps 0 20 }
```

---

Event: **chassis-temperature-ok**: Chassis temperature returned to normal levels.

```
vmemChassisTempRisingClear NOTIFICATION-TYPE
  OBJECTS {
    id,
    value,
    node
  }
  STATUS      current
  DESCRIPTION
    "vmemChassisTempRisingClear"
  ::= { vmemNotifTraps 0 21 }
```

Event: **lid-ajar-time-rising-error**: Chassis lid ajar time has exceeded a configured threshold.

```
vmemLidAjarTimeRisingError NOTIFICATION-TYPE
  OBJECTS {
    id,
    value,
    node
  }
  STATUS      current
  DESCRIPTION
    "vmemLidAjarTimeRisingError"
  ::= { vmemNotifTraps 0 24 }
```

Event: **lid-ajar-time-rising-clear**: Chassis lid ajar time condition is clear.

```
vmemLidAjarTimeRisingClear NOTIFICATION-TYPE
  OBJECTS {
    id,
    value,
    node
  }
  STATUS      current
  DESCRIPTION
    "vmemLidAjarTimeRisingClear"
  ::= { vmemNotifTraps 0 25 }
```

Event: **array-pcie-link-up**: Array PCIE link up.

```
vmemArrayPcieLinkUp NOTIFICATION-TYPE
  OBJECTS {
    id,
    container
  }
  STATUS      current
  DESCRIPTION
    "vmemArrayPcieLinkUp"
  ::= { vmemNotifTraps 0 31 }
```

Event: **array-pcie-link-down**: Array PCIE link down.

```
vmemArrayPcieLinkDown NOTIFICATION-TYPE
  OBJECTS {
    id,
    container
  }
  STATUS      current
  DESCRIPTION
    "vmemArrayPcieLinkDown"
  ::= { vmemNotifTraps 0 32 }
```

Event: **array-data-plane-ready**: Array data plane state changed.

```
vmemArrayDataPlaneReady NOTIFICATION-TYPE
  OBJECTS {
    id,
    container,
    oldTypeUint8,
    newTypeUint8
  }
  STATUS      current
  DESCRIPTION
    "vmemArrayDataPlaneReady"
  ::= { vmemNotifTraps 0 33 }
```

---

Event: **array-raid-rebuild**: Array RAID rebuild state changed.

```
vmemArrayRaidRebuild NOTIFICATION-TYPE
OBJECTS {
    id,
    container,
    state
}
STATUS      current
DESCRIPTION
    "vmemArrayRaidRebuild"
::= { vmemNotifTraps 0 34 }
```

Event: **vimm-state-change**: Array VIMM state changed.

```
vmemArrayVimmStateChange NOTIFICATION-TYPE
OBJECTS {
    id,
    container,
    vimms,
    set,
    stateTypeString
}
STATUS      current
DESCRIPTION
    "vmemArrayVimmStateChange"
::= { vmemNotifTraps 0 35 }
```

Event: **array-psu-state**: Array PSU state changed.

```
vmemArrayPsuState NOTIFICATION-TYPE
OBJECTS {
    id,
    container,
    psuAChanged,
    psuAOld,
    psuANew,
    psuBChanged,
    psuBOld,
    psuBNew
}
STATUS      current
DESCRIPTION
    "vmemArrayPsuState"
::= { vmemNotifTraps 0 36 }
```

Event: **array-led-change**: Array LED state changed.

```
vmemArrayLedChange NOTIFICATION-TYPE
  OBJECTS {
    id,
    container,
    alarmLedChanged,
    alarmLedOld,
    alarmLedNew,
    powerALedChanged,
    powerALedOld,
    powerALedNew,
    powerBLedChanged,
    powerBLedOld,
    powerBLedNew,
    statusLedChanged,
    statusLedOld,
    statusLedNew
  }
  STATUS      current
  DESCRIPTION
    "vmemArrayLedChange"
  ::= { vmemNotifTraps 0 37 }
```

Event: **fc-port-state-change**: Fibre channel port state changed.

```
vmemFcPortStateChange NOTIFICATION-TYPE
  OBJECTS {
    hostname,
    port,
    oldState,
    newState,
    speed
  }
  STATUS      current
  DESCRIPTION
    "vmemFcPortStateChange"
  ::= { vmemNotifTraps 0 38 }
```

---

Event: **array-fan-state-change**: Array fan state changed.

```
vmemArrayFanChange NOTIFICATION-TYPE
OBJECTS {
    id,
    container,
    fan1Changed,
    fan1Old,
    fan1New,
    fan2Changed,
    fan2Old,
    fan2New,
    fan3Changed,
    fan3Old,
    fan3New,
    fan4Changed,
    fan4Old,
    fan4New,
    fan5Changed,
    fan5Old,
    fan5New,
    fan6Changed,
    fan6Old,
    fan6New
}
STATUS      current
DESCRIPTION
    "vmemArrayFanChange"
::= { vmemNotifTraps 0 39 }
```

Event: **events-login**: A user has logged in event.

```
vmemEventsLogin NOTIFICATION-TYPE
OBJECTS {
    username,
    timestamp,
    remoteAddr,
    peerId,
    clientDescr,
    sessionId
}
STATUS      current
DESCRIPTION
    "vmemEventsLogin"
::= { vmemNotifTraps 0 40 }
```



Event: **events-logout**: A user has logged out event.

```
vmemEventsLogout NOTIFICATION-TYPE
OBJECTS {
    username,
    timestamp,
    remoteAddr,
    peerId,
    clientDescr,
    sessionId
}
STATUS      current
DESCRIPTION
    "vmemEventsLogout"
::= { vmemNotifTraps 0 41 }
```



## **APPENDIX F:            Compliance Information**

---

---

## Regulatory Information

For your protection, this product has been tested for conformance to various national and international regulations and standards. The scope of this regulatory testing includes electrical and mechanical safety, electromagnetic emissions, immunity, acoustics and hazardous materials.

## Regulatory Model Number

For the purpose of regulatory compliance certifications and identification, this product is assigned a regulatory model number. When requesting certification information for this product, always refer to this regulatory model number.

**Note:** Do not confuse the regulatory model number with the marketing or model number.

## Installation Conditions

See installation instructions before connecting this equipment to the input supply.

---

**WARNING!** The equipment must be provided with a proper AC protective earth (PE) ground connection.

---

## Network Connected Equipment

---

**WARNING!** The installation must provide a ground connection for the network equipment.

---

## Electrostatic Discharge (ESD) Precautions

When handling any electronic component or assembly, you must observe the following antistatic precautions to prevent damage. An ESD kit (P/N A3024-80004) is available (or supplied with memory additions). This kit contains one wrist strap, one conductive sheet, and one antistatic foam pad.

- Always disconnect power from the server and wear a grounded wrist strap when working around the server.

- Always wear a grounded wrist strap when handling printed circuit boards.
- Treat all assemblies, components and interface connections as static-sensitive.
- Avoid working in carpeted areas, and keep body movement to a minimum while removing or installing boards, to minimize buildup of static charge.

## Lithium Battery Caution

---

**WARNING!** Observe the correct polarity when changing the lithium battery. There is a danger of explosion if battery is installed incorrectly.

Replace only with the same or equivalent type recommended by the manufacturer. Dispose of used batteries according to the manufacturer's instructions and local disposal requirements.

---

**Note:** Switzerland: Annex 4.10 of SR 814.013 applies to batteries.

## Cabinet Safety Precautions

---

**WARNING!** Cabinets are heavy even when empty. Exercise caution when moving cabinets whether equipment is installed in the cabinet or not. Avoid rolling cabinets on rough or uneven surfaces or inclines greater than 10 degrees. Unloading cabinets from the pallet and movement of cabinets should be performed by at least two people.

Slidable products are not to be extended from the cabinet while the equipment is on the shipping pallet. The cabinet must be unloaded from the pallet and all anti-tip devices properly installed prior to extending any slidable product.

Once installed, all anti-tip devices must remain in place to maintain stability. Only one slidable product must be extended at a time.

Failure to follow these precautions can result in damage to equipment or injury to personnel.

---

## Disposal of Waste Equipment by Users in Private Households in the European Union

This symbol on the product or on its packaging indicates that this product must not be disposed of with your other household waste.



---

Instead, it is your responsibility to dispose of your waste equipment by handing it over to a designated collection point for the recycling of waste electrical and electronic equipment. The separate collection and recycling of your waste equipment at the time of disposal will help to conserve natural resources and ensure that it is recycled in a manner that protects human health and the environment. For more information about where you can drop off your waste equipment for recycling, please contact your local city office, your household waste disposal service or the shop where you purchased the product.

### **Perchlorate Material - Special Handling May Apply**

See <http://www.dtsc.ca.gov/hazardouswaste/perchlorate>.

This product may include a real-time clock battery or coin cell battery that may contain perchlorate and may require special handling when recycled or disposed of in California. Refer to the product user documentation to determine if this product contains batteries, and if so, the battery type(s) that are used.

### **European Union RFI Statement**

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

### **USA Radio Frequency Interference FCC Notice**

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

The user is cautioned that changes or modifications not expressly approved by HP could result in the equipment being noncompliant with FCC Class A requirements and void the user's authority to operate the equipment.

## Japan Radio Frequency Interference VCCI

VCCI 準拠クラスA機器（日本）

この装置は、情報処理装置等電波障害自主規制協議会（VCCI）の基準に基づくクラスA情報技術装置です。この装置を家庭環境で使用すると電波妨害を引き起こすことがあります。この場合には使用者が適切な対策を講ずるよう要求されることがあります。

## Korea RFI Statement

A급 기기 이 기기는 업무용으로 전자파 적합 등록을 한 기기이  
오니 판매자 또는 사용자는 이 점을 주의하시기 바라며 만약  
잘못 판매 또는 구입하였을 때에는 가정용으로 교환하시기 바랍니다.

## Canada RFI Statement

This Class A digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada.

## Australia C-Tick Label



Figure F.1 Australian C-Tick Label

## Taiwan BSMI Statement

警告使用者：  
這是甲類的資訊產品，在居住的環境中使用  
時，可能會造成射頻干擾，在這種情況下，  
使用者會被要求採取某些適當的對策。





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